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Coastal Highways – Coastal Science Concepts

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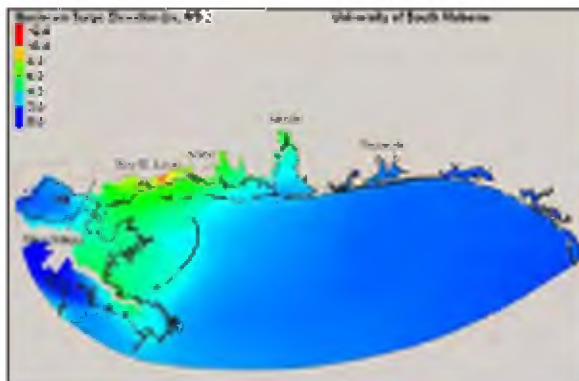
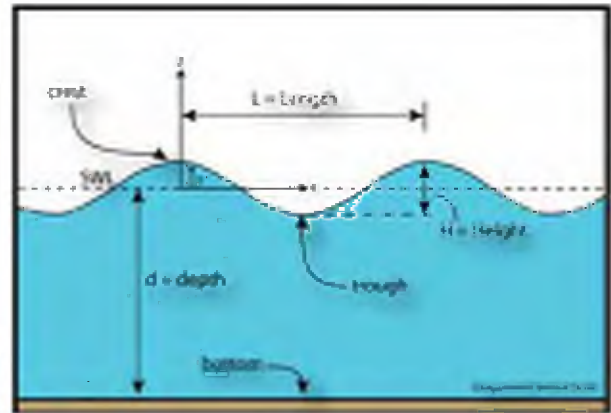
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16. Abstract This report provides guidance for the analysis, planning, design and operation of highways in the coastal environment. The focus is on roads near the coast that are always, or occasionally during storms, influenced by coastal tides and waves. A primary goal of this report is the integration of coastal engineering principles and practices in the planning and design of coastal highways. It is estimated that there are over 60,000 road miles in the United States that can be called "coastal highways." Some of the physical coastal science concepts and modeling tools that have been developed by the coastal engineering community, and are applicable to highways, are briefly summarized. This includes engineering tools for waves, water levels, and sand movement. Applications to several of the highway and bridge planning and design issues that are unique to the coastal environment are also summarized. This includes coastal revetment design, planning and alternatives for highways that are threatened by coastal erosion, roads that overwash in storms, and coastal bridge issues including wave loads on bridge decks.			
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List of Symbols

A	= parameter in Dean's equilibrium profile shape
A_h	= the area of the projection of the bridge deck onto the vertical plane
A_v	= area of the bridge contributing to vertical uplift (i.e. the projection of the bridge deck onto the horizontal plane)
A_x	= horizontal component of water particle acceleration
A_z	= vertical component of water particle acceleration
B_x, B_y	= baroclinic pressure gradients in the two horizontal directions
C	= wave celerity, the speed of wave movement
c	= empirical coefficient
C_D	= drag coefficient
C_g	= wave group velocity
C_{gb}	= wave group velocity at breaking
C_{h-im}	= an empirical coefficient for the horizontal "impact" load on bridge decks
C_M	= coefficient of mass or inertia
C_o	= deepwater wave celerity
C_r	= reflection coefficient
C_r	= coefficient to account for horizontal loads due to bridge girders
C_{va-h}	= empirical coefficient for the horizontal, wave-induced "varying" load on bridge decks
C_{va-v}	= empirical coefficient for the vertical, wave-induced "varying" load on bridge decks
C_{v-im}	= an empirical coefficient for the vertical, wave-induced "impact" load on bridge decks
d	= water depth
d_{50}	= median diameter of sand grains
d_s	= design depth at the toe of the structure
D	= diameter of pile in Morison's equation
\bar{E}	= total energy in a wave train per unit area of sea averaged over one wavelength
f	= Coriolis parameter
f_D	= drag force per unit length of pile in Morison's equation
f_i	= inertial force per unit length of pile in Morison's equation
f_p	= horizontal force per unit length of a vertical pile in Morison's equation
F	= fetch length
$(F_h)_{max}$	= maximum of the horizontal wave-induced load
$(F_v)_{max}$	= maximum of the vertical wave-induced load
Fh^*	= a "reference" horizontal load
Fv^*	= a "reference" vertical load
g	= acceleration due to gravity
H	= wave height
\bar{H}_1	= average of the highest 1% of waves
\bar{H}_5	= average of the highest 5% of waves
\bar{H}_{10}	= average of the highest 10% of waves
$H_{1\%}$	= height exceeded by 1% of waves
$H_{10\%}$	= height exceeded by 10% of waves
$(H/d)_{max}$	= maximum ratio of wave height to water depth

List of Symbols

H/L	= incident wave steepness
H_b	= wave height at breaking
H_i	= incident wave height
H_{max}	= maximum wave height
H_{m_0}	= spectral-based significant wave height
H_o'	= unrefracted deepwater wave height
H_r	= reflected wave height
H_s	= significant wave height
K	= an empirical coefficient in CERC equation for longshore sand transport rate
k	= wave number = $2\pi/L$
K_D	= empirical coefficient in Hudson's equation for revetment stone size for wave attack
K_s	= shoaling coefficient
L	= wavelength
L_o	= deepwater wavelength
M_x, M_y	= horizontal momentum diffusion components
MHW	= mean high water datum
MHHW	= mean higher high water datum
MLW	= mean low water datum
MLLW	= mean lower low water datum
MSL	= mean sea level
n	= ratio of wave group velocity to wave celerity
N	= the number of girders supporting the bridge span deck
NAVD 88	= North American Vertical Datum of 1988
NGVD 29	= National Geodetic Vertical Datum of 1929
\bar{P}	= wave energy flux propagating across a vertical plane perpendicular to the direction of wave propagation and extending down the entire depth
P_{is}	= wave energy flux factor
Q	= longshore sand transport rate
r	= roughness coefficient
R_u	= vertical extent of wave runup
$R_{u,2\%}$	= runup level exceeded by 2% of runups in an irregular sea
S_r	= specific gravity of stone
SWL	= stillwater level
t	= time
T	= wave period
T_a	= air temperature
T_p	= wave period corresponding with the peak of the energy density spectrum
T_w	= water temperature
u	= horizontal component of water particle velocity
U	= windspeed not adjusted for air-sea temperature difference
U, V	= depth-averaged velocity components in the x and y directions
U'	= windspeed adjusted for air-sea temperature difference
U_{3600}	= windspeed averaged for one hour
U_a	= adjusted windspeed
U_l	= windspeed over land
U_t	= equivalent windspeed averaged for a duration t
U_w	= windspeed over water
(Vol)	= volume of erosion from the sand dune above the storm surge elevation per unit length of shoreline

w	= vertical component of water particle velocity
W_{50}	= median weight of armor stone
W_r	= unit weight of stone
x	= horizontal position
Y_{max}	= difference between the SWL elevation and wave crest elevation for the maximum wave in the design sea-state
z	= vertical direction (measured from SWL)
α	= the angle of the breaking wave crest with the shoreline
γ	= unit weight of water (64 lb/ft ³ for saltwater)
Δ_{zh}	= difference between the elevation of the crest of the maximum wave and the elevation of the centroid of A_h
Δ_{zv}	= difference between the elevation of the crest of the maximum wave and the elevation of the underside of the bridge deck
ζ	= surf similarity parameter
η	= water surface elevation
$\bar{\eta}$	= water surface elevation with waves removed (used in hydrodynamic modeling)
η_{max}	= maximum elevation of wave crest
θ	= Slope
ρ	= density of water
σ	= wave frequency = $2\pi/T$
τ_{bx}, τ_{by}	= bottom shear stresses in hydrodynamic modeling
τ_{sx}, τ_{sy}	= sea surface stresses in hydrodynamic modeling

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Glossary

AASHTO: American Association of State Highway and Transportation Officials

ACCRETION: The extension of a beach out into the water by deposition of sand. Accretion is often used to refer to a net seaward movement of the shoreline over a specified time.

AEOLIAN: Pertaining to the wind, especially used with deposits of wind-blown sand such as sand dunes.

ALONGSHORE: Parallel to and near the shoreline; longshore.

ARMOR LAYER: Protective layer on the outside or top of a revetment or seawall composed of armor units.

ASTRONOMICAL TIDE: The tidal levels and character which would result from gravitational effects, e.g. of the Earth, Sun, and Moon, without any atmospheric influences.

ATTENUATION: A lessening of the height or amplitude of a wave with distance.

BACKSHORE: The zone of the shore or beach lying between the foreshore and the coastline comprising the berm or berms and acted upon by waves only during severe storms, especially when combined with exceptionally high water.

BAR: A submerged or emerged embankment of sand, gravel, or other unconsolidated material built on the sea floor in shallow water by waves and currents.

BARRIER ISLAND: An unconsolidated, elongated body of sand or gravel lying above the high-tide level and separated from the mainland by a lagoon or marsh. It is commonly between two inlets, has dunes, vegetated areas, and swampy terrains extending from the beach into the lagoon.

BATHYMETRY: The depths of water in oceans, seas, and lakes.

BAY: 1) a body of water almost completely surrounded by land but open to some tidal flow communications with the sea. 2) a recess in the shore or an inlet of a sea between two capes or headlands, not so large as a gulf but larger than a cove.

BEACH: The zone of unconsolidated material, typically sand, that extends landward from closure depths where sand is moved by waves to the place where there is marked change in material or physiographic form, or to the line of permanent vegetation (usually the effective limit of storm waves).

BEACH FILL: Sand placed on a beach; beach nourishment

BEACH BERM: A nearly horizontal part of the beach or backshore formed by the deposit of material by wave action. Some beaches have no berms, others have one or several.

BEACH EROSION: The carrying away of beach materials by wave action, tidal currents, littoral currents, or wind.

BEACH FACE The section of the beach normally exposed to the action of the wave uprush. The foreshore of a beach. (Not synonymous with shoreface.)

BEACH NOURISHMENT: The direct placement of large amounts of good quality sand on the beach to widen the beach.

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BEACH PROFILE: A cross-section taken perpendicular to a given beach contour; the profile may include the face of a dune or sea wall; extend over the backshore, across the foreshore, and seaward underwater into the nearshore zone.

BEACH SCARP: An almost vertical slope along the beach caused by erosion by wave action. It may vary in height from a few cm to a meter or so, depending on wave action and the nature and composition of the beach.

BEACH WIDTH: The horizontal dimension of the beach measured normal from some defined location landward of the shoreline.

BED FORMS: Any deviation from a flat bed that is readily detectable by eye and higher than the largest sediment size present in the parent bed material; generated on the bed of an alluvial channel by the flow.

BENCH MARK: A permanently fixed point of known elevation. A primary bench mark is one close to a tide station to which the tide staff and tidal datum originally are referenced.

BERM: 1) On a beach: a nearly horizontal plateau on the beach face or backshore, formed by the deposition of beach material by wave action or by means of a mechanical plant as part of a beach renourishment scheme. Some natural beaches have no berm, others have several. 2) On a structure: a nearly horizontal area, often built to support or key-in an armor layer.

BERM BREAKWATER: Rubble mound structure with horizontal berm of armor stones at about sea level, which is allowed to be (re)shaped by the waves.

BLUFF: A high, steep bank or cliff.

BORE: A broken wave propagating across the surf zone characterized by turbulent white water.

BOUNDARY CONDITIONS: Environmental conditions, e.g. waves, currents, drifts, etc. used as boundary input to physical or numerical models.

BREACH: Gap in a barrier island or spit or dune caused by a storm.

BREAKER: A wave breaking on a shore, over a reef, etc. Breakers may be classified into four types: collapsing, plunging, spilling, and surging.

BREAKER ZONE: The zone within which waves approaching the coastline commence breaking caused by the reduced depths.

BREAKING: Reduction in wave energy and height. In the surf zone breaking is due to limited water depth.

BREAKWATER: A structure protecting a shore area, harbor, anchorage, or basin from waves.

BULKHEAD: A structure or partition to retain or prevent sliding of the land. A secondary purpose is to protect the upland against damage from wave action.

CANYON: A relatively narrow, deep depression with steep slopes, the bottom of which grades continuously downward. May be underwater (submarine) or on land (subaerial).

CAUSEWAY: A raised road across wet or marshy ground, or across water.

CAUSTIC: In refraction of waves, the name given to a region of crossed orthogonals and high wave convergence.

CELERITY: Wave speed.

CERC: Coastal Engineering Research Center. US Army Corps of Engineers laboratory that was the predecessor for the Coastal Hydraulics Laboratory

CHANNEL: 1) A natural or artificial waterway of perceptible extent which either periodically or continuously contains moving water, or which forms a connecting link between two bodies of water. 2) The part of a body of water deep enough to be used for navigation through an area otherwise too shallow for navigation. 3) A large strait, as the English Channel. 4) The deepest part of a stream, bay, or strait through which the main volume or current of water flows.

CHART: A special-purpose map, esp. one designed for navigation such as a bathymetric chart.

CLIFF: A high, steep face of rock; a precipice.

CLIMATE: The characteristic weather of a region, particularly regarding temperature and precipitation, averaged over some significant interval of time (years).

CLOSURE DEPTH: The water depth beyond which repetitive profile surveys (collected over several years) do not detect vertical sea bed changes, generally considered the seaward limit of littoral transport. The depth can be determined from repeated cross-shore profile surveys or estimated using formulas based on wave statistics. Note that this does not imply the lack of sediment motion beyond this depth.

CNOIDAL WAVE: A type of wave in shallow water (i.e., where the depth of water is less than $1/8$ to $1/10$ the wavelength).

COASTAL AREA: The land and sea area bordering the shoreline.

COASTAL CURRENTS: Those currents near the shore that constitutes a relatively uniform velocity. These currents may be tidal currents, transient wind-driven currents, longshore currents driven by breaking waves in the surf zone, or currents associated with the distribution of mass in local waters.

COASTAL ENGINEERING: The planning, design, construction and operation of infrastructure in the wave, tide and sand environment that is unique to the coast. A well established specialty area of civil engineering that focuses on the coastal zone and coastal processes.

COASTAL PROCESSES: Collective term covering the action of natural forces on the shoreline and nearshore seabed.

COASTAL ZONE: The transition zone where the land meets water, the region that is directly influenced by marine and lacustrine hydrodynamic processes. Extends offshore to the continental shelf break and onshore to the first major change in topography above the reach of major storm waves. On barrier coasts, includes the bays and lagoons between the barrier and the mainland.

COASTLINE: Commonly, the line that forms the boundary between the land and the water, esp. the water of a sea or ocean.

COBBLE: A rock fragment between 64 and 256 mm in diameter, usually rounded. Also called a cobblestone.

COHESIVE SEDIMENT: Sediment containing significant proportion of silts or clays, the electromagnetic properties of which cause the sediment to bind together

COLLAPSING BREAKER: Breaking occurs over lower half of wave, with minimal air pocket. Bubbles and foam present.

Glossary

CONTEXT-SENSITIVE DESIGN: A collaborative, interdisciplinary approach that involves all stakeholders to develop a transportation facility that fits its physical setting and preserves scenic, aesthetic, historic, and environmental resources, while maintaining safety and mobility.

CONTINENTAL SHELF: 1) The zone bordering a continent extending from the line of permanent immersion to the depth, usually about 100 m to 200 m, where there is a marked or rather steep descent toward the great depths of the ocean. 2) The area under active littoral processes during the Holocene period. 3) The region of the oceanic bottom that extends outward from the shoreline with an average slope of less than 1:100, to a line where the gradient begins to exceed 1:40 (the continental slope).

CONTOUR: A line on a map or chart representing points of equal elevation with relation to a datum. Also called depth contour.

CORIOLIS EFFECT: Force due to the Earth's rotation, capable of generating currents. It causes moving bodies to be deflected to the right in the Northern Hemisphere and to the left in the Southern Hemisphere. The "force" is proportional to the speed and latitude of the moving object. It is zero at the equator and maximum at the poles.

CREST OF WAVE: 1) The highest part of a wave. 2) That part of the wave above still-water level.

CREST OF BERM: The highest, typically seaward, part of a berm. Also called berm edge.

CRITICAL FLOW: The flow condition where the specific energy of flow is at a minimum and the Froude number for the flow is one; term from open-channel flow hydraulics. Related terms are sub-critical flow and super-critical flow.

CROSS-SHORE: Perpendicular to the shoreline.

CURRENT: 1) The flowing of water, 2) That portion of a stream of water which is moving with a velocity much greater than the average or in which the progress of the water is principally concentrated. 3) Ocean currents can be classified in a number of different ways. Some important types include the following: A) Periodic - due to the effect of the tides; such Currents may be rotating rather than having a simple back and forth motion. The currents accompanying tides are known as tidal currents; B) Temporary - due to seasonal winds; C) Permanent or ocean - constitute a part of the general ocean circulation. The term drift current is often applied to a slow broad movement of the oceanic water; D) Nearshore - caused principally by waves breaking along a shore.

CYCLONE: A system of winds that rotates about a center of low atmospheric pressure. Rotation is clockwise in the Southern Hemisphere and anti-clockwise in the Northern Hemisphere. In the Indian Ocean, the term refers to the powerful storms called hurricanes in the Atlantic.

DATUM: Any permanent line, plane, or surface used as a reference datum to which elevations are referred.

DEEPWATER: Water so deep that surface waves are little affected by the ocean bottom. Generally, water deeper than one-half the surface wavelength is considered deep water.

DEEPWATER WAVES: A wave in water the depth of which is greater than one-half the wavelength.

DENSITY: Mass (in kg) per unit of volume of a substance; kg/m^3 . For pure water, the density is 1000 kg/m^3 , for seawater the density is usually more. Density increases with increasing salinity, and decreases with increasing temperature. For stone and sand, usually a density of 2600 kg/m^3 is assumed. Concrete is less dense, in the order of 2400 kg/m^3 . Some types of basalt may reach 2800 kg/m^3 . For sand, including the voids, one may use 1600 kg/m^3 .

DENSITY-DRIVEN CIRCULATION: Variations in salinity create variations in density in estuaries. These variations in density create horizontal pressure gradients, which drive estuarine circulation.

DESIGN STORM: A hypothetical extreme storm whose wave's coastal protection structures will often be designed to withstand. The severity of the storm (i.e. return period) is chosen in view of the acceptable level of risk of damage or failure. A design storm consists of a design wave condition, a design water level and a duration.

DESIGN WAVE: In the design of harbors, harbor works, etc., the type or types of waves selected as having the characteristics against which protection is desired.

DESIGN WAVE CONDITION: Usually an extreme wave condition with a specified return period used in the design of coastal works.

DIFFRACTION: The phenomenon by which energy is transmitted laterally along a wave crest. When a part of a train of waves is interrupted by a barrier, such as a breakwater, the effect of diffraction is manifested by propagation of waves into the sheltered region within the barrier's geometric shadow.

DIFFRACTION COEFFICIENT: Ratio of diffracted wave height to deep water wave height.

DIURNAL: Having a period or cycle of approximately one tidal day.

DIURNAL INEQUALITY: The difference in height of the two high waters or of the two low waters of each day. Also, the difference in velocity between the two daily flood or ebb currents of each day.

DIURNAL TIDE: A tide with one high water and one low water in a tidal day.

DOWNDRIFT: The direction of predominant movement of littoral materials.

DREDGING: Excavation or displacement of the bottom or shoreline of a water body. Dredging can be accomplished with mechanical or hydraulic machines. Most is done to maintain channel depths or berths for navigational purposes; other dredging is for shellfish harvesting, for cleanup of polluted sediments, and for placement of sand on beaches.

DRIFT: 1) Sometimes used as a short form for littoral drift. 2) The speed at which a current runs.

DUNES: 1) Ridges or mounds of loose, wind-blown material, usually sand.

DURATION: In wave forecasting, the length of time the wind blows in nearly the same direction over the fetch (generating area).

DYNAMIC EQUILIBRIUM: Short term morphological changes that do not affect the morphology over a long period.

EBB: Period when tide level is falling; often taken to mean the ebb current which occurs during this period.

EBB TIDAL DELTA: The bulge of sand formed at the seaward mouth of tidal inlets as a result of interaction between tidal currents and waves. Also called outer bar.

EBB TIDE: The period of tide between high water and the succeeding low water; a falling tide.

EL NIÑO: Global climatologic phenomenon associated with warm equatorial water which flows southward along the coast of Peru and Ecuador during February and March of certain years. During many El Niño years, storms, rainfall, and other meteorological phenomena in the Western Hemisphere are measurably different than during non-El Niño years.

EMBAYMENT: An indentation in the shoreline forming an open bay.

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EPOCH: Tidal epoch is about 19 years.

EROSION: The wearing away of land by the action of natural forces. On a beach, the carrying away of beach material by wave action, tidal currents, littoral currents, or by deflation.

ESTUARY: 1) The region near a river mouth in which the fresh water of the river mixes with the salt water of the sea and which received both fluvial and littoral sediment influx. 2) The part of a river that is affected by tides.

EUSTATIC SEA LEVEL CHANGE: Change in the volume of the world's ocean basins and the total amount of ocean water.

FDEP: Florida Department of Environmental Protection

FEMA: Federal Emergency Management Agency

FETCH: The distance or area in which wind blows across the water forming waves. Sometimes used synonymously with fetch length and generating area.

FETCH-LIMITED: Situation in which wave energy (or wave height) is limited by the size of the wave generation area (fetch).

FETCH LENGTH: The horizontal distance (in the direction of the wind) over which a wind generates seas or creates a wind setup.

FLOOD: 1) Period when tide level is rising; often taken to mean the flood current which occurs during this period. 2) A flow beyond the carrying capacity of a channel.

FLOOD CURRENT: The tidal current toward shore or up a tidal stream. Usually associated with the increase in the height of the tide.

FLOOD TIDAL DELTA: The bulge of sand formed at the landward mouth of tidal inlets as a result of flow expansion.

FLOOD TIDE: The period of tide between low water and the succeeding high water; a rising tide.

FORESHORE: The part of the shore, lying between the crest of the seaward berm (or upper limit of wave wash at high tide) and the ordinary low-water mark, that is ordinarily traversed by the uprush and backrush of the waves as the tides rise and fall.

FREEBOARD: 1) the vertical distance between the water level and the top of a coastal levee or dike. 2) the distance from the waterline to the low-chord of the bottom of a suspended deck such as a bridge deck or offshore platform. or 3) the distance from the crest of the design wave to the low-chord of the bottom of a suspended deck such as a bridge deck or offshore platform.

FROUDE NUMBER: The dimensionless ratio of the inertial force to the force of gravity for a given fluid flow. It may be given as $Fr = V / \sqrt{Lg}$ where V is a characteristic velocity, L is a characteristic length, and g the acceleration of gravity - or as the square root of this number.

FULLY-ARISEN SEA: The waves that form when wind blows for a sufficient period of time across the open ocean. The waves of a fully developed sea have the maximum height possible for a given wind speed, fetch and duration of wind.

GABION: 1) Steel wire-mesh basket to hold stones or crushed rock to protect a bank or bottom from erosion. 2) Structures composed of masses of rocks, rubble or masonry held tightly together usually by wire mesh so as to form blocks or walls. Sometimes used on heavy erosion areas to retard wave action or as a foundation for breakwaters or jetties.

GALE: A wind between a strong breeze and a storm. A continuous wind blowing in degrees of moderate, fresh, strong, or whole gale and varying in velocity from 28 to 47 nautical miles per hour.

GEOMORPHOLOGY: 1) That branch of physical geography which deals with the form of the Earth, the general configuration of its surface, the distribution of the land, water, etc. 2) The investigation of the history of geologic changes through the interpretation of topographic forms.

GEOTEXTILE: A synthetic fabric which may be woven or non-woven used as a filter.

GIS: Geographical Information System

GLACIER: A large body of ice moving slowly down a slope of valley or spreading outward on a land surface (e.g., Greenland, Antarctica) and surviving from year to year.

GLOBAL POSITIONING SYSTEM: Commonly called GPS. A navigational and positioning system developed by the U.S. Department of Defense, by which the location of a position on or above the Earth can be determined by a special receiver at that point interpreting signals received simultaneously from several of a constellation of special satellites.

GORGE: 1) The deepest portion of an inlet, the throat. 2) A narrow, deep valley with nearly vertical rock walls.

GRAVITY WAVE: A wave whose velocity of propagation is controlled primarily by gravity. Water waves more than 5 cm long are considered gravity waves. Waves longer than 2.5 cm and shorter than 5 cm are in an indeterminate zone between capillary and gravity waves.

GROIN: Narrow, roughly shore-normal structure built to reduce longshore currents, and/or to trap and retain littoral material. Most groins are of timber or rock and extend from a seawall, or the backshore, well onto the foreshore and rarely even further offshore.

GULF: 1) A relatively large portion of the ocean or sea extending far into land; the largest of various forms of inlets of the sea. 2) The Gulf of Mexico.

HEADLAND: A promontory extending out into a body of water

HEADLAND BREAKWATER: A rock breakwater constructed to function as a headland by retaining an adjacent sandy pocket beach.

HIGH TIDE: The maximum elevation reached by each rising tide.

HIGH WATER: Maximum height reached by a rising tide. The height may be solely due to the periodic tidal forces or it may have superimposed upon it the effects of prevailing meteorological conditions. Nontechnically, also called the high tide.

HIGHER HIGH WATER: The higher of the two high waters of any tidal day. The single high water occurring daily during periods when the tide is diurnal is considered to be a higher high water.

HINDCASTING: In wave prediction, the retrospective forecasting of waves using measured wind information.

HOLOCENE: An epoch of the quaternary period, from the end of the Pleistocene, about 12,000 to 20,000 years ago, to the present time. This is the geologic time period of the most recent rise in eustatic sea level in response to global warming.

HURRICANE: An intense tropical cyclone in which winds tend to spiral inward toward a core of low pressure, with maximum surface wind velocities that equal or exceed 33.5 m/sec (75 mph or 65 knots) for several minutes or longer at some points. Tropical storm is the term applied if

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maximum winds are less than 33.5 m/sec but greater than a whole gale (63 mph or 55 knots). Term is used in the Atlantic, Gulf of Mexico, and eastern Pacific.

HYDROGRAPH: 1) The graph of the variation of SWL with time. 2) the graph of discharge with time.

ICE AGE: A loosely-used synonym of glacial epoch, or time of extensive glacial activity; specifically of the latest period of widespread continental glaciers, the Pleistocene Epoch.

INLET: 1) A short, narrow waterway connecting a bay, lagoon, or similar body of water with a large parent body of water. 2) An arm of the sea (or other body of water) that is long compared to its width and may extend a considerable distance inland.

INLET GORGE: Generally, the deepest region of an inlet channel.

INSHORE: In beach terminology, the zone of variable width extending from the low water line through the breaker zone. Also inshore zone or shoreface.

IRREGULAR WAVES: Waves with random wave periods (and in practice, also heights), which are typical for natural wind-induced waves.

JETTY: 1) (United States usage) On open seacoasts, a structure extending into a body of water, which is designed to prevent shoaling of a channel by littoral materials and to direct and confine the stream or tidal flow. Jetties are built at the mouths of rivers or tidal inlets to help deepen and stabilize a channel. 2) (British usage) Wharf or pier.

JONSWAP SPECTRUM: Wave spectrum typical of growing deep water waves developed from field experiments and measurements of waves and wave spectra in the Joint North Sea Wave Project.

KEY: A cay, esp. one of the low, insular banks of sand, coral, and limestone off the southern coast of Florida.

KINETIC ENERGY (OF WAVES): In a progressive oscillatory wave, a summation of the energy of motion of the particles within the wave.

KNOT: The unit of speed used in navigation equal to 1 nautical mile (6,076.115 ft or 1,852 m) per hour.

LAGGING OF TIDE: The periodic retardation in the time of occurrence of high and low water due to changes in the relative positions of the moon and sun.

LAGOON: A shallow body of water, like a pond or sound, partly or completely separated from the sea by a barrier island or reef. Sometimes connected to the sea via an inlet.

LEEWARD: The direction toward which the wind is blowing; the direction toward which waves are traveling.

LITTORAL: Of or pertaining to a shore, especially of the sea.

LITTORAL CELL: A reach of the coast that is isolated sedimentologically from adjacent coastal reaches and that features its own sources and sinks. Isolation is typically caused by protruding headlands, submarine canyons, inlets, and some river mouths that prevent littoral sediment from one cell to pass into the next. Cells may range in size from a multi-hundred meter pocket beach in a rocky coast to a barrier island many tens of kilometers long.

LITTORAL TRANSPORT The movement of beach material in the littoral zone by waves and currents. Includes movement parallel (longshore drift) and sometimes also perpendicular (cross-shore transport) to the shore. Also known as littoral drift.

LITTORAL TRANSPORT RATE: Rate of transport of sedimentary material parallel or perpendicular to the shore in the littoral zone. Usually expressed in cubic meters (cubic yards) per year. Commonly synonymous with longshore transport rate.

LITTORAL ZONE: In beach terminology, an indefinite zone extending seaward from the shoreline to just beyond the breaker zone.

LONGSHORE: Parallel to and near the shoreline; alongshore.

LONGSHORE BAR: A sand ridge or ridges, running roughly parallel to the shoreline and extending along the shore outside the trough, that may be exposed at low tide or may occur below the water level in the offshore.

LONGSHORE CURRENT: The littoral current in the breaker zone moving essentially parallel to the shore, usually generated by waves breaking at an angle to the shoreline.

LONGSHORE DRIFT: Movement of (beach) sediments approximately parallel to the coastline.

LOW TIDE: The minimum elevation reached by each falling tide.

LOW WATER: The minimum height reached by each falling tide. Nontechnically, also called low tide.

LOWER LOW WATER: The lower of the two low waters of any tidal day. The single low water occurring daily during periods when the tide is diurnal is considered to be a lower low water.

LUNAR TIDE: The portion of the tide that can be attributed directly to attraction to the moon.

MANAGED RETREAT: The deliberate setting back (moving landward) of the existing line of sea defense in order to obtain engineering or environmental advantages - also referred to as managed landward realignment. Sometimes refers to moving roads and utilities landward in the face of shore retreat.

MARSH: 1) A tract of soft, wet land, usually vegetated by reeds, grasses and occasionally small shrubs. 2) Soft, wet area periodically or continuously flooded to a shallow depth, usually characterized by a particular subclass of grasses, cattails and other low plants.

MEAN HIGH WATER: The average height of the high waters over a 19-year period. For shorter periods of observations, corrections are applied to eliminate known variations and reduce the results to the equivalent of a mean 19-year value. All high water heights are included in the average where the type of tide is either semidiurnal or mixed. Only the higher high water heights are included in the average where the type of tide is diurnal. So determined, mean high water in the latter case is the same as mean higher high water.

MEAN HIGHER HIGH WATER: The average height of the higher high waters over a 19-year period. For shorter periods of observation, corrections are applied to eliminate known variations and reduce the result to the equivalent of a mean 19-year value.

MEAN LOW WATER: The average height of the low waters over a 19-year period. For shorter periods of observations, corrections are applied to eliminate known variations and reduce the results to the equivalent of a mean 19-year value. All low water heights are included in the average where the type of tide is either semidiurnal or mixed. Only lower low water heights are included in the average where the type of tide is diurnal. So determined, mean low water in the latter case is the same as mean lower low water.

MEAN LOWER LOW WATER: The average height of the lower low waters over a 19-year period. For shorter periods of observations, corrections are applied to eliminate known variations and reduce the results to the equivalent of a mean 19-year value. Frequently abbreviated to lower low water.

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MEAN SEA LEVEL: The average height of the surface of the sea for all stages of the tide over a 19-year period, usually determined from hourly height readings. Not necessarily equal to mean tide level.

MEAN TIDE LEVEL: A plane midway between mean high water and mean low water

MHHW: Mean Higher High Water

MHW: Mean High Water

MINIMUM DURATION: The time necessary for steady-state wave conditions to develop for a given wind velocity over a given fetch length.

MIXED TIDE: A type of tide in which the presence of a diurnal wave is conspicuous by a large inequality in either the high or low water heights, with two high waters and two low waters usually occurring each tidal day. In strictness, all tides are mixed, but the name is usually applied without definite limits to the tide intermediate to those predominantly semidiurnal and those predominantly diurnal.

MLLW: Mean Lower Low Water

MLW: Mean Low Water

MONOCHROMATIC WAVES: A series of waves generated in a laboratory, each of which has the same length and period.

MORPHODYNAMICS: 1) The mutual interaction and adjustment of the seafloor topography and fluid dynamics involving the motion of sediment. 2) The coupled suite of mutually interdependent hydrodynamic processes, seafloor morphologies, and sequences of change.

MORPHOLOGY: River/estuary/lake/seabed form and its change with time.

MSL: Mean Sea Level

NAVD 88: North American Vertical Datum of 1988

NEAP TIDE: Tide of decreased range occurring semimonthly as the result of the moon being in quadrature. The neap range of the tide is the average semidiurnal range occurring at the time of neap tides and is most conveniently computed from the harmonic constants. The neap range is typically 10 to 30 percent smaller than the mean range where the type of tide is either semidiurnal or mixed. While, technically of no practical significance where the type of tide is diurnal, the term is commonly used to refer to the portion of the lunar month with reduced tide range. The average height of the high waters of the neap tide is called neap high water or high water neaps, and the average height of the corresponding low water is called neap low water or low water neaps.

NEARSHORE: 1) In beach terminology an indefinite zone extending seaward from the shoreline well beyond the breaker zone. 2) The zone which extends from the swash zone to the position marking the start of the offshore zone, typically at water depths of the order of 20 m.

NEARSHORE CURRENT: A current in the nearshore zone.

NGVD: National Geodetic Vertical Datum

NOAA: National Oceanic and Atmospheric Administration

NOS: National Ocean Service. A part of NOAA. The successor to the USC&GS.

NUMERICAL MODELING: Refers to analysis of coastal processes using computational models.

OCEANOGRAPHY: The study of the sea, embracing and indicating all knowledge pertaining to the sea's physical boundaries, the chemistry and physics of seawater, marine biology, and marine geology.

OFFSHORE: 1) In beach terminology, the comparatively flat zone of variable width, extending from the shoreface to the edge of the continental shelf. It is continually submerged. 2) The direction seaward from the shore. 3) The zone beyond the nearshore zone where sediment motion induced by waves alone effectively ceases and where the influence of the sea bed on wave action is small in comparison with the effect of wind. 4) The breaker zone directly seaward of the low tide line.

ONSHORE: A direction landward from the sea.

ORBITAL VELOCITY: The flow of water accompanying the orbital movement of the water particles in a wave. Not to be confused with wave-generated littoral currents.

OSCILLATORY WAVE: A wave in which each individual particle oscillates about a point with little or no permanent change in mean position. The term is commonly applied to progressive oscillatory waves in which only the form advances, the individual particles moving in closed or nearly closed orbits.

OUTCROP: A surface exposure of bare rock not covered by soil or vegetation.

OVERTOPPING: Passing of water over the top of a structure as a result of wave runup or surge action.

OVERWASH: 1) The part of the uprush that runs over the crest of a berm or structure or barrier island and does not flow directly back to the ocean or lake. 2) The effect of waves overtopping a coastal defense, often carrying sediment landwards which is then lost to the beach system.

PARTICLE VELOCITY: The velocity induced by wave motion with which a specific water particle moves within a wave.

PASS: In hydrographic usage, a navigable channel through a bar, reef, or shoal, or between closely adjacent islands. On the Gulf of Mexico coast, inlets are often known as passes.

PEAK PERIOD: The wave period determined by the inverse of the frequency at which the wave energy spectrum reaches its maximum.

PEBBLES: Beach material usually well-rounded and between about 4 mm to 64 mm diameter.

PENINSULA: An elongated body of land nearly surrounded by water and connected to a larger body of land by a neck or isthmus.

PHASE: In surface wave motion, a point in the period to which the wave motion has advanced with respect to a given initial reference point, e.g. the crest of the wave is a phase of the wave.

PHYSICAL MODELING: Refers to the investigation of coastal or hydraulic processes using a scaled model.

PIER: A structure, usually of open construction, extending out into the water from the shore, to serve as a landing place, recreational facility, etc., rather than to afford coastal protection. In the Great Lakes, a term sometimes applied to jetties.

PILE: A long, heavy timber or section of concrete or metal that is driven or jettied into the earth or seabed to serve as a support or protection.

PINEAPPLE EXPRESS: Occurs when the jet stream dips into the vicinity of Hawaii (thus the "pineapple") and carries a fast, moisture laden storm system to Washington, Oregon, and

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California. Unlike tropical events, these winter storms do not behave as cyclonic systems; instead they are characterized by high winds that drive waves onto coastal areas.

PLANFORM: The outline or shape of a body of water as determined by the still-water line.

PLEISTOCENE: An epoch of the Quaternary Period characterized by several glacial ages.

PLUNGING BREAKER: Crest curls over air pocket; breaking is usually with a crash.

POCKET BEACH: A beach, usually small and curved, in a coastal embayment between two headland littoral barriers.

POTENTIAL ENERGY OF WAVES: In a progressive oscillatory wave, the energy resulting from the elevation or depression of the water surface from the undisturbed level.

PROTOTYPE: In laboratory usage, the full-scale structure, concept, or phenomenon used as a basis for constructing a scale model or copy.

RANDOM WAVES: The laboratory simulation of irregular sea states that occur in nature.

RANGE OF TIDE: The difference in height between consecutive high and low waters. The mean range is the difference between mean high water and mean low water. The great diurnal range or diurnal range is the difference in height between mean higher high water and mean lower low water. Where the type of tide is diurnal, the mean range is the same as the diurnal range.

RAYLEIGH DISTRIBUTION: A model probability distribution, commonly used in analysis of waves.

RECESSION: Landward movement of the shoreline. A net landward movement of the shoreline over a specified time.

REEF: Offshore consolidated rock. Often refers to coral fringing reefs in tropical waters.

REFLECTED WAVE: That part of an incident wave that is returned seaward when a wave impinges on a steep beach, barrier, or other reflecting surface.

REFLECTION: The process by which the energy of the wave is returned seaward.

REFRACTION: The process by which the direction of a wave moving in shallow water at an angle to the contours is changed: the part of the wave advancing in shallower water moves more slowly than that part still advancing in deeper water, causing the wave crest to bend toward alignment with the underwater contours.

REFRACTION COEFFICIENT: The ratio of the refracted wave height at any point to the deepwater wave height.

REFRACTION DIAGRAM: A drawing showing positions of wave crests and/or orthogonals in a given area for a specific deepwater wave period and direction.

REGULAR WAVES: Waves with a single height, period, and direction.

RETURN PERIOD: Average period of time between occurrences of a given event.

REVETMENT: A layer or layers of stone, concrete, etc., to protect an embankment, or shore structure, against erosion by wave action or currents.

RIP CURRENT: A strong surface current flowing seaward from the shore that is part of a nearshore circulation cell driven by incident wave energy. A rip current is often miscalled a rip tide.

RIPRAP: A protective layer or facing of quarrystone, usually well graded within a wide size limit, randomly placed to prevent erosion, scour, or sloughing of an embankment or bluff; also the stone so used.

RISK: Chance or probability of failure due to all possible environmental inputs and all possible mechanisms.

ROCK: An aggregate of one or more minerals

RUBBLE: Rough, irregular fragments of broken rock.

RUBBLE-MOUND STRUCTURE: A mound of random-shaped and random-placed stones protected with a cover layer of selected stones

RUNUP: The upper level reached by a wave on a beach or coastal structure, relative to still-water level.

SALIENT: Coastal formation of beach material developed by wave refraction and diffraction and long shore drift comprising of a bulge in the coastline towards an offshore island or breakwater, but not connected to it as in the case of a tombolo.

SALINITY: Number of grams of salt per thousand grams of sea water, usually expressed in parts per thousand.

SAND: Sediment particles, often largely composed of quartz, with a diameter of between 0.062 mm and 2 mm, generally classified as fine, medium, coarse or very coarse. Beach sand may sometimes be composed of organic sediments such as calcareous reef debris or shell fragments.

SAND BAR: A submerged or emerged embankment of sand built on the sea floor in shallow water by waves and currents.

SAND BYPASSING: Hydraulic or mechanical movement of sand from the accreting updrift side to the eroding downdrift side of an inlet or harbor entrance. The hydraulic movement may include natural movement as well as movement caused by man.

SAND DUNE: A dune formed of sand.

SAND SPIT: A narrow sand embankment, created by an excess of deposition at its seaward terminus, with its distal end (the end away from the point of origin) terminating in open water.

SCOUR: Removal of underwater material by waves and currents, especially at the base or toe of a structure.

SCOUR PROTECTION: Protection against erosion of the seabed.

SEA: 1) Waves caused by wind at the place and time of observation. 2) State of the ocean or lake surface, in regard to waves.

SEA CLIFF: A cliff situated at the seaward edge of the coast.

SEA LEVEL RISE: The long-term trend in mean sea level.

SEA STATE: Description of the sea surface with regard to wave action.

SEAS: Waves caused by wind at the place and time of observation.

SEAWALL: A structure, often concrete or stone, built along a portion of a coast to prevent erosion and other damage by wave action. Often it retains earth against its shoreward face. A seawall is typically more massive and capable of resisting greater wave forces than a bulkhead.

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SEDIMENT: 1) Loose, fragments of rocks, minerals or organic material which are transported from their source for varying distances and deposited by air, wind, ice and water. Other sediments are precipitated from the overlying water or form chemically, in place. Sediment includes all the unconsolidated materials on the sea floor. 2) The fine grained material deposited by water or wind.

SEDIMENT SINK: Point or area at which beach material is irretrievably lost from a coastal cell, such as an estuary, or a deep channel in the seabed.

SEDIMENT SOURCE: Point or area on a coast from which beach material is supplied, such as an eroding cliff, or river mouth.

SEDIMENT TRANSPORT: The main agencies by which sedimentary materials are moved are: gravity (gravity transport); running water (rivers and streams); ice (glaciers); wind; the sea (currents and longshore drift).

SEMIDIURNAL: Having a period or cycle of approximately one-half of a tidal day (12.4 hours). The predominating type of tide throughout the world is semidiurnal, with two high waters and two low waters each tidal day. The tidal current is said to be semidiurnal when there are two flood and two ebb periods each day.

SETBACK: A required open space, specified in shoreline master programs, measured horizontally upland from a perpendicular to the ordinary high water mark.

SHALLOW WATER: 1) Commonly, water of such a depth that surface waves are noticeably affected by bottom topography. 2) More strictly, in hydrodynamics with regard to progressive gravity waves, water in which the depth is less than $1/25$ the wavelength.

SHALLOW WATER WAVE: A progressive wave which is in water less than $1/25$ the wave length in depth.

SHINGLE: flat or flattish pebbles.

SHOAL: 1) (noun) A detached area of any material except rock or coral. The depths over it are a danger to surface navigation. Similar continental or insular shelf features of greater depths are usually termed banks. 2) (verb) To become shallow gradually. 3) To cause to become shallow. 4) To proceed from a greater to a lesser depth of water.

SHOALING: Decrease in water depth. The transformation of wave profile as they propagate inshore.

SHOALING COEFFICIENT: The ratio of the height of a wave in water of any depth to its height in deep water with the effects of refraction, friction, and percolation eliminated.

SHORE: The narrow strip of land in immediate contact with the sea, including the zone between high and low water lines. A shore of unconsolidated material is usually called a beach. Also used in a general sense to mean the coastal area (e.g., to live at the shore).

SHOREFACE: The narrow zone seaward from the low tide shoreline, covered by water, over which the beach sands and gravels actively oscillate with changing wave conditions.

SHORELINE: The intersection of a specified plane of water with the shore or beach (e.g., the high water shoreline would be the intersection of the plane of mean high water with the shore or beach). The line delineating the shoreline on National Ocean Service nautical charts and surveys approximates the mean high water line.

SIGNIFICANT WAVE HEIGHT: The primary measure of energy in a sea state. that is calculated either as the average height of the one-third highest waves or via energy density spectral analysis methods.

SOLITARY WAVE: A wave consisting of a single elevation (above the original water surface), whose height is not necessarily small compared to the depth, and neither followed nor preceded by another elevation or depression of the water surfaces.

SORTING: Process of selection and separation of sediment grains according to their grain size (or grain shape or specific gravity).

SPILLING BREAKER: Bubbles and turbulent water spill down front face of wave. The upper 25 percent of the front face may become vertical before breaking. Breaking generally occurs over quite a distance.

SPIT: A small point of land or a narrow shoal projecting into a body of water from the shore.

SPRING RANGE: The average semidiurnal range occurring at the time of spring tides and most conveniently computed from the harmonic constants. It is larger than the mean range where the type of tide is either semidiurnal or mixed, and is of no practical significance where the type of tide is diurnal.

SPRING TIDE: A tide that occurs at or near the time of new or full moon (syzygy) and which rises highest and falls lowest from the mean sea level.

STACK: An isolated, pillar-like rocky island isolated from a nearby headland by wave erosion; a needle or chimney rock.

STILLWATER LEVEL: Commonly abbreviated to SWL. The surface of the water if all wave and wind action were to cease.

STONE: Quarried or artificially-broken rock for use in construction.

STORM SURGE: A rise in average (typically over several minutes) water level above the normal astronomical tide level due to the action of a storm. Storm surge results from wind stress, atmospheric pressure reduction, and wave setup.

STORM SURGE HYDROGRAPH: Graph of the variation in the rise in SWL with time due to a storm.

SUBSIDENCE: Sinking or downwarping of a part of the earth's surface.

SUPER-CRITICAL FLOW: Flow for which the Froude number is greater than unity; surface disturbances will not travel upstream.

SURF: 1) Collective term for breakers. 2) The wave activity in the area between the shoreline and the outermost limit of breakers. 3) In literature, the term surf usually refers to the breaking waves on shore and on reefs when accompanied by a roaring noise caused by the larger waves breaking. 4) the recreational riding of waves.

SURF ZONE: The zone of wave action extending from the water line (which varies with tide, surge, set-up, etc.) out to the most seaward point of the zone (breaker zone) at which waves approaching the coastline commence breaking, typically in water depths of between 5 to 10 meters.

SURGING BREAKER: Wave peaks up, but bottom rushes forward from under wave, and wave slides up beach face with little or no bubble production. Water surface remains almost plane except where ripples may be produced on the beachface during runback.

SWASH: The rush of water up onto the beach face following the breaking of a wave.

SWASH ZONE: The zone of wave action on the beach, which moves as water levels vary, extending from the limit of run-down to the limit of runup.

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SWELL: Wind-generated waves that have traveled out of their generating area. Swell characteristically exhibits a more regular and longer period and has flatter crests than waves within their fetch (seas).

SWL: Still Water Level

T-GROIN: A groin built in the shape of a letter "T" with the trunk section connected to land.

TECTONIC FORCES: Forces generated from within the earth that result in uplift, movement, or deformation of part of the earth's crust.

TERMINAL GROIN: A groin, often at the end of a barrier spit, intended to prevent sediment passage into the channel beyond.

TIDAL BENCH MARK: A bench mark whose elevation has been determined with respect to mean sea level at a nearby tide gauge; the tidal bench mark is used as reference for that tide gauge.

TIDAL CURRENT: The alternating horizontal movement of water associated with the rise and fall of the tide caused by the astronomical tide-producing forces.

TIDAL INLET: 1) An inlet maintained by tidal flow. 2) Loosely, any inlet in which the tide ebbs and flows.

TIDAL PERIOD: The interval of time between two consecutive, like phases of the tide.

TIDAL PRISM: 1) The total amount of water that flows into a bay or out again with movement of the tide, excluding any fresh water flow. 2) The volume of water between mean low and mean high tide.

TIDAL RANGE: The difference in height between consecutive high and low (or higher high and lower low) waters.

TIDAL SHOALS: Shoals that accumulate near inlets due to the transport of sediments by tidal currents associated with the inlet.

TIDAL WAVE: 1) The wave motion of the tides. 2) In popular usage, any unusually high and destructive water level along a shore. It usually refers to storm surge or tsunamis.

TIDE: The periodic rising and falling of the water that results from gravitational attraction of the Moon and Sun and other astronomical bodies acting upon the rotating Earth. Although the accompanying horizontal movement of the water resulting from the same cause is also sometimes called the tide, it is preferable to designate the latter as tidal current, reserving the name tide for the vertical movement.

TOE: Lowest part of a revetment or seawall slope, generally forming the transition to the seabed.

TOMBOLO: A bar or spit that connects or "ties" an island to the mainland or to another island. Also applied to sand accumulation between land and a detached breakwater.

TROPICAL STORM: A tropical cyclone with maximum winds less than 34 m/sec (75 mile per hour). Less strength when compared with hurricane or typhoon (winds greater than 34 m/sec).

TROUGH: A long and broad submarine depression with gently sloping sides.

TROUGH OF WAVE: The lowest part of a waveform between successive crests. Also, that part of a wave below still-water level.

TSUNAMI: A long-period wave caused by an underwater disturbance such as a volcanic eruption or earthquake. Commonly miscalled "tidal wave."

TYPHOON: The term typhoon is applied to tropical cyclones in the western Pacific Ocean. Known as a hurricane in the Atlantic Ocean, Gulf of Mexico, and eastern Pacific Ocean.

USACE: US Army Corps of Engineers

USC&GS: US Coast and Geodetic Survey

UPDRIFT: The direction opposite that of the predominant movement of littoral materials.

VELOCITY OF WAVES: The speed at which an individual wave advances.

VISCOSITY: That molecular property of a fluid that enables it to support tangential stresses for a finite time and thus to resist deformation. Resistance to flow.

V-ZONE: FEMA's estimates of where coastal waves greater than 3 feet high will exist during the 100-year storm.

WAVE: A ridge, deformation, or undulation of the surface of a liquid.

WAVE AMPLITUDE: The magnitude of the displacement of a wave from a mean value. An ocean wave has an amplitude equal to the vertical distance from still-water level to wave crest. For a sinusoidal wave, the amplitude is one-half the wave height.

WAVE CELERITY: The speed of wave propagation.

WAVE CLIMATE: The seasonal and annual distribution of wave height, period and direction.

WAVE DIRECTION: The direction from which a wave approaches.

WAVE DIRECTIONAL SPECTRUM: Distribution of wave energy as a function of wave frequency and direction.

WAVE FORECASTING: The theoretical determination of future wave characteristics, usually from observed or predicted meteorological phenomena.

WAVE FREQUENCY: The inverse of wave period.

WAVE GROUP: A series of waves in which the wave direction, wavelength, and wave height vary only slightly.

WAVE HEIGHT: The vertical distance between a crest and the preceding trough.

WAVE PERIOD: The time for a wave crest to traverse a distance equal to one wavelength. The time for two successive wave crests to pass a fixed point.

WAVE RAY: On a wave-refraction diagram, a line drawn perpendicularly to the wave crests; also known as orthogonals.

WAVE SETUP: Superelevation of the water surface over normal surge elevation due to onshore mass transport of the water by wave action alone.

WAVE SPECTRUM: In ocean wave studies, a graph, table, or mathematical equation showing the distribution of wave energy as a function of wave frequency. The spectrum may be based on observations or theoretical considerations.

WAVE STEEPNESS: The ratio of wave height to wavelength.

WAVE TRAIN: A series of waves from the same direction.

WAVE TRANSFORMATION: Change in wave energy due to the action of physical processes.

WAVE TROUGH: The lowest part of a wave form between successive crests. Also that part of a wave below still-water level.

Glossary

WAVE VELOCITY: The speed at which an individual wave advances.

WAVELENGTH: The horizontal distance between similar points on two successive waves measured perpendicular to the crest.

WEIR: A low dam or wall across a stream to raise the upstream water level.

WELL-SORTED: Clastic sediment or rock that consists of particles all having approximately the same size. Example: sand dunes.

WETLANDS: Lands whose saturation with water is the dominant factor determining the nature of soil development and the types of plant and animal communities that live in the soil and on its surface (e.g. Mangrove forests).

WHITECAP: On the crest of a wave, the white froth caused by wind.

WIND SEA: Wave conditions directly attributable to recent winds, as opposed to swell.

WIND SETUP: On reservoirs and smaller bodies of water: 1) the vertical rise in the still-water level on the leeward side of a body of water caused by wind stresses on the surface of the water; 2) the difference in still-water levels on the windward and the leeward sides of a body of water caused by wind stresses on the surface of the water.

WIND STRESS: The way in which wind transfers energy to the sea surface.

WIND WAVES: 1) Waves being formed and built up by the wind. 2) Loosely, any wave generated by wind.

WINDWARD: The direction from which the wind is blowing

Part 1 – Background & Context

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Chapter 1 - Introduction

1.1 Purpose

The purpose of this HEC-25 document is to provide guidance for the analysis, planning, design and operation of highways in the coastal environment (HICE). The focus is on roads and bridges (highways) near the coast that are always, or occasionally during storms, influenced by coastal tides and waves.

This document is intended to be a reference guidance document for Federal Highway Administration (FHWA), State Departments of Transportation (SDOT), the American Association of State Highway and Transportation Officials (AASHTO), consultants to these organizations, and others.

This is nominally the second edition of HEC-25. The first edition was entitled “Tidal Hydrology, Hydraulics and Scour at Bridges” and reflected results of a SDOT pooled fund study investigating coastal scour. This second edition is a completely new document and incorporates and presents more comprehensive discussions of the coastal environment.

Nationally, there are few transportation (and specifically highway related) documents that focus on the coastal environment. The existing guidance most similar to this document is a Chapter of the “Highway Drainage Guidelines” published by AASHTO.¹ This HEC-25 HICE document provides additional details on many of the topics discussed in those AASHTO guidelines.

1.2 Target Audience

The target audience for HEC-25 is civil engineers, coastal engineers, hydraulic engineers, roadway designers, field inspectors, construction supervisors, planners, and other technical personnel involved with transportation systems in the coastal environment.

This HEC-25 document should assist persons with little experience in coastal engineering to understand; and as appropriate, apply; scientific methods and engineering approaches that are unique to the coast. For experienced coastal engineers, HEC-25 should also serve as a reference document in providing specific highway-oriented assistance and consultation for FHWA and State DOT projects.

The State-of-Practice in the coastal environment is complex, with many major constituents and principles not well understood by a typical FHWA or State DOT hydraulic engineering unit. Some areas related to highways in the coastal environment are still undergoing research to determine appropriate practices.

The document does not attempt to “simplify” this complex practice into mechanistic, “one-size-fits-all” approaches. Rather the document provides the highway hydraulic community with an overview and awareness of constituents of good coastal hydraulic analysis and design. The result of this awareness will allow practitioners to seek appropriate technical documentation and expertise for specific projects.

¹ Specifically, “Volume XI – Guidelines for Highways Along Coastal Zones and Lakeshores,” prepared by the Task Force on Hydrology and Hydraulics, AASHTO Highway Subcommittee on Design (AASHTO 2005).

1.3 Organization

This HICE document is organized into three major parts:

- Part 1 (Chapters 1 and 2) discusses the background and context of highways in the coastal environment.
- Part 2 (Chapters 3 through 5) presents some of the principles of coastal science and engineering.
- Part 3 (Chapters 6 through 12) presents some of the issues and applications of coastal engineering and science in highway planning and design.

Of interest within Part 1 of this document:

- Chapter 2 outlines what is meant by coastal highways and provides an estimate of the extent of them in the United States.
- Chapter 2 also briefly discusses some of the societal and natural changes that likely will make the planning, design and operation of coastal highways even more challenging in the future.
- Chapter 2 concludes with a description and explanation of the field of coastal engineering and some brief discussion of how coastal engineering can be better integrated into the highway engineering process.

Part 2 very briefly summarizes some of the science that is unique to the coast. This includes water levels, waves and sand movement with a focus on coastal highways. The planning, design and construction of highways in the coastal environment can require an understanding of some unique aspects of that environment. These are parts of the sciences of coastal oceanography, coastal geology, and coastal meteorology. Each of these earth sciences has extensive bodies of knowledge focused specifically on the coastal areas. For example, nearshore physical oceanography is the subdiscipline of oceanography that focuses on the edge of the oceans where deepwater waves, currents, and tides interact with the land. Coastal geomorphology is the subdiscipline of geology that focuses on the resulting changes in coastal landforms. These aspects of this unique design environment are not important in the design of highways not located near the coast.

- Chapter 3 discusses tides and water levels including tidal datums, storm surge, and sea level rise. Tides and other water level fluctuations control the location of wave attack on the shoreline.
- Chapter 4 discusses water waves and engineering models of water waves. Waves are often the primary hydraulic force of interest in coastal engineering.
- Waves and tides generate currents in the coastal zone including those that can move sand near the coast and cause important changes in shorelines and inlets. Chapter 5 provides a broad introduction to some of the coastal sediment processes including an overview of coastal geology, coastal sediment characteristics and transport, tidal inlet dynamics, and the role of physical models in coastal engineering.

Note that Part 2 summarizes a relatively small subset of the coastal engineering sciences with specific emphasis on areas with applications to the engineering of coastal highways. Other references; including summary manuals, textbooks, and original sources in the coastal sciences and engineering fields; are cited for further details.

This HICE document is not meant as a substitute for more in-depth study of these fields but rather as a very basic, entry-level primer for someone with a general civil engineering background. Part 2 of this document introduces some of the terminology and concepts used in the engineering tools discussed in Part 3.

Part 3 addresses several of the highway and bridge planning and design issues that are unique to the coastal environment including coastal revetment design, planning and alternatives for highways that are threatened by coastal erosion, roads that overwash in storms, and wave loads on bridge decks.

- Chapter 6 addresses one of the most common coastal highway issues - the design of revetments or seawalls to resist wave attack.
- Chapter 7 describes broader issues of what can be done with highways that are threatened by coastal shoreline recession.
- Chapter 8 presents some engineering strategies for some coastal roads that, because of their location and elevation, are occasionally overwashed by storms.
- Chapter 9 discusses issues related to bridges near the coast including (general locations, scour, and wave loads on bridge decks. By discussing example situations, this chapter outlines some of the available engineering and analysis tools for addressing the issues and cite references in the coastal and transportation engineering literature for further details. A qualified, experienced coastal engineer should be an integral part of the analysis and related design team for most of the issues outlined here.

Other materials in this document include references cited (Chapter 13), a glossary of terms (following the references), and several appendices:

- Appendix A - Units and conversions.
- Appendix B - An estimate of the extent of coastal highways in the U.S.
- Appendix C - Equations for estimating fetch-limited waves in shallow water.
- Appendix D - Discussion of Scour Policies, Guidelines, and Research
- Appendix E - A method for estimating wave loads on bridge decks.

1.4 Units in this Document

To the extent possible, this document avoids specifying units in most equations and examples. When needed, the document provides only a single set (either SI or CU). Appendix A provides information on units and unit conversions.

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Chapter 2 - Coastal Highways

2.1 *What are Coastal Highways?*

Coastal highways are those roads influenced by their presence in or near the water level, wave, and sand transport environment unique to a coast. While normally associated with the oceans, the coastal environment includes the Great Lakes and any other non-riverine water bodies that can be affected by coastal storm events. Every coastal state has highways that are flooded and damaged in coastal storms. Some of these roads are perpendicular to the coast and serve as access and evacuation routes. Some of these roads are parallel to the coast either right along or inland from the shore (see Figure 2.1). Some of these roads are major highways that run across or along bays or estuaries.



Figure 2.1. A Coastal Highway in the United States.

Two of American society's most storied love affairs – beaches and cars – come together on coastal highways. Some of our coastal roads are famous to the point of being a part of the national culture. Examples of famous coastal roads include Florida's *A-1-A* and California's *Pacific Coast Highway* (see Figure 2.2). Not only do Americans drive their cars to the beach on coastal highways, but these same highways can influence the quality of the beach itself in some situations. Thus, context-sensitive design principles should be appropriately applied along the coast.



Figure 2.2. Bridge on the Pacific Coast Highway (California Route 1).

2.2 Estimating the Extent of Coastal Roads and Bridges

A study by the University of South Alabama estimated that there are roughly 60,000 road miles in the United States that are occasionally exposed to coastal waves and surge (Douglass, et al. 2005). This value of coastal road mileage was estimated by measuring the road miles in flood zones near the coast. Figure 2.3 illustrates the number of roadway miles within FEMA's 100-year floodplain in coastal counties on a State-by-State basis. The 60,000 mile nationwide total is based on estimates of the portion of those miles which are "coastal" as opposed to upland riverine flooding. The study only considered those coastal States within the conterminous United States – excluding Alaska and Hawaii. However, the basic approach would be applicable for these States as well. Appendix B details the approach and specific outcomes associated with the study.

After Hurricane Katrina, FHWA conducted an assessment of coastal bridges potentially vulnerable to failure from coastal storm events. Using very broad criteria, the assessment estimated that there are over 36,000 bridges within 15 nautical miles of coasts (FHWA 2007). Of these, over 1,000 bridges may possibly be vulnerable to the same failure modes as those associated with recent coastal storms (FHWA 2005/2007).

2.3 Societal Demand for Coastal Highways

Millions of Americans want to live near the coast and millions more want to vacation there. Beaches are the most popular tourist destinations in the nation and tourism is the largest industry in the nation. The primary way that Americans get to the beach is by automobile on roads.

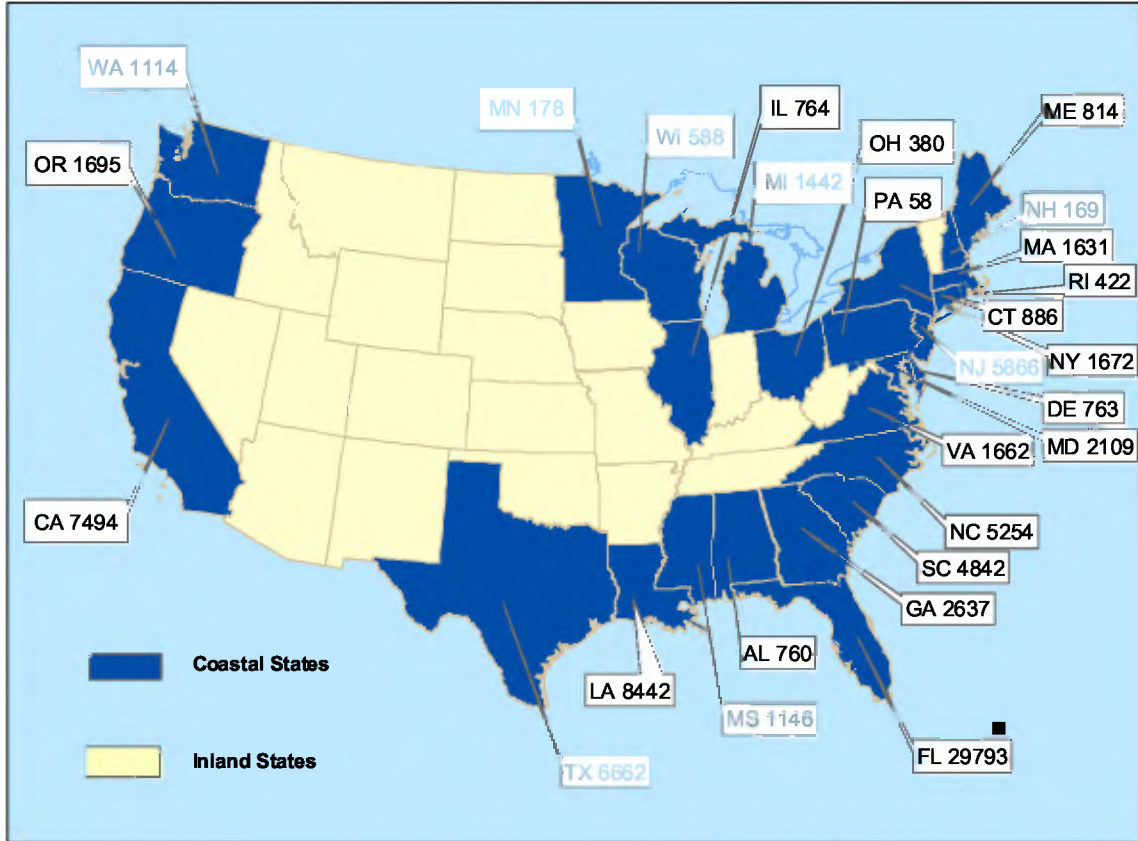


Figure 2.3. Estimates of road mileage in the 100-year coastal floodplain.

There are clear, multi-decadal trends of coastal state and coastal county population increases. Within the last three decades, more than 37 million people and 18 million homes have been added to America’s coastal areas (US Commission on Ocean Policy 2004). The economic growth in coastal counties is increasing at a higher rate than inland counties. Because much of the actual "beachfront" property is already developed in America, much of the growth and new development is in the area near the coast but some miles inland from the water. The implication is that these people will want to use the road system to get to the beach and, therefore, demand for coastal roads will increase.

Given these demands, in the coming decades America’s coastal highway system – as part of the overall civil engineering infrastructure – will most likely face a multitude of societal and natural stresses. The coastal roadway system can be considered as a subset of the transportation system with these unique design challenges.

2.4 Natural Coastal Processes Impacting Highways

Many different natural processes and forces impact roads and bridges near the coast. The natural stresses on the coast are challenging today and may be increasing in a number of ways. This document focuses on the natural processes that are not typically experienced by inland roads but present unique challenges for coastal roads.

Part 1 – Background & Context

2.4.1 Water Level Change

Water levels are constantly changing along the coast. Tides rise and fall daily along all the ocean coasts. The range of tides varies dramatically along the United States coast. Near Anchorage, Alaska, the tide range is often over 20 feet. Near Pensacola, Florida, the tide range can essentially be zero during some days of the month. The Great Lakes have fluctuations in average water level throughout the year in response to seasonal rainfall differences that can approach two feet as well as multi-year fluctuations in response to drought cycles that can approach five feet in elevation.

However, these changes are not always related to astronomical tides and rainfall variations. Sea level has been rising along most United States coasts (relative sea level rise) at rates that vary by location but average about six inches per century. Many climatologists expect global warming will cause an increase in sea level rise rates as well as increased storm frequencies and intensities.

2.4.2 Storm Surge

Storm surge can cause significant changes in the water level along the coast in addition to the tides. Storm surge is an increase in water level along the coast in response to the storm winds and pressures. Storm surge in Hurricane Katrina (2005) along the Mississippi coast exceeded 27 feet (*Douglass, et.al. 2006*). The Great Lakes can experience water level changes of up to ten feet in response to a severe storm.

2.4.3 Major Weather Events

Major weather patterns cause high storm surge and waves. The great coastal storms of the southeast include tropical storms and hurricanes. The major coastal storms of the northeast include those as well as extra-tropical storms including “Nor’easters.” The great coastal storms of the west coast include the El Niño related storms and the “pineapple expresses.” The major storms of the Great Lakes include the winter north winds associated with arctic high pressure systems and their related weather fronts.

2.4.3.1 Tropical Storms and Hurricanes

A hurricane is a type of tropical cyclone, the general term for all rotating weather systems (counterclockwise in the Northern Hemisphere) over tropical waters. Tropical cyclones are classified as follows:

- Tropical Depression - an organized system of clouds and thunderstorms with a defined circulation and maximum sustained winds of 38 mph
- Tropical Storm - an organized system of strong thunderstorms with a defined circulation and maximum sustained winds of 39 to 73 mph
- Hurricane - an intense tropical weather system with a well defined circulation and maximum sustained winds of 74 mph or higher

The term "sustained wind" refers to surface wind speeds (10 m above the surface) that persist for durations of one minute.

Hurricanes are created in the tropical oceans, frequently in the eastern Atlantic Ocean and are then powered by the heat from the sea. The hurricanes typically are steered westward by easterly trade winds. The Coriolis effect provides the characteristic cyclonic spin of these storms. Around their core, winds grow with great velocity, generating violent seas. As the fierce winds accompanied by the low pressure move ashore, the storm surge grows and creates

extensive flooding. In addition, the hurricane carries with it torrential rains and can produce tornadoes.

Hurricanes are often classified by the Saffir-Simpson scale:

- Category 1 - winds 74-95 mph
- Category 2 - winds 96-110 mph
- Category 3 - winds 111-130 mph
- Category 4 - winds 131-155 mph
- Category 5 - winds > 155 mph

The original Saffir-Simpson scale also included bands of minimum central pressure and maximum storm surge limits. However, modern meteorology typically focuses exclusively on wind speeds when categorizing storms.

The use of the Saffir-Simpson scale as the basis for coastal engineering design decisions can be problematic because the scale is based solely on windspeed and not the critical phenomena of storm surge elevations and waves.

Damages from hurricanes extend well inland. Frequently, the most noted or newsworthy aspect of hurricane damage results from flooding along the coastal area. This is particularly important in low-lying areas such as the coastal barrier islands. Of course, the flooding will continue upstream in every inlet open to the ocean. The damages for each level of hurricane increase with the intensity of the storm.

2.4.3.2 Extratropical and Nor'easter Events

Cyclonic events such as extratropical storms form when unstable air produces significant temperature and pressure differences. At times, such systems may stall off the coast and produce long (i.e., several days) periods of high winds and inland rainfall. These events rarely obtain hurricane level wind speeds; however, they can cause significant coastal hydrological effects and wave damages.

Many historically significant events on the upper Mid-Atlantic and New England coasts were a result of Nor'easters. The "Ash Wednesday" storm of March 1962 was formed by the combination of several slow moving coastal low pressure systems along the Atlantic seaboard. This combined storm resulted in hurricane force winds and water levels 9 or more feet above mean low water level in areas of Maryland and Delaware over a period of several days (to contrast, for this same region, the 1933 "hurricane of record" produced water elevations 7 feet above mean low water). Likewise, the popularized 1991 "All Hallow's Eve" or "Perfect Storm" produced 5 days of high wave action, coastal erosion, and washover (USGS 2003). These extratropical events are not limited to the Atlantic Coast; Florida's west coast experiences severe flooding from such events. During one March 1993 event, at a location north of Tampa Bay, the resulting inundation (and damages) was similar to those predicted to occur from a Category 1 hurricane (Citrus County 2000). Likewise, the Great Lakes coastal regions endure wave damages during winter extratropical events (USGS 2003).

2.4.3.3 Long-term Fluctuations

There are also longer-term fluctuations in mean sea level along our coasts in response to weather systems. One such fluctuation, El Niño, refers to a periodic rise in equatorial Pacific Ocean surface temperatures that affect global weather patterns. The mean sea level along the Pacific coast can be over six inches higher, when averaged over an entire year, during El Niño

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years. Historical data reveal a relationship between El Niño and Southern California tropical cyclones and flood events (USGS 2003, FEMA 2004). Additionally, El Niño is responsible for increases of water surface elevation as eastward flowing water accumulates on the West Coast shore (USGS 2003). Some research indicates that both El Niño and La Niña episodes have some relationship in affecting wind conditions and the California current (Schwing and Bograd 2003). Figure 2.4 illustrates differences in coastal water surface elevations at a Northern California bridge waterway during El Niño (October 1997) and after El Niño (April 1998) (USGS 1998) episodes.



During El Niño event



Following El Niño event

Figure 2.4. Coastal water level fluctuations.

2.4.4 Waves

Waves are one of the major forces affecting coastal systems including roads and bridges. Large, damaging waves occur during the great coastal storms mentioned above. Waves have the ability to generate tremendous forces and cause considerable damage when they are riding on top of storm surge and are thus able to strike roads and bridges that are not typically designed for such forces. For example, the waves in the Gulf Coast hurricanes of 2004-2005 caused \$ billions in damage to bridges including moving bridge deck spans that weighed over 340,000 lbs each (see Figure 2.5).



Figure 2.5. US Highway 90 bridge across Biloxi Bay, Mississippi, after Hurricane Katrina. (photo looking northeast from Biloxi 9/21/05).

2.4.5 Shoreline Erosion

Storm waves have the ability to erode coastal dunes and bluffs. Roads can be damaged by this erosion. Storm surge contributes greatly to this erosion by allowing the waves to attack the dunes or bluff at higher elevations than normal. The combination of storm surge and waves can cause overtopping and overwash on some low elevation roads. Overtopping in Hurricane Isabel (2002) caused portions of the barrier island west of Cape Hatteras, North Carolina (Pea Island), to breach and form a new inlet (Figure 2.6). This overwash and breach completely removed a stretch of road, North Carolina Highway 12 (NC 12), which could not be repaired until the barrier island was artificially rebuilt. Similar vulnerable areas exist on this and other barrier islands and coastal regions.

2.4.6 Littoral Drift

Waves also have the ability to move tremendous amounts of sand down the coast in littoral drift or longshore sand transport. Thus, our shorelines are always changing locations in response to

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changes in wave conditions and local sand supplies. Barrier spits, islands, and inlets migrate. Shorelines accrete or recede over the long-term in response to changes in the sand transport.



Figure 2.6. Breaches in Outer Bank barrier island caused by Hurricane Isabel in 2002 (NC 12 ROW is dotted line).

2.4.7 Shoreline Recession

Most of the United States coast is experiencing long-term shoreline recession. The causes of this are natural, e.g. responding to sea level rise, and man-made, e.g. interruptions in sand movement along the coast by ship channels. Roads that are located near the shoreline can often be threatened or even destroyed by this coastal erosion. For example, a twenty mile long portion of Texas Highway 87 has been completely closed and destroyed by coastal erosion.

2.4.8 Tsunamis

Tsunamis ("tidal waves") normally result from an underwater disturbance (usually an earthquake) that triggers a series of waves that can travel many hundreds or thousands of miles. In the open ocean, the waves may move 450 miles per hour. Reaching shallower waters, the waves decrease speed, but gain amplitude. Tsunamis appear on the coast as a series of successive waves where the period from wave crest to wave crest can range between 2 and 90 minutes (but normally between 10 and 45 minutes). Typically, the first of these waves is not the largest. A 1964 Alaskan earthquake sent tsunami waves between 10 and 20 feet high along the coasts of Washington, Oregon, and California. In regards to frequency, Hawaii and Alaska can expect a damaging tsunami on the average of once every seven years, while the West Coast experiences a damaging tsunami once every seventeen years (FEMA September 1993).

2.4.9 Upland Runoff

Upland runoff can affect storm surge heights and flow conditions in tidal waterways if significant runoff discharges occur during the surge. Hurricanes can produce significant amounts of rainfall and extreme flooding in river systems much farther inland than the flooding caused by the surge. Upland flood discharges can reduce incoming flood tides and increase outgoing ebb tides.

2.4.10 High-Velocity Flows

Floodwaters moving at high velocities can lead to hydrodynamic forces on structural elements in the water column, including drag forces in the direction of flow and lift forces perpendicular to the direction of flow. Oscillations in lift forces correspond to the repeated shedding of vortices from alternate sides of the structural element (for example, these vortices can often be seen in the wakes behind bridge pilings in rapidly moving water). High-velocity flows can also move large quantities of sediment and debris. Current FEMA Flood Insurance Study (FIS) “V” zone mapping procedures cannot accurately predict locations where high-velocity flows and their impacts will be felt.

High velocity flows can be created or enhanced by the presence of manmade or natural obstructions along the shoreline and by “weak points” or “hot spots” formed by bridges or shore-normal canals, channels, and drainage features. For example, anecdotal evidence after Hurricane Opal struck Navarre Beach, Florida, in 1995 suggests that large engineered buildings channeled flow between them, causing deep scour channels across and washing out roads and homes situated farther landward. Observations of damage caused by Hurricane Fran in 1996 at North Topsail Beach, North Carolina, show a correlation between storm cuts across the area and ditches and bridge locations along the frontage road (FEMA 1999).

2.4.11 Other Processes

Other coastal processes that can affect coastal roads include common coastal ice problems in northern climates, wave overtopping and flooding, and wave spray.

2.5 Coastal Highway Planning and Design

Some highway planning and design issues are unique to the coast. For example, the design of revetments that are exposed to wave attack can require additional considerations beyond those in non-coastal situations. These revetments can provide embankment protection along roads or at approaches to bridges.

Another issue is the possible relocation of roads in response to coastal erosion. Historically, some coastal roads have been abandoned or relocated landward due to shoreline migrations. The coastal engineering options for stabilizing shorelines (coastal structures and beach nourishment) can be considered when a road is threatened by erosion. The elevation of coastal roads and bridges can be manipulated to avoid some of the unique coastal forces. For example, the bridges that were destroyed by Hurricanes Ivan and Katrina are being rebuilt at much higher elevations. A related issue is the wave loads and subsequent vulnerability of existing bridges that might be exposed to similar conditions. Each of these issues is discussed in later Chapters in this document.

The coast presents many unique challenges for roads including some unique environmental and aesthetic issues. Coastal roads traverse bays, estuaries, beaches, dunes and bluffs. These are some of the most unique and treasured habitats for humans as well as a variety of plants and

animals. The list of endangered species requiring these coastal habitats for survival includes numerous sea turtles, birds, mammals, rodents, amphibians and fishes.

2.6 Coastal Engineering as a Specialty Area

As described earlier, this document intends to provide the typical State DOT and FHWA hydraulics unit with sufficient information for them to understand issues in the coastal environment. For many coastal projects – especially complex or major projects – a State DOT should consider obtaining specialized assistance or review from coastal engineers.

Coastal engineering is a well established specialty area of civil engineering. Coastal engineering is the planning, design, construction and operation of infrastructure projects in the unique wave, water level and sand transport climate along the coast. Coastal engineering makes extensive use of the sciences of nearshore oceanography and coastal geomorphology as well as geotechnical, environmental, structural and hydraulic engineering principles. Traditional coastal engineering projects involved improving navigation or developing beach erosion solutions. Over time, the scope of coastal engineering projects has broadened from these traditional ones to include, among other purposes, new beaches for recreational purposes and projects to improve coastal water quality. There have been some coastal engineering projects related to coastal highways.

The design environment; the coastal water level, wave and sand environment; is the primary distinguishing factor of coastal engineering from other civil engineering disciplines. The design environment is very challenging. It varies with time, since design conditions are often affected by storms that contain much more energy and induce very different loadings from those normally experienced. Two characteristics of a good coastal engineer are a formal education in coastal engineering and experience in coastal engineering.

2.6.1 Education

Coastal engineering is primarily taught at the graduate level in the United States and abroad. The formal graduate education in coastal engineering, like any other specialty area of civil engineering, is unique and extensive. Thus, the formal education of coastal engineers is significantly different than the education of most civil engineers. Most coastal engineering graduate programs include three or more graduate courses in wave mechanics, two or more courses in other coastal hydrodynamics such as tidal circulation and modeling, two or more courses in coastal sediment transport, and several courses in the functional and structural design of built infrastructure in this environment.

Roughly two dozen American universities have some formal graduate level coastal engineering program with a few faculty members teaching in the field. At least four universities; the University of Florida, the University of Delaware, Oregon State University, and Texas A&M University; have four to eight faculty members in coastal engineering.

2.6.2 State-of-Practice

The practice of coastal engineering is still much of an art. This is for a variety of reasons including that the physical processes are so complex, often too complex for adequate theoretical description, and the design level of risk is often high. Consequently, practitioners should have a broad base of practical coastal engineering experience and should exercise sound judgment based on that experience. There is no substitute for the judgment that comes from coastal engineering experience.

There is no formal code of practice or specialty certification in coastal engineering in the United States today. There is an organization called the Association of Coastal Engineers (ACE) that requires a formal education and experience in the field for full membership (www.coastalengineers.org).

2.6.3 Resources

The field of coastal engineering is summarized in a few textbooks including Kamphuis (2000) and Sorensen (2006). Significant portions of the field are summarized in other textbooks that are mentioned in subsequent Chapters. The USACE has produced a Coastal Engineering Manual (USACE 2002) (CEM) that attempts to summarize the aspects of the field that are of most importance to that agency's mission. The CEM is over 2500 pages and a foot wide on the bookshelf. The CEM replaces the Shore Protection Manual (SPM) (USACE 1984) that, with its predecessor editions, was often called the "bible of coastal engineering." Another coastal engineering manual is Herbich (2000).

The breadth and the changes in the field of coastal engineering are best captured by professional specialty conferences and journals. The International Coastal Engineering Conference series is held every two years and typically has 400 to 500 presentations. There are several series of American Society of Civil Engineers (ASCE) sponsored specialty conferences including the "Coastal Sediments" conferences, the "Coastal Structures" conferences, the "Solutions to Coastal Disasters" conferences, the "Ports" conferences, and the "Coastal Zone" conferences; as well as others. Each of these conference series has a longer, formal title that is more explanatory but these are the commonly used names. These conference series also have hundreds of presentations. Most of these conferences publish written proceedings. The ASCE Journal of Waterway, Port, Coastal and Ocean Engineering is published six times per year. Other journals with coastal engineering research results include the Journal of Coastal Engineering, Shore and Beach, and the Journal of Coastal Research. The National Beach Preservation Technology conference is sponsored annually by the Florida Shore and Beach Preservation Association. There are many related conferences and journals beyond these.

2.7 Coastal Engineering in the Highway Community

A goal of this document is to encourage the better integration of coastal engineering principles and practices in the planning and design of roads along the coast. Later chapters address some of the coastal engineering applications related to highways.

As American society continues its great migration to the coasts in the face of changing natural stresses on the coast, the opportunities for fruitful integration of coastal engineering in the transportation engineering process will increase. Some coastal states are already encouraging, and even requiring, the inclusion of coastal engineers in multi-disciplinary teams addressing highway and bridge projects near the coast. This document should aid the transportation professional in understanding when input from a trained coastal engineer would be helpful to the design team.

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Chapter 3 - Tides, Storm Surge and Water Levels

Water level fluctuations include astronomical tides, storm surges, and long-term sea level rise or fall. Water level is important in coastal processes and engineering in part because it controls the location of wave influence on shorelines and structures. Geologically, sea level controls the overall location and shape of the continental shoreline. The definitions of tidal datums and surveying datums can be important for the design of engineering works near the coast. Storm surge, which temporarily raises the water level, can control the design water level for engineering. Tidal currents can be significant as tides and storm surges enter and exit coastal bays through inlets.

The portion of the water level fluctuation controlled by the astronomical bodies, the moon and the sun, are referred to as the astronomical tide. Additionally, coastal water levels are often affected by meteorological conditions including storm surge in response to winds and waves and local rainfall.

3.1 *Astronomical Tides*

The tide is the slow rise and fall of the ocean waters in response to the gravitational pull of the moon and the sun. The tide is essentially a very long ocean wave with a wave period of 12.4 hours. The usual interval between successive high tides is 12.4 hours as the arrival of the crests of these waves represent high tide. The moon exerts a greater influence on the tides than does the sun.

The astronomical tide is well understood and can be predicted for any time at many locations. Tidal predictions are well understood by most coastal residents and are often included in local daily newspapers and weather forecasts. NOAA's National Ocean Survey provides on-line tidal forecasts as well as other information about tides around the nation.² Along most coasts bordered by the ocean, the astronomical tide forecasts are within 1 ft of the actual tide elevation 90% of the time. The difference between the forecasts and actual water elevation measurements is normally a result of weather related phenomena (e.g., wind blowing from same direction over some period, i.e. a storm surge). Understanding some of the characteristics of tides is helpful in understanding some of the terminology used to define tides and tidal datums.

3.1.1 Characteristics of Astronomical Tides

In most locations in the United States, there are two high tides and two low tides every lunar day (24.8 hours). These are called "semidiurnal" tides (see Figure 3.1). At many locations the two high tides that occur each day are roughly of the same elevation. But at many other locations, there is a "mixed tide" with a clear "diurnal inequality" in the high tides as one is significantly higher than the other. Some places, like portions of the Gulf of Mexico, have only one high tide and one low tide per day. These tides are called "diurnal" tides.

² <http://tidesandcurrents.noaa.gov>

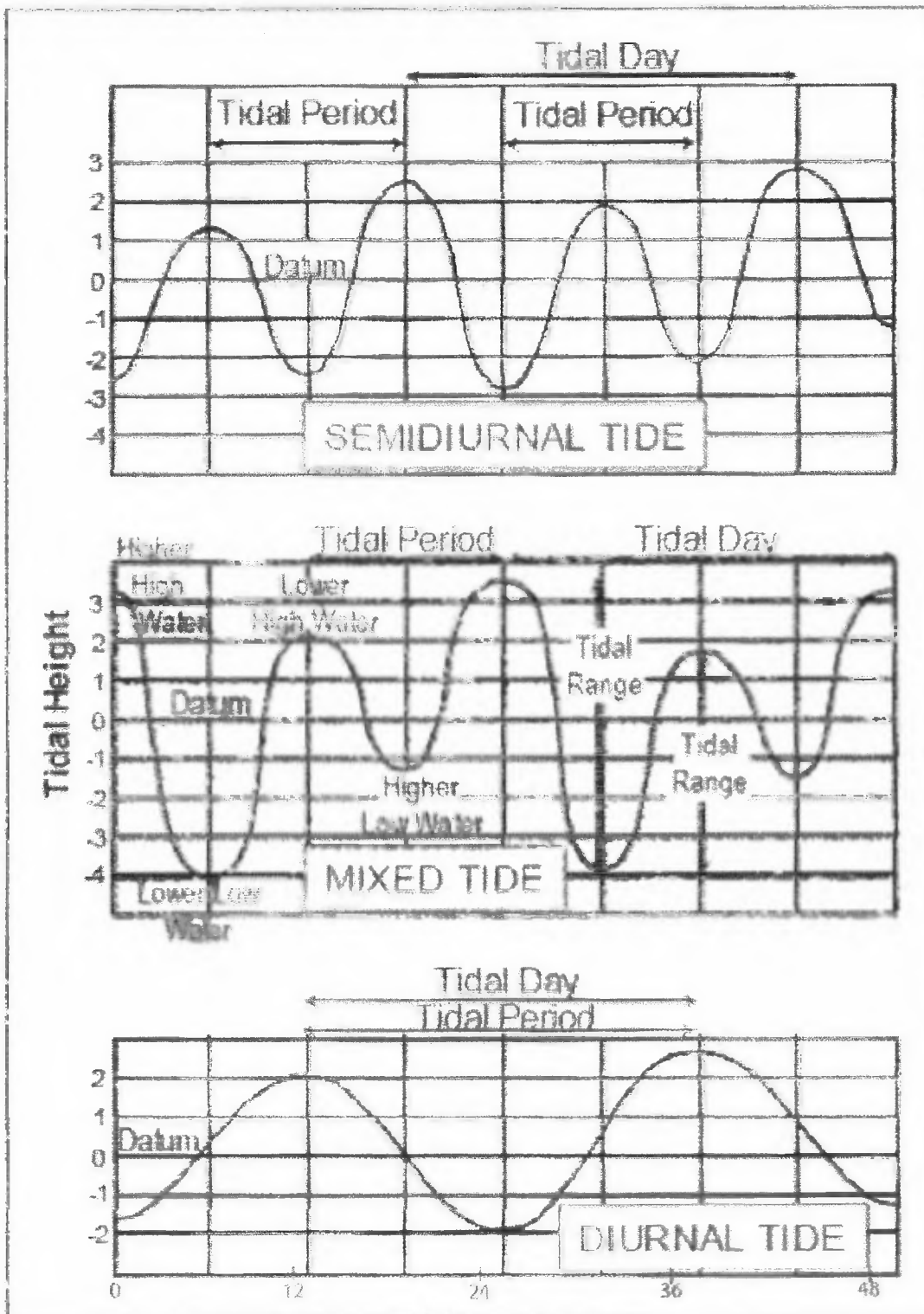


Figure 3.1. Basic Definitions of Tides modified from <http://tidesandcurrents.noaa.gov>.

Large differences in tide range occur at the same location throughout the month. The highest tides which occur at intervals of half a lunar month are called “spring tides.” They occur at or near the time when the moon is new or full, i.e., when the sun, moon and earth fall in-line, and the tide generation forces of the moon and sun are additive. When the tide range is at its lowest during the lunar month, the “neap tides” occur.

Large differences in the magnitude of the daily tide range occur at different locations in the US. These differences are caused by the interactions of the oceanic tidal motions with the continental land mass and the depths and shape of coastal bays and shelves. At Anchorage, Alaska, the tide range can vary up to almost 30 feet between high and low tide. At Pensacola, Florida, however the range can be less than 2 feet throughout a day. These differences in tidal range can occur within short distances along the coast and up bays. For example, the average tide range at Sandy Hook, New Jersey is about 5 feet but is only 2 feet just 125 miles away at Montauk Point, New York.

The basic astronomical tide producing forces go through a “tidal epoch,” a cycle that lasts approximately 18.6 years. Thus, water level statistics related to tides, such as mean sea level, are computed by averaging over a complete epoch.

3.1.2 Tidal and Survey Datums

The distinction between tidal datums and surveying datums can be important in the design, construction, and operation of engineering works near the coast. Tidal datums are vertical datums based on the epoch-averaged tide levels at a specific location. Tidal datums are based on actual measurements at a specific tide gage. Since sea level is changing over the long-term, the tidal datums are re-established after every tidal epoch. The most recent tidal epoch ended in 2001 and NOAA’s National Ocean Survey has re-established the tidal datums for most of the United States’ tide gage locations for the 1983 -2001 tidal epoch.

There are a number of tidal datums. The mean high water datum (MHW) is the average, over an 18.6-year tidal epoch, of the high water elevations at a specific location. The mean higher high water datum (MHHW) is the average of the higher high water elevations. The difference between these two datums, MHW and MHHW, is greatest at locations with the greatest “diurnal inequality” in high tides during a typical day. Likewise, the mean low water datum (MLW) is an average of the low tide elevations and the mean lower low water datum (MLLW) is an average of the lower low tide elevations. MLLW is the basis for most navigation charts because it provides mariners with a consistent, somewhat conservative, estimate of the depth. The mean sea level datum (MSL) is the average of all the observations of water level over a tidal epoch.

Survey datums are specified for geodetic surveying and set by the NOAA’s National Geodetic Survey. The National Geodetic Vertical Datum of 1929 (NGVD 29) and the North American Vertical Datum of 1988 (NAVD 88) are the two primary vertical survey datums used in the US. The older NGVD 29 geodetic datum was originally established using estimates of mean sea level at 26 tide gages around the nation. Thus, it was often referred to as just “mean sea level.”

However, it has long been recognized that it was not the mean sea level because mean sea level changes through time and survey datums do not. The National Geodetic Survey has not called NGVD 29 the “mean sea level” for decades. NAVD 88 was an improvement to the NVGD 29 and has now replaced it as the primary vertical datum for surveying. It normally will be near the mean sea level at the open coast but it is not the mean sea level.

The relationship between the survey datum, NAVD 88, and the tidal datums, e.g. MSL or MLLW, has been calculated by the NOAA National Ocean Service for many of the tide gages around the US. An example is shown in Figure 2.18 using the values for Charleston, South

Carolina. The distances from a local tide station datum to the NAVD 88 and to the tidal datums for the 1983 to 2001 epoch are shown. The local tide station datum is meaningless except for that specific gage record. What are significant are the relative relationships between the survey datum and the tidal datums.

Figure 3.2 shows that the mean sea level (1983 to 2001 epoch) at Charleston, SC is -0.21 feet NAVD 88. This relationship is not the same at other locations around the nation.

The relationship between the tidal datums and NAVD88 for different locations around the nation can be obtained directly from the NOAA/NOS website (www.tidesandcurrents.noaa.gov, in November 2006). Investigating the relationship between site specific upland surveys and tidal datums can be important.

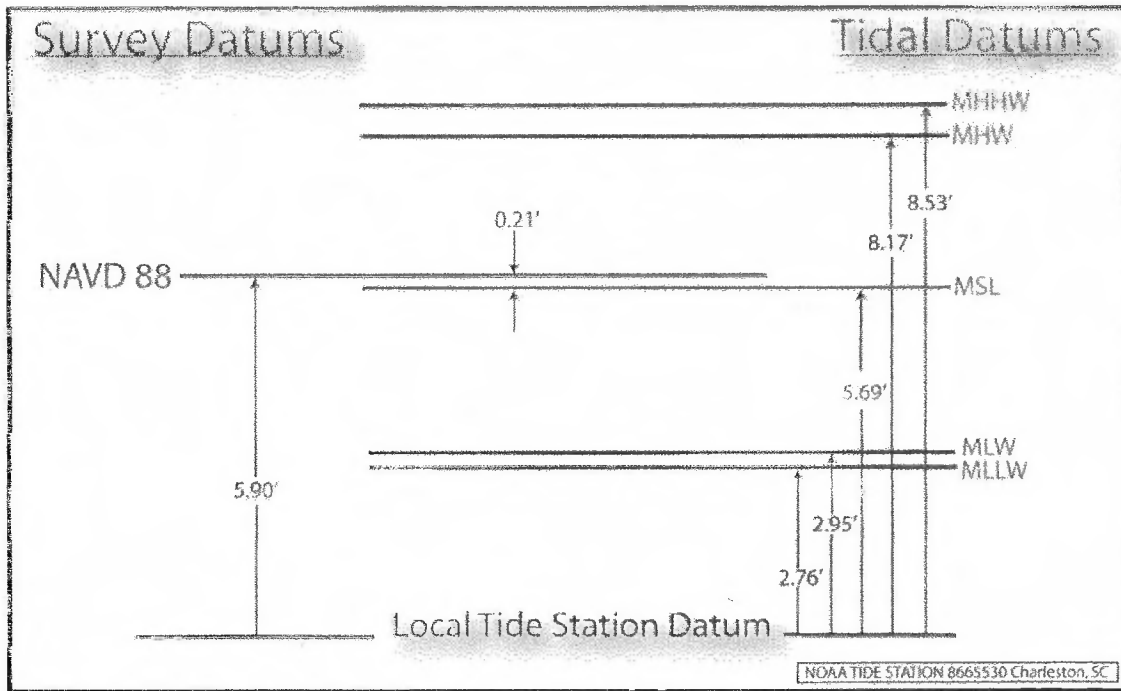


Figure 3.2. An example of the relationship between the survey and tidal datums.

3.2 Storm Surge

Storm surge is the rise of water level above the astronomical tide as a result of meteorological forcing. This forcing is primarily wind but also includes the barometric pressure and, for some coastal locations, local rainfall runoff. Storm surge can be negative, i.e. winds can decrease water levels from the astronomical tide levels. Storm surge is highly influenced by geography including the shape of the coast and its bays, the nearshore bathymetry, and the flooded topography. High storm surges occur along the coast where the landmass stops the hydrodynamic movements. The highest storm surge can occur in bays. Wind affects storm surge by placing a stress on the water surface, by generating oceanic currents and by generating waves. Breaking waves can contribute to storm surge by adding a component of mean water surface elevation called wave setup. Storm surge is an important coastal process for the design of coastal infrastructure primarily because it increases the design still water level and allows waves to attack higher elevations. Surge also can be an important component in tidal inlet hydrodynamics.

Figure 3.3 is an example of hurricane storm surge. The predicted tide is plotted along with measurements from a tide gage located on a pier in the Gulf of Mexico. The surge, the difference between the predicted and actual water level, extends for several days with a very dramatic peak of over 7 feet above the predicted high tide early on August 18. That high peak corresponds with the time that the hurricane made landfall with its eye just to the southwest of the tide gage.

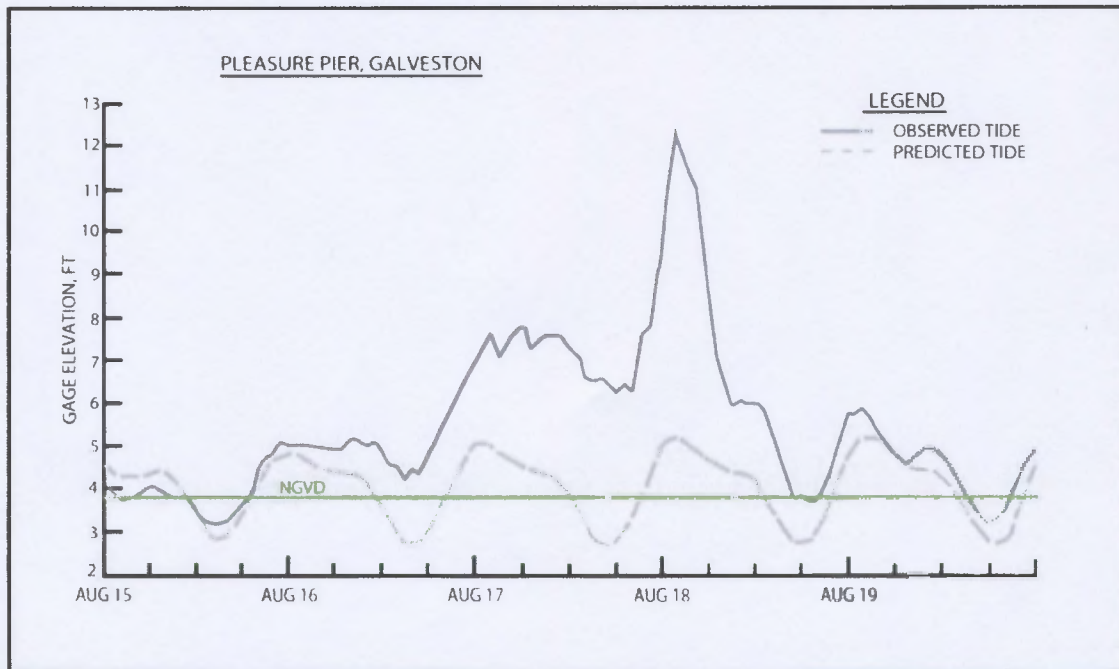


Figure 3.3. Storm surge at Galveston, Texas, from Hurricane Alicia in 1983.

The hydrograph of a coastal storm surge is usually considered as the time variation of water surface elevation at a specific location. Both the magnitude and duration of a coastal storm surge can be important. During the most destructive coastal storm in United States history, Hurricane Katrina in 2005, the water level rose 27 feet higher than its predicted tide elevation due to storm surge along much of the coast near Bay St. Louis, Mississippi. Several inland locations had mean high-water marks over 30 feet in elevation. This storm surge was unprecedented in United States history. But the previous high storm surge, 21 feet, was along this same stretch of coast in Hurricane Camille of 1969. Another of the most destructive storms in American history, the Nor'easter Ash Wednesday Storm of 1962, caused much of its damage due to its relatively long duration. The storm surge lasted for 2½ days over five semi-diurnal high tides, or "five high-tides." This long duration allowed beach storm erosional processes to act that long and cause extensive property damage along the Atlantic coast.

3.2.1 Modeling Approaches

Storm surge hydrographs from specific storms can be modeled with modern hydrodynamic modeling techniques. The numerical modeling of coastal hydrodynamics is based on solving the fundamental fluid mechanics of motion, the continuity equation and the momentum equation, in a manner that is most efficient and appropriate for the problem. Different formulations of the equations and solution algorithms have been applied to the coastal hydrodynamics situation and there is a rich history of this modeling that has developed over the past thirty years in both the

nearshore physical oceanography and coastal engineering research communities. Much of the research and development of these models was done with funding from federal agencies with coastal interests including NOAA and the USACE. Research papers with the models and applications are available in a variety of publications. Many of the applications and models were presented at a series of specialty conferences called the International Estuarine and Coastal Modeling conferences that began in the early 1990's and continue.

One of the available hydrodynamic models that can be used to estimate a storm surge hydrograph, as well as currents, associated with a specific storm is the storm surge and circulation model, ADCIRC (ADvanced CIRCulation, Luettich, et al. 1992; Blain, et al. 1994; Scheffner, et al. 1994; Westerink, et al. 1993; and Westerink, et al. 1994). ADCIRC's two-dimensional version uses a finite element approach to solve the depth-integrated, nonlinear momentum and continuity equations in the time domain.

Input to ADCIRC includes the topography and bathymetry, distributions of wind velocity vector, and bottom drag coefficient, as well as boundary conditions. The output of ADCIRC includes the time series of surge elevation (this is the still water elevation without the wave crest elevations) at any location, the two-dimensional surface elevation and the water velocity fields at all grid locations.

The ADCIRC model has been used to develop an estimate of the storm surge hydrograph for Hurricane Katrina (Douglass, et al. 2006). The numerical grid used is shown in Figure 3.4. The grid extends out into the Gulf of Mexico beyond the shallow continental shelf but is focused on the shoreline and upland areas that flooded. A map of the estimated maximum surge predicted by the storm surge model is shown in Figure 3.5. The highest surge reached 33 ft (10 m) above the mean sea level (MSL). This value agrees with those reported in post-storm surveys.

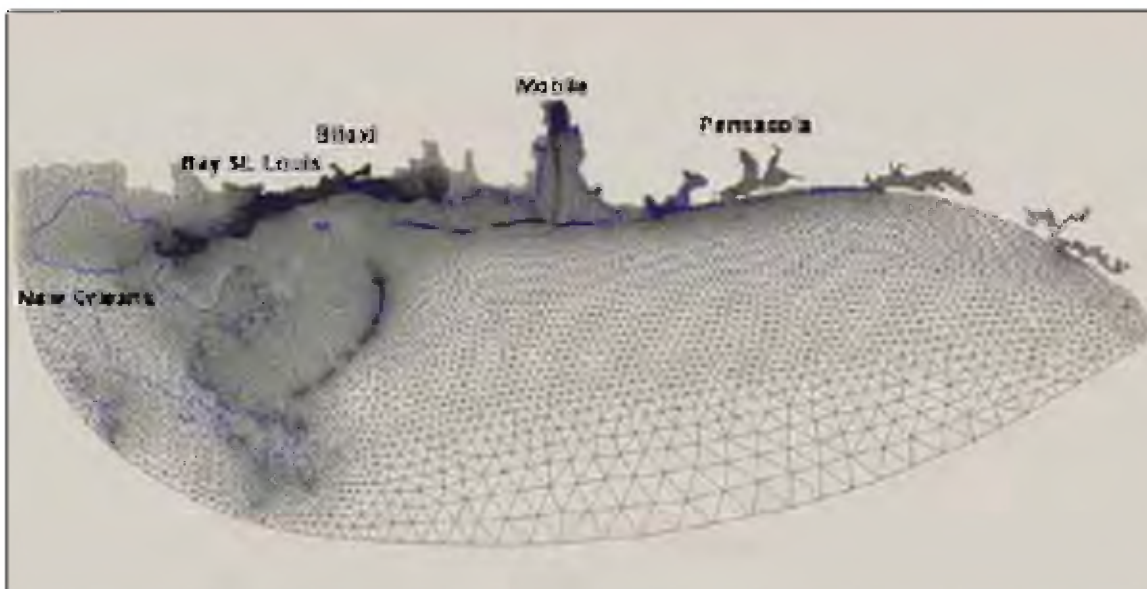


Figure 3.4. Example of a numerical grid for a coastal hydrodynamic model (from Douglass, et al. 2006)

The detailed, estimated storm surge hydrograph at the location of the US Highway 90 bridge across Biloxi Bay that was destroyed by Katrina is shown in Figure 3.6. The peak surge is estimated to be 21.5 feet at 10:30 a.m. Also shown on Figure 3.6 are estimates of wave height

from a SWAN model (see Douglass, et al. 2006). The shape of the hydrograph indicates that the bridge was exposed to surge elevations above 15 feet for three hours.

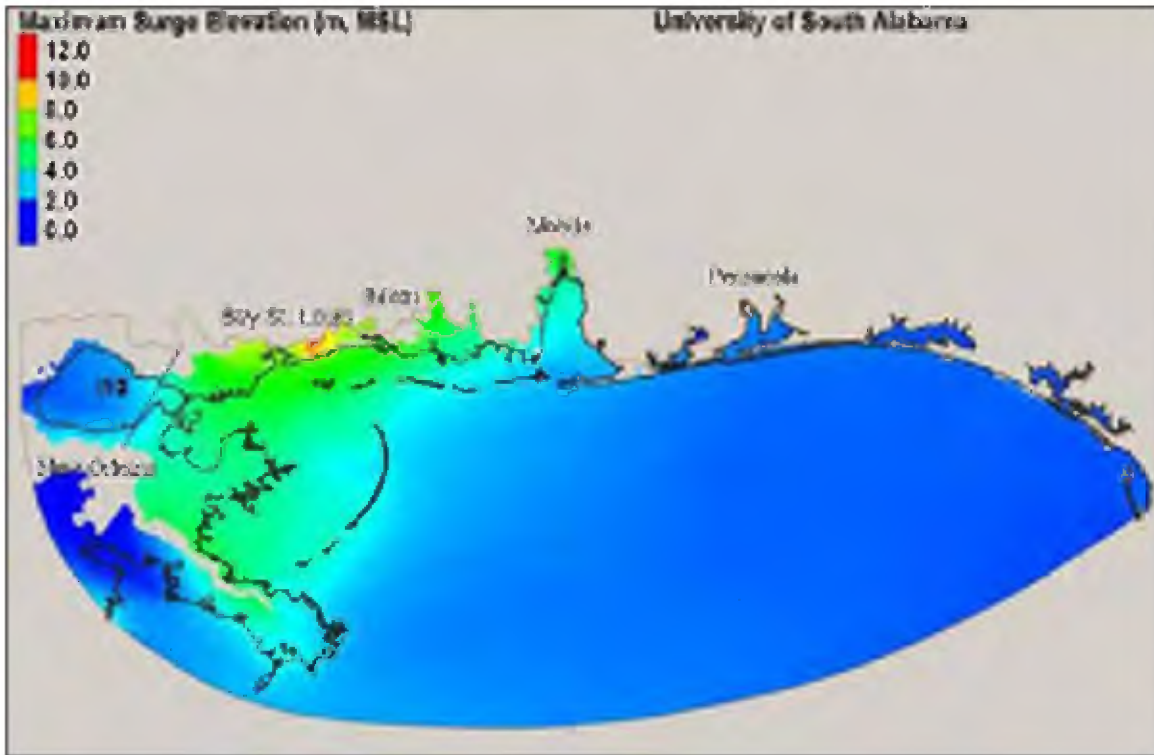


Figure 3.5. Estimates of the peak storm surge caused by Hurricane Katrina (from Douglass, et al. 2006)

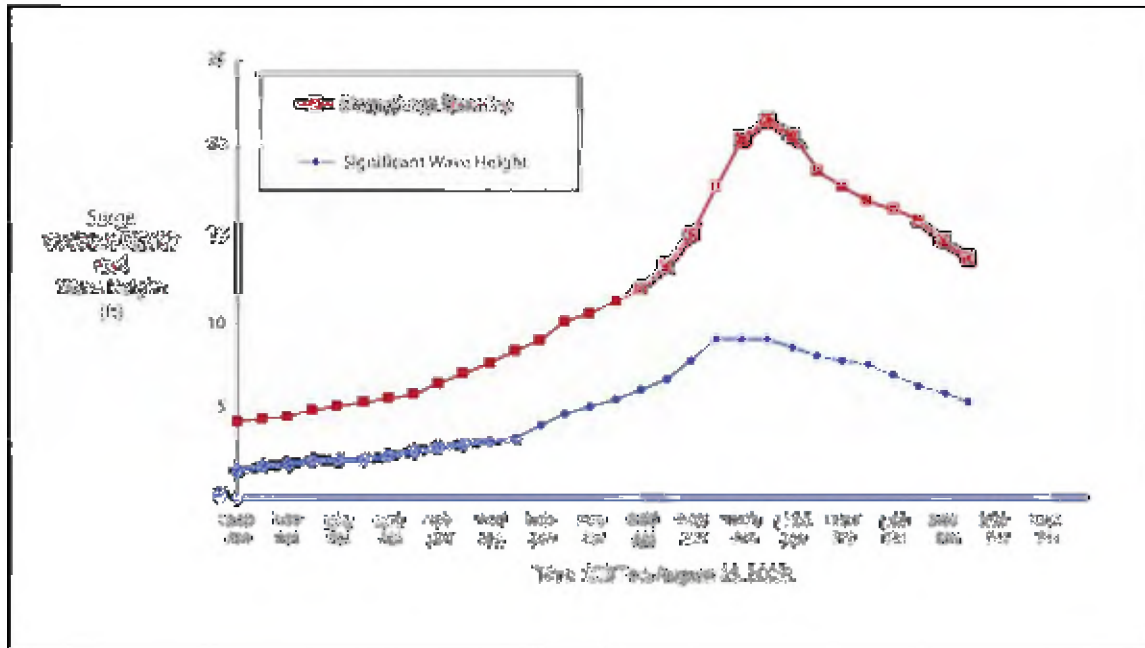


Figure 3.6. Storm surge hydrograph as estimated by ADCIRC modeling for Hurricane Katrina at the US 90 bridge across Biloxi Bay, Mississippi (from Douglass, et al. 2006)

from a SWAN model (see Douglass, et al. 2006). The shape of the hydrograph indicates that the bridge was exposed to surge elevations above 15 feet for three hours.

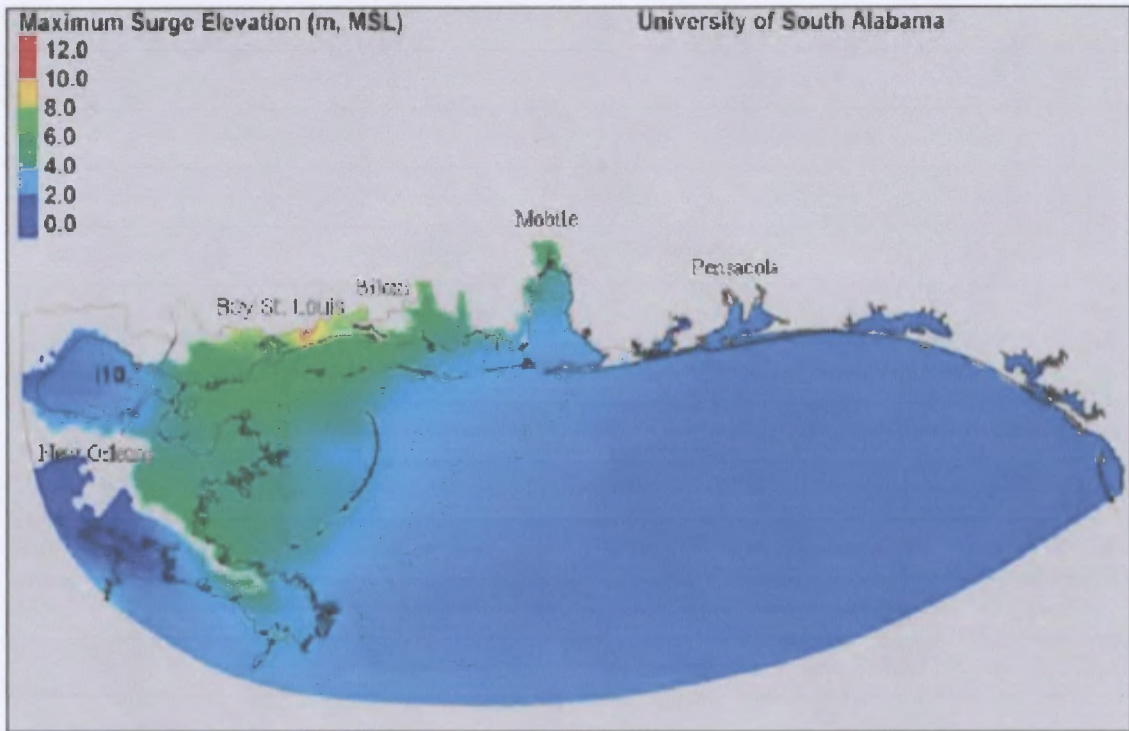


Figure 3.5. Estimates of the peak storm surge caused by Hurricane Katrina (from Douglass, et al. 2006)

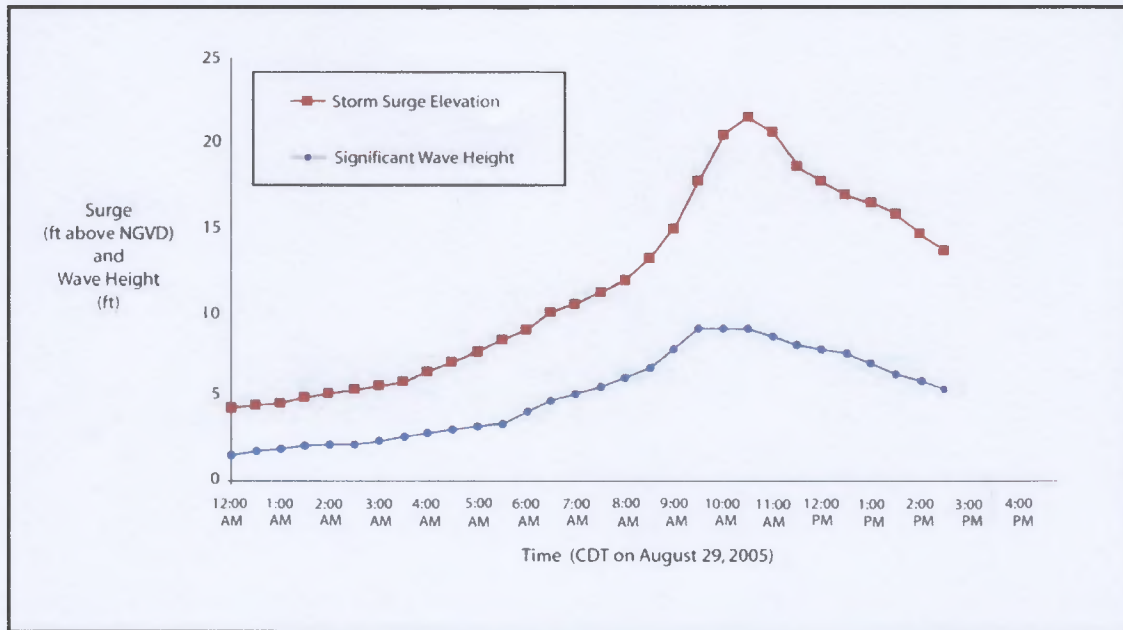


Figure 3.6. Storm surge hydrograph as estimated by ADCIRC modeling for Hurricane Katrina at the US 90 bridge across Biloxi Bay, Mississippi (from Douglass, et al. 2006)

3.2.2 Design Water Levels

The selection of a design water level can be one of the most critical coastal engineering decisions for the designs and structures discussed in Part 3 of this document. For example, the design water level often controls the design wave height, stone size and extent of armoring on coastal revetments. Also, wave loads on elevated bridge decks are extremely sensitive to water level. Essentially, the water level dictates where waves can reach and attack.

Design water level decisions should be addressed using the traditional, risk-based approach of a "design return period" as is common in hydraulic engineering. For example, the "100-year storm surge level" is the surge elevation with a 1%-annual risk of exceedance. Each year, there is a 1% chance that a storm surge of this magnitude (or greater) will occur. Some coastal designs may justify a lower return period (e.g., 25- year or 50-year) in certain areas – balancing the greater risks affiliated with such design with engineering and economic considerations.

Three approaches for developing site-specific water level-return period relationships are: 1) use of available analyses, 2) historical analysis, and 3) numerical simulations with historic inputs. There is a great deal of literature and information on each of these approaches (including plusses and minuses). This document will only provide a brief synopsis of the key elements in each approach.

Some limited information on return periods for water levels is available from state and Federal agencies. FEMA, as part of their flood insurance mission, has estimated 100-year flood levels and areas of subsequent inundation along much of the United States coast. However, the precision of the FEMA results can be limited and they should be evaluated carefully before use in design.

Many emergency management agencies have coastal inundation maps that are based on results from hydrodynamic models. One commonly applied model is called SLOSH (Sea, Lake, and Overland Surges from Hurricanes). The SLOSH model is usually used to estimate the worst possible flood level for each of the Saffir-Simpson scale storm categories. These may provide an estimate of extremely rare storms but do not provide risk-based information for design. Some USACE Districts have developed their own water level-return period relationship for design at many coastal locations. Some state resource management agencies, e.g. Florida's Department of Environmental Protection's Bureau of Beaches and Coastal Systems, have developed estimates of surge-return period relationships along the coast.

All available estimates of the surge-return period relationship should be collocated and evaluated carefully before use in design. Available estimates are often not adequate for design of site-specific coastal works without the review by a qualified coastal engineer. The Florida DOT has researched application of such analyses and developed a protocol that may be useful for others to review and adopt (Sheppard and Miller 2003).

Historical analysis on long-term tide gage data can provide water level-return period information. Typically, determining the return period associated with these tide station record involves application of log-Pearson Type III (or similar) statistical methods. Either graphical or analytical statistical approaches can be used. However, such analyses are typically restricted to locations near one of the NOAA/NOS long-term tide stations or a tide station operated by the USACE; other local, state, or Federal agencies; or universities. In a situation familiar to practitioners trying to use riverine gaging station data, these tide stations are rarely close enough to the actual project site to allow direct application. However, unlike those stream flow driven riverine gages, the tide station may allow a practitioner to apply engineering judgment (and other, more formal techniques) and establish a reasonable "transfer function" that relates water levels at a

location with a tide record to another nearby location. This could provide a reasonable estimate of the relationship for some locations.

New, independent analysis of the relationship between water level and return period is often appropriate for design of coastal highway solutions. For major projects, a probabilistic, numerical approach which uses a hydrodynamic model for storm surge simulations (see Section 3.2.1) and historical storm information can be used. The model must be calibrated appropriately. Input storm conditions for historical hurricanes for the past 150 years are available from the NOAA HURDAT database. There are two general approaches to assigning the proper probability to historical storms and other "hypothetical storms;" 1) the Joint Probability Method (JPM) which is typically used by FEMA in their coastal flood studies, and 2) the Empirical Simulation Technique (EST) which was developed by the USACE to develop site-specific water level-return period relationships (US Army 2002 CEM). This sort of analysis likely requires the integration of a qualified, coastal engineer or scientist into the design team.

3.3 Sea Level Rise

The level of the oceans of the world has been gradually increasing for thousands of years. The important change is the relative sea level change, the combined effect of the ocean water elevation and the land-mass elevation change. Some of the United States land-mass near the coast is subsiding due to a variety of geologic factors including compaction and man-induced factors such as groundwater or oil and gas extraction. Some of the United States land-mass near the coast, however, is rebounding or emerging, due to glacial retreat. Relative sea level change, rise or fall, is the difference between these two, the ocean and the land elevation. The sea level fluctuations of the past twenty thousand years and the geologic impacts on beaches are discussed below.

Tide gages have measured relative sea level changes around the nation for the last century. Figure 3.7 (Atlantic and Gulf coasts) and Figure 3.8 (Pacific coast) show the variation in the average annual mean sea level (MSL) for a number of locations around the United States coast for the past century. The values are plotted relative to the MSL of the 1983 to 2001 tidal epoch. There is a clear upward trend, i.e. relative sea level rise, along much of the United States coasts. There are, however, some places with no clear trend or even a negative trend. For example, near the California/Oregon border and in much of Alaska, there is a relative sea level fall in the last century. The rate of sea level rise (or fall) varies significantly along the United States coast with the highest rates of rise in the areas with the most land-mass subsidence along the Gulf Coast.

The rate of relative sea level rise or fall can be evaluated by the change in mean sea level as measured at specific NOAA tide gages from one tidal epoch to the next. The change in mean sea level from the 1960 to 1978 tidal epoch to the 1983 to 2001 tidal epoch was +0.25 feet (sea level rise) at Charleston, South Carolina, and was -0.03 feet (sea level fall) at Juneau, Alaska.

The world-wide, average sea level, with land-mass subsidence effects removed, is called the eustatic sea level. The estimated eustatic sea level has been rising at a rate of 2 mm/year for the past century. In a very active research field, many atmospheric scientists have concluded that the earth is warming and that sea level rise rates will accelerate in response. While no acceleration in sea level rise rate has been measurable yet, the U.S. Environmental Protection Agency (USEPA) and many others have suggested future sea level rise acceleration scenarios for planning.

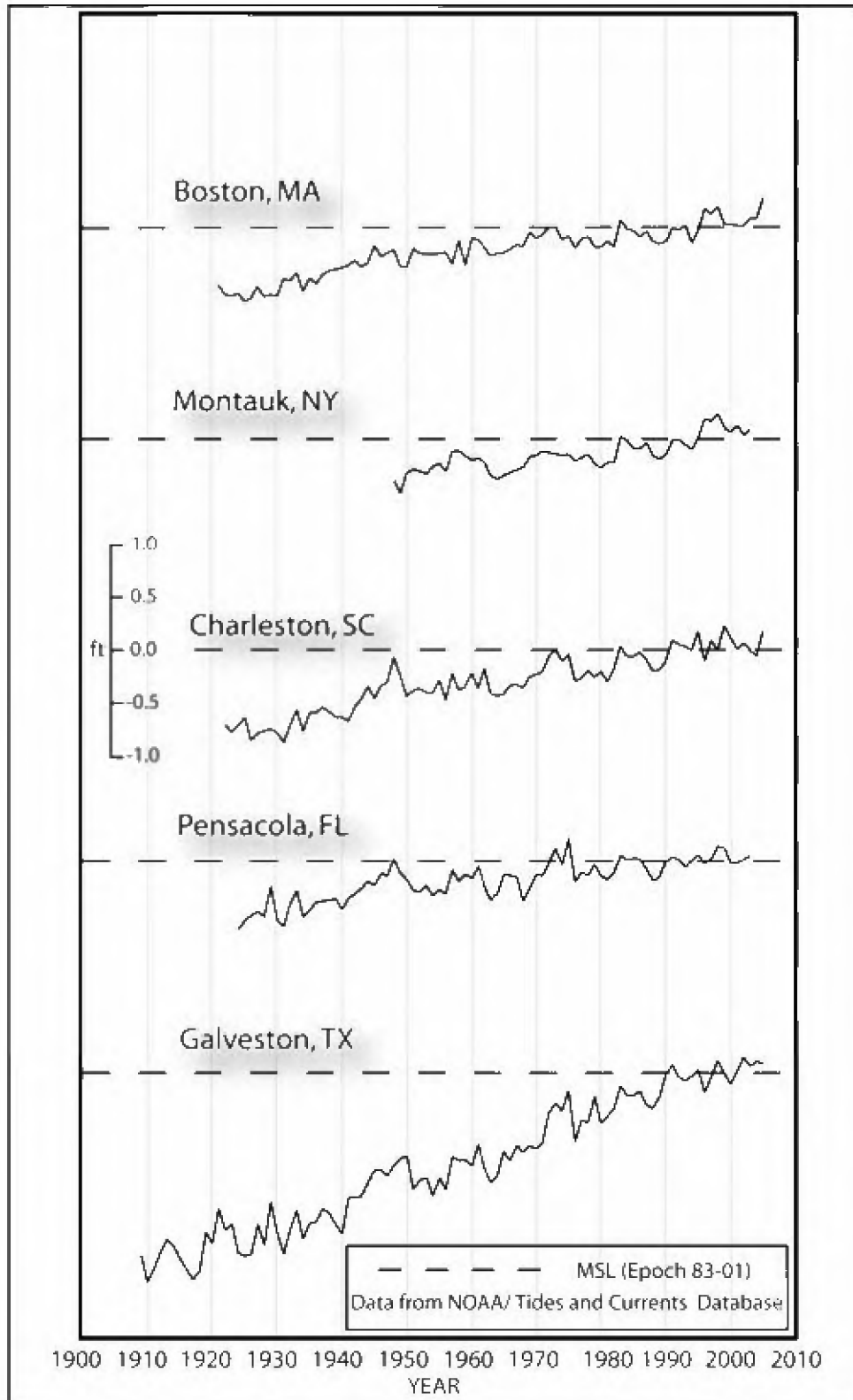


Figure 3.7. Sea levels along the US Atlantic and Gulf coasts for the past century.

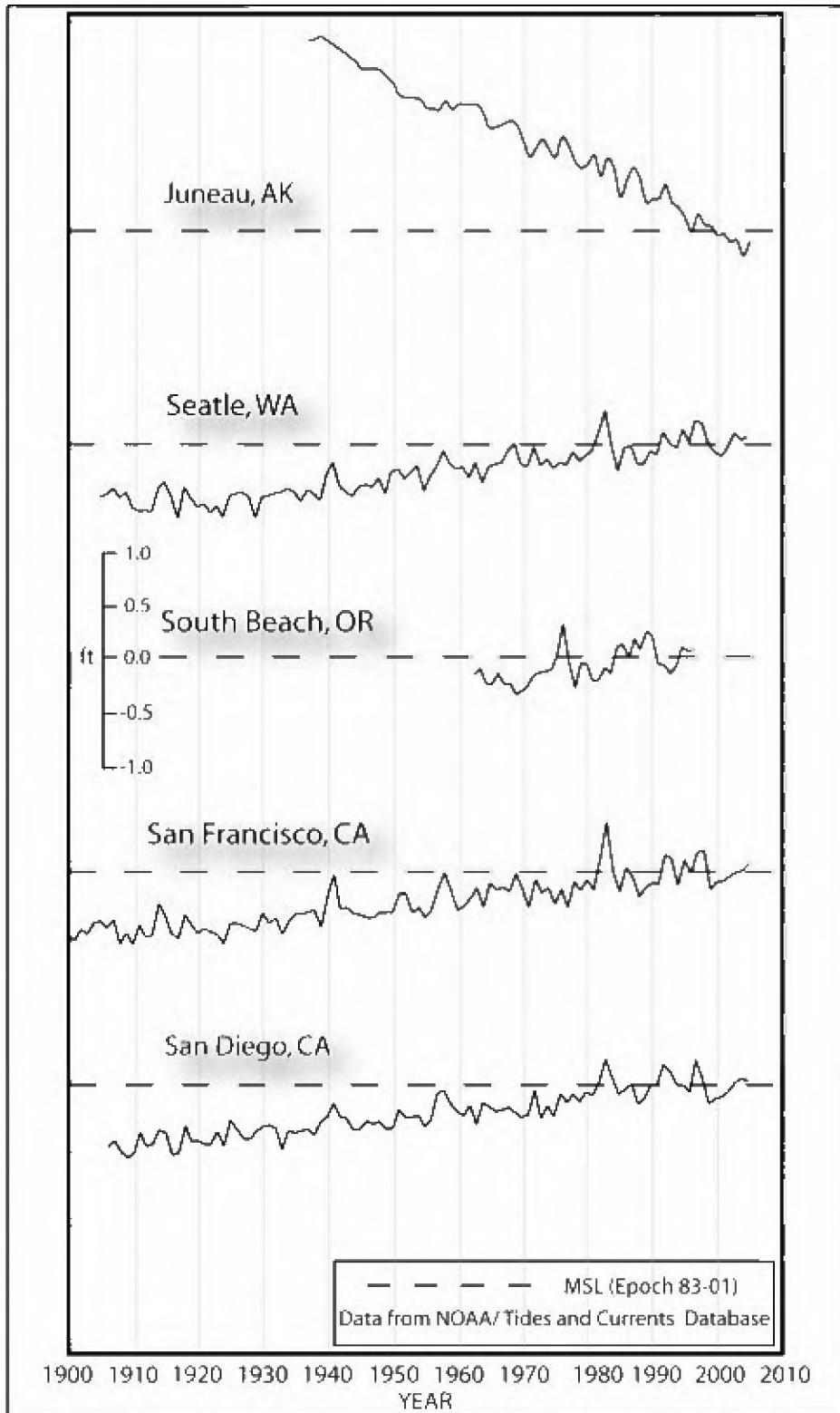


Figure 3.8. Sea levels along the US Pacific coast for the past century.

The impact of long-term sea level rise has rarely been taken directly into account in the design and planning of coastal highways. It has, however, been indirectly taken into account because of its effect on epoch-based tidal datums and its fundamental controlling effect on shoreline change and other coastal processes. It is likely that long-term sea level rise and other global climate change phenomenon, such as an increase in storminess, have already significantly impacted our coastal highway system. For example, it is possible that the frequency of coastal flooding and damage to highways has increased in the past several decades. Thus, long-term sea level rise probably will be more often accounted for in the planning and design of engineered systems near the coast in the coming decades.

3.4 *Lake Water Level Fluctuations*

The Great Lakes, the Great Salt Lake, and other very large inland lakes are tideless. They are completely separated from the oceans and are too small for any astronomical tides of their own. Water levels in these large inland lakes have significant fluctuations however in response to rainfall in their drainage basins. For example, there is an annual rise and fall of between 1 and 2 feet on Lake Erie due to snowmelt in the spring. Multi-year wet and dry periods cause 3 to 5 feet of decadal-scale fluctuations. Many of these very large lakes have their own local lake level datums that are used for science and engineering related to the water level. A bulletin describing lake levels for the Great Lakes is available from the Detroit District of the USACE online at www.lre.usace.army.mil/glhh.

Chapter 4 - Waves

Waves cause some of the primary hydraulic forces in coastal engineering applications. Water waves are caused by a disturbance of the water surface. The original disturbance may be caused by winds, boats or ships (wakes), or other disturbances such as underwater landslides due to earthquakes (tsunamis). Most waves are generated by wind. After waves are formed, they can propagate across the surface of the sea for thousands of miles. When waves break on a shoreline or coastal structure, they have fluid velocities and accelerations that can impart significant forces.

Practical wave mechanics is a blend of theories and empirical evidence. Several wave theories including the small-amplitude wave theory and Stokes 2nd order wave theory developed in the late 1800's are still used today. Much of the practical scientific study of coastal waves changed during World War II. Plans for amphibious landings such as at Normandy on D-Day and on the Pacific Islands later in the war required as good a prediction as possible of the surf conditions that the landing craft could expect. Research led to equations for forecasting wave heights based on wind speeds as well as equations for estimating how waves break in shallow water. That research revolutionized nearshore oceanography and led to predecessors of the coastal engineering tools still used today and summarized briefly below.

4.1 Definitions, Theories, and Properties of Waves

This section introduces the basic definitions used in wave mechanics, very briefly introduces several of the most important wave theories, and presents some of the more useful engineering properties of waves. Many engineering applications of wave theories rely on the small-amplitude wave theory. However, there are several important engineering properties that can only be explained by more complex theories or by empirical methods.

Figure 4.1 depicts the basic parameter definitions in the simplest model of water waves. The wave in Figure 4.1 is assumed to be progressing toward the right. The individual waves are assumed to be long-crested (such that the 2-dimensional plane shown in Figure 4.1 is sufficient) and part of an infinite train of repeating waves. The basic length scales used to define the wave are the wavelength (L) defined as the distance between wave crests, and the wave height (H) defined as the difference between the elevation of the crest and the trough of an individual wave. Waves are called monochromatic waves in this simplest model since the waves are all the same wavelength. The water depth (d) is defined as measured to the still water level (SWL), the level of the water if the waves were not present. Wave period (T) is the time required for a wave to travel one wavelength.

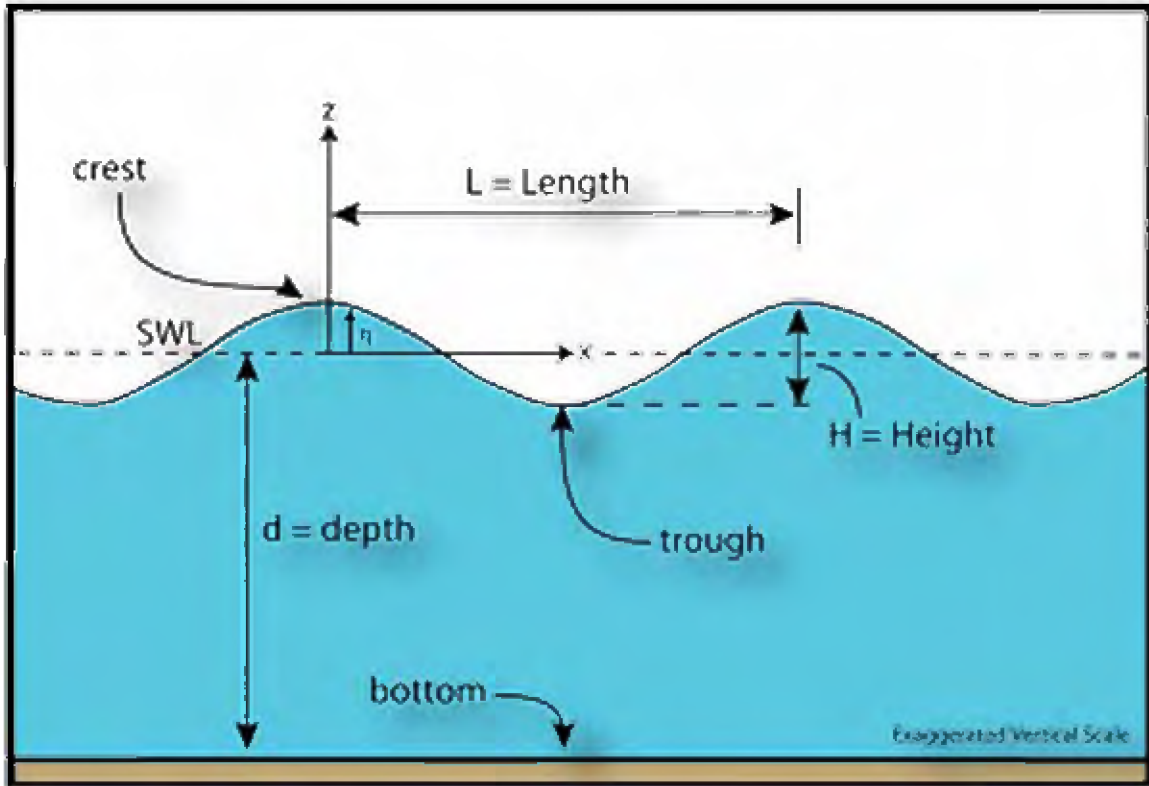


Figure 4.1. Wave parameter definitions.

Small amplitude wave theory provides estimates of many of the basic engineering properties of the monochromatic wave train on a fixed water depth. The result is a progressive, monochromatic wave solution to the boundary value problem consisting of the governing equations of motion for irrotational motion of an inviscid fluid (Laplace's Equation) and the appropriate boundary conditions.

A fundamental assumption in the theoretical development of the theory is that the wave amplitude is small. Amplitude is defined as $a=H/2$. The small-amplitude wave theory is often called "linear wave theory" because the small-amplitude assumption allows for the boundary conditions to be mathematically "linearized" and thus solved.

In spite of the seemingly limiting assumption of small waves, many of the basic properties of waves are well estimated by small-amplitude theory. For more information on the theoretical basis and results of small-amplitude wave theory, see Dean and Dalrymple (1991) or Sorensen (1993).

The primary small-amplitude theory solution for the water surface elevation, η , is a cosine wave (as shown in Figure 4.1) described by Equation 4.1.

$$\eta = \frac{H}{2} \cos\left(\frac{2\pi x}{L} - \frac{2\pi t}{T}\right) \quad (4.1)$$

where:

- η = water surface elevation (as measured from the SWL)
- H = wave height
- x = horizontal position

t = Time
 L = Wavelength
 T = wave period

Small-amplitude wave theory indicates that three of the four basic parameters describing the basic wave model are not independent. Specifically, the wavelength, L, is a function of water depth and wave period, T (Equation 4.2):

$$L = \frac{gT^2}{2\pi} \tanh\left(\frac{2\pi d}{L}\right) \quad (4.2)$$

where:

g = acceleration due to gravity
 d = water depth
 tanh = hyperbolic tangent function

In deepwater, where the depth is greater than one-half the wavelength ($d > L/2$), Equation 4.2 reduces to:

$$L_o = \frac{gT^2}{2\pi} \quad (4.3)$$

where:

L_o = wavelength in deepwater

Wave speed, or celerity, is the speed at which the wave form moves across the ocean surface. Based on the parameters above, this is:

$$C = \frac{L}{T} \quad (4.4)$$

where:

C = wave celerity

In deepwater, Equation 4.4 becomes:

$$C_o = \frac{gT}{2\pi} \quad (4.5)$$

where:

C_o = wave celerity in deep water

Note that Equation 4.5 suggests that waves of different periods move at different speeds in deep water.

In shallow water, where depth is less than one-twenty-fifth of the wavelength (i.e., $d < L/25$), Equation 4.4 becomes:

$$C = \sqrt{g d} \quad (4.6)$$

Equation 4.6 indicates that all waves move at the same speed in shallow water regardless of wave period and that waves slow down as they move into shallower water.

Equation 4.2 is an implicit equation for L . One explicit approximation to Equation 4.2 is Eckart's approximation:

$$L \approx L_o \sqrt{\tanh\left(\frac{2\pi d}{L_o}\right)} \quad (4.7)$$

Equation 4.7 gives results within 5% of those from Equation 4.2. Given the lack of precision of input conditions in many coastal design situations as well as the uncertainty inherent in the analytical methods this accuracy is often acceptable for engineering purposes.

Instantaneous water particle velocities in waves are given by the small-amplitude theory as:

$$u = \frac{\pi H}{T} \left(\frac{\cosh[k(d+z)]}{\cosh[kd]} \right) \cos(kx - \sigma t) \quad (4.8)$$

and

$$w = \frac{\pi H}{T} \left(\frac{\sinh[k(d+z)]}{\cosh[kd]} \right) \sin(kx - \sigma t) \quad (4.9)$$

where:

- u = horizontal component of water particle velocity
- w = vertical component of water particle velocity
- k = wave number = $2\pi/L$
- σ = wave frequency = $2\pi/T$
- z = vertical direction (measured from the SWL, see Figure 4.1)
- \cosh = hyperbolic cosine function
- \sinh = hyperbolic sine function

Note that the velocity field in waves is oscillatory with respect to the wave phase or the position of the wave crest. There are essentially three parts to the velocity equations: (1) an oscillatory term with the sine or cosine function, (2) a hyperbolic function of z which is an exponential decrease in velocity with distance below the free surface, and (3) a magnitude term, $\pi H/T$.

Maximum velocities occur when the phase is such that the sine or cosine term equals 1.0, e.g. when $\cos(kx - \sigma t) = 1$ for Equation 4.8. Considering the vertical variation in velocity, maximum velocity occurs at the free surface ($z=0$).

Note that, based on the assumptions inherent in the small amplitude theory, the free-surface is taken as $z=0$ instead of at some higher elevation such as $z=\eta$. The maximum forward water particle velocity occurs on the free surface of the crest of the wave and is:

$$u_{\max, z=0} = \frac{\pi H}{T} \quad (4.10)$$

The wave-induced horizontal velocity on the bottom ($z=-d$), which can control sediment movement on the bottom, becomes:

$$u_{z=-d} = \frac{\pi H}{T} \left(\frac{1}{\cosh[kd]} \right) \cos(kx - \sigma t) \quad (4.11)$$

with a maximum value where $\cos(kx - \sigma t) = 1$ of

$$u_{\max, z=-d} = \frac{\pi H}{T} \left(\frac{1}{\cosh[kd]} \right) \quad (4.12)$$

The instantaneous water particle accelerations in a wave field are given by:

$$a_x = \frac{g\pi H}{L} \left(\frac{\cosh[k(d+z)]}{\cosh[kd]} \right) \sin(kx - \sigma t) \quad (4.13)$$

and

$$a_z = \frac{g\pi H}{L} \left(\frac{\sinh[k(d+z)]}{\cosh[kd]} \right) \cos(kx - \sigma t) \quad (4.14)$$

where:

- a_x = horizontal component of water particle acceleration.
- a_z = vertical component of water particle acceleration.

Water particle displacements or the paths of individual water particles in water waves can be estimated by small-amplitude wave theory. In deepwater the paths are circular with the magnitude of the circular motion decreasing with distance below the free surface (Figure 4.2). At a depth of about one-half the wavelength the wave-induced orbital movements die out (see Dean & Dalrymple 1991; Sorensen 1993; or USACE 2002 for the particle equations). Below the depth, $d=L/2$, no surface wave motion is felt.

Figure 4.3 illustrates how particle paths are elliptical in intermediate and shallow depths as shown in Figure 4.3. The vertical amplitude of the elliptical motion decreases with increasing depth. At the bottom, the water particles move back and forth along the bottom. Scuba divers in shallow water are familiar with this back and forth motion and often refer to it as “surge.” The

magnitude of the motion can cause difficult working conditions for divers and the corresponding accelerations can make for nauseous conditions.

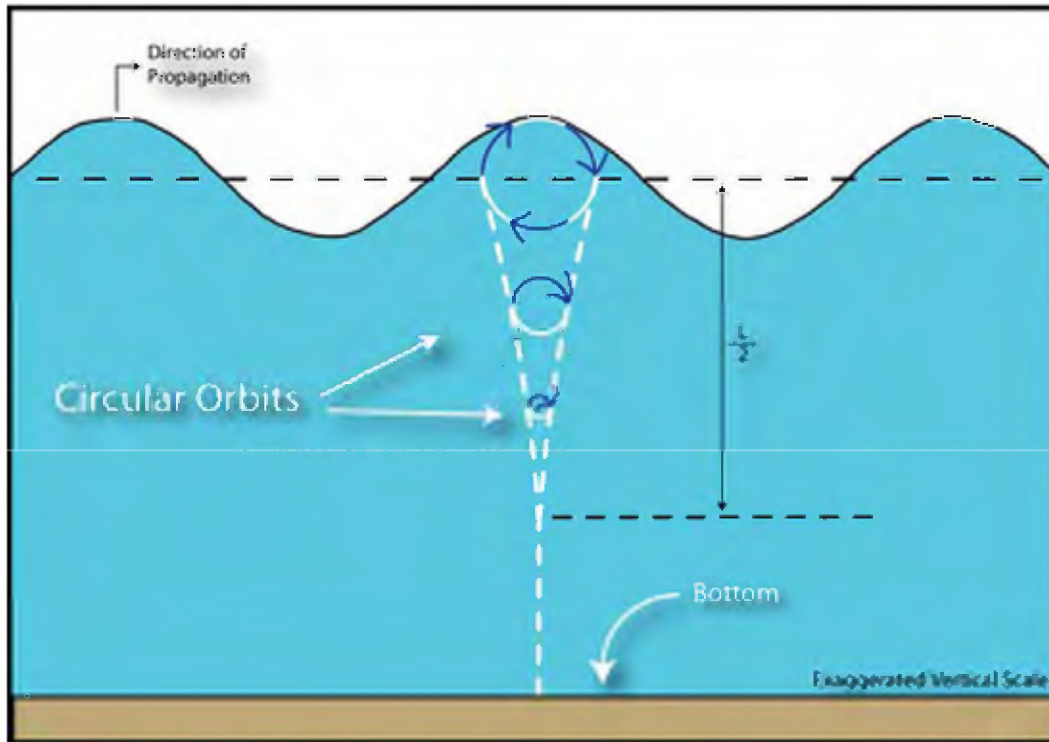


Figure 4.2. Water particle paths under waves in deep water.

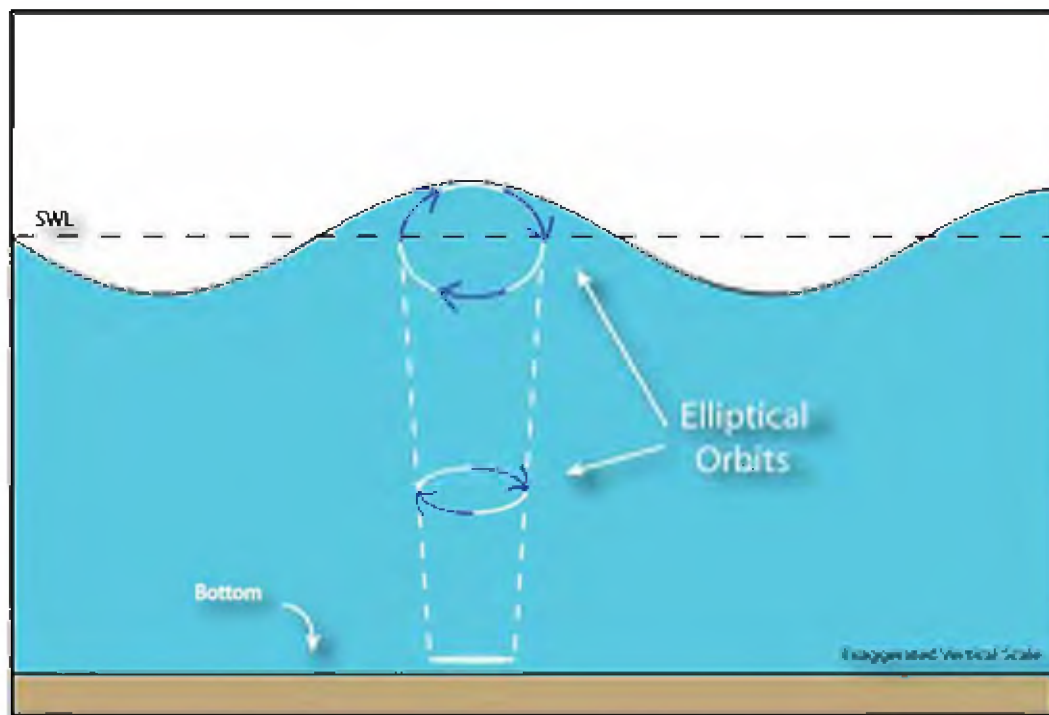


Figure 4.3. Water particle paths under waves in shallow and intermediate water depths

The small-amplitude wave theory provides adequate approximations of the kinematics of wave motion for many engineering applications. However, when waves are very large or in very shallow water, small-amplitude theory results may not be adequate. Higher-order wave theories, such as higher order Stokes wave theories, cnoidal wave theory, and solitary wave theory address these important situations more appropriately. Numerical wave theories, however, have the broadest range of applicability.

Small-amplitude wave theory may not adequately predict the distortion of the water surface profile for large waves or for shallow water waves. The sinusoidal shape of the free surface of a water wave (shown in Figure 4.1) is a reasonable engineering model of the free surface of smaller waves in deepwater.

However, larger waves are known to have water surface profiles that are more like those shown in Figure 4.4. Stokes 2nd order theory predicts water surface profiles that are the sum of two phase-locked sinusoidal waves with the smaller having half the wavelength of the first. The resulting water surface profile has more sharply peaked crests and flatter troughs than the sinusoidal profile from small-amplitude theory.

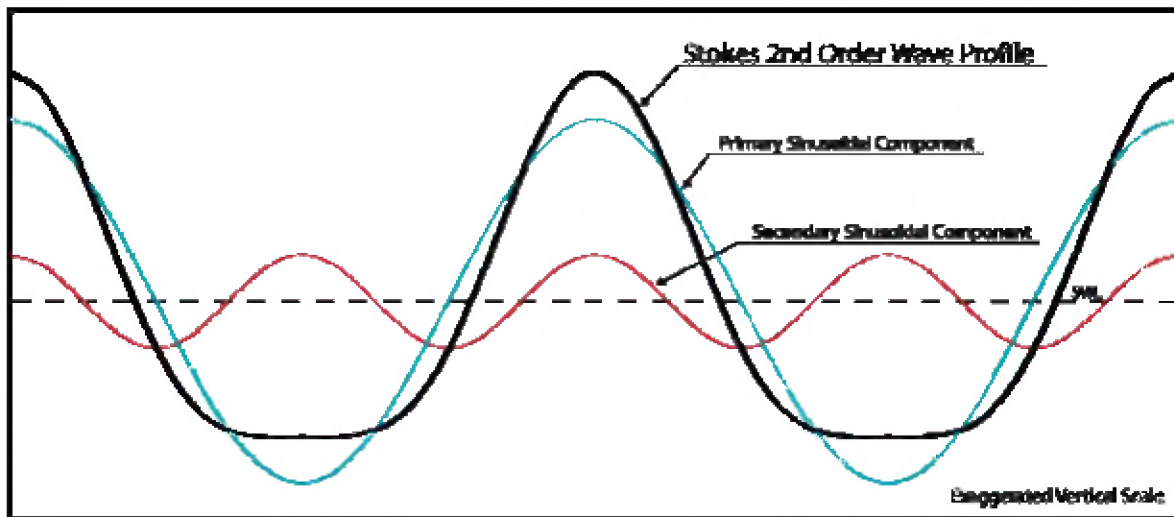


Figure 4.4. Stokes 2nd order wave theory water surface profile.

Numerical wave theories can predict water surface shape and kinematics for large waves in deep or shallow water to any level of accuracy. The iterative power of the computer is used to more precisely solve the governing equations and appropriate boundary conditions. The most commonly available numerical wave theories are Dean's streamfunction wave theory (Dean 1965, Dean 1974) and Rienecker and Fenton's potential theory (Rienecker and Fenton 1981).

Two shallow water wave theories are the solitary wave theory and the cnoidal wave theory. These are both analytical theories for waves in very shallow water. The solitary wave considers a single wave. The cnoidal wave is part of a train of monochromatic waves.

The phenomenon of a non-sinusoidal shape of the water surface profile can become obvious for swell in shallow water. Cnoidal waves or the numerical theories can model this phenomenon well.

The wave kinematics, including orbital velocities and accelerations, predicted by higher-order wave theories vary from those predicted by the small-amplitude theory. The velocities and accelerations under the crests of the waves will be larger but of shorter duration than those

predicted by linear theory. However, the variation from the small-amplitude theory is often less than 20-30%. This can be important for wave loads.

The total wave energy of a wave train is the sum of its kinetic energy and its potential energy. The kinetic energy is that part of the total energy due to water particle velocities associated with the orbital wave-induced motion discussed above. Potential energy is that part of the energy resulting from part of the fluid mass in the wave crest being above the wave trough. The total energy density (energy per unit surface area) in a wave train is given by small-amplitude wave theory as:

$$\bar{E} = \frac{\gamma H^2}{8} \quad (4.15)$$

where:

- \bar{E} = total energy in a wave train per unit area of sea averaged over one wavelength
- H = wave height
- γ = specific weight of water

The implication of Equation 4.15 is that energy in a sea state is directly related to the square of the wave height. Wave height can be used as a measure of energy in a sea-state. Energy is very sensitive to wave height and doubling the wave height increases the energy in the sea-state four fold.

Waves propagate energy across the sea by moving in wave groups. Interestingly, the groups of waves, and thus the energy in the waves, can move at different speeds than the individual waves. The wave group velocity (C_g), or the velocity at which energy is propagated, is related to the individual wave celerity as:

$$C_g = nC \quad (4.16)$$

where:

- n = ratio of wave group velocity to wave celerity (given by Equation 4.17 below)
- C = wave celerity (defined by Equation 4.4)

$$n = \frac{1}{2} \left(1 + \frac{\frac{4\pi d}{L}}{\sinh\left(\frac{4\pi d}{L}\right)} \right) \quad (4.17)$$

The value n varies from ½ to 1. In deepwater, it approaches n = ½. In shallow water, it approaches n = 1. Thus, in deepwater, the wave energy is propagated at about one-half (½) of the individual wave celerity.

However, in shallow water the energy moves at the individual wave celerity:

$$C_g = C \approx \sqrt{gd} \quad (4.18)$$

The wave power, or wave energy flux in a wave train, is given by:

$$\bar{P} = \bar{E} C_g \quad (4.19)$$

where:

$$\begin{aligned} \bar{P} &= \text{wave power} \\ \bar{E} &= \text{total wave energy density (defined in Equation 4.15)} \\ C_g &= \text{wave group velocity (defined in Equation 4.16)} \end{aligned}$$

Wave energy flux entering the surf zone has been related to the longshore sediment transport rate, wave setup in the surf zone, and other surf zone dynamics as discussed in Chapter 5.

4.2 Wave Transformation and Breaking

As waves move toward the coast into shallower water depths, they undergo transformations and ultimately, they break. The wave period of individual waves remains constant through the transformations until breaking but the direction of propagation and the wave height can change significantly. Transformations include shoaling, refraction, diffraction, attenuation and reflection. There are different ways that waves break when they hit a shoreline or structure. The concept of a depth-limited wave height in shallow water can be very valuable in some coastal engineering applications.

As a wave moves into shallower water the wavelength decreases (recall Equation 4.2) and the wave height increases. For two-dimensional propagation, i.e. straight toward shore, the increase in wave height can be theoretically shown, by conservation of wave energy considerations, to be:

$$K_s = \frac{H}{H_o'} = \sqrt{\frac{2n}{\tanh\left(\frac{2\pi d}{L}\right)}} \quad (4.20)$$

where:

$$\begin{aligned} K_s &= \text{shoaling coefficient} \\ H &= \text{wave height} \\ H_o' &= \text{deepwater wave height} \end{aligned}$$

The shoaling coefficient increases from $K_s = 1.0$ up to perhaps as much as $K_s = 1.5$ as the individual wave moves into shallower water until the wave breaks via the depth-limited mechanism discussed below.

Wave crests bend as they move into shallower water via refraction. As waves approach the beach at an angle, a portion of the wave is in shallower water and moving more slowly than the rest of the wave. Viewed from above (Figure 4.5) the wave crest begins to bend and the direction of wave propagation changes. Refraction changes the height of waves as well as the direction of propagation.

There are two general types of models for monochromatic wave refraction. Wave-ray models, the older type of model, estimate the path of wave rays, lines perpendicular to the wave crests. These wave ray models are based on Snell's Law. They can provide reasonable estimates of

refraction but have problems with crossing wave rays or “caustics.” These are physically impossible since they imply an infinite wave height. Grid-based refraction models solve some form of governing differential equation for the wave height field across arbitrary bottom contours and avoid this “caustic” problem.

Diffraction is the bending of wave crests as they spread out into quieter waters. An example of wave diffraction is the spreading of wave energy around the tip of a breakwater into the lee of the breakwater. The wave crest, as viewed from above, can wrap itself around the tip of the breakwater and appears to be propagating from that tip location into the quieter water. Diffraction also occurs in open water as waves propagate across varying depths. Thus, wave diffraction and refraction often occur together and any separation of the two mechanisms can be problematic in engineering modeling.

The combination of wave refraction and diffraction can cause wave energy to be focused on headlands or reefs and de-focused in embayments as shown in Figure 4.6. Thus wave heights can be increased on headlands and decreased in embayments.

Numerical wave refraction models are often combined with diffraction models. One such combined model is the REF/DIF model originally developed by Kirby and Dalrymple (1983).

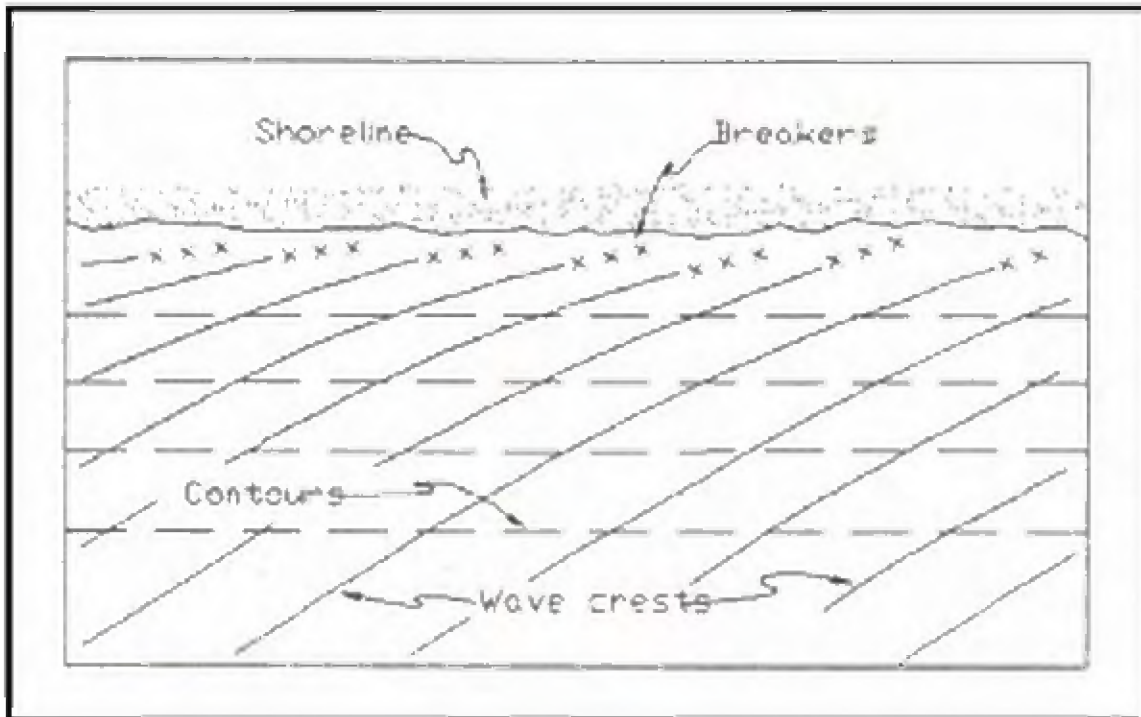


Figure 4.5. Bending of wave crests as they approach the shore due to refraction (from USACE 2002).

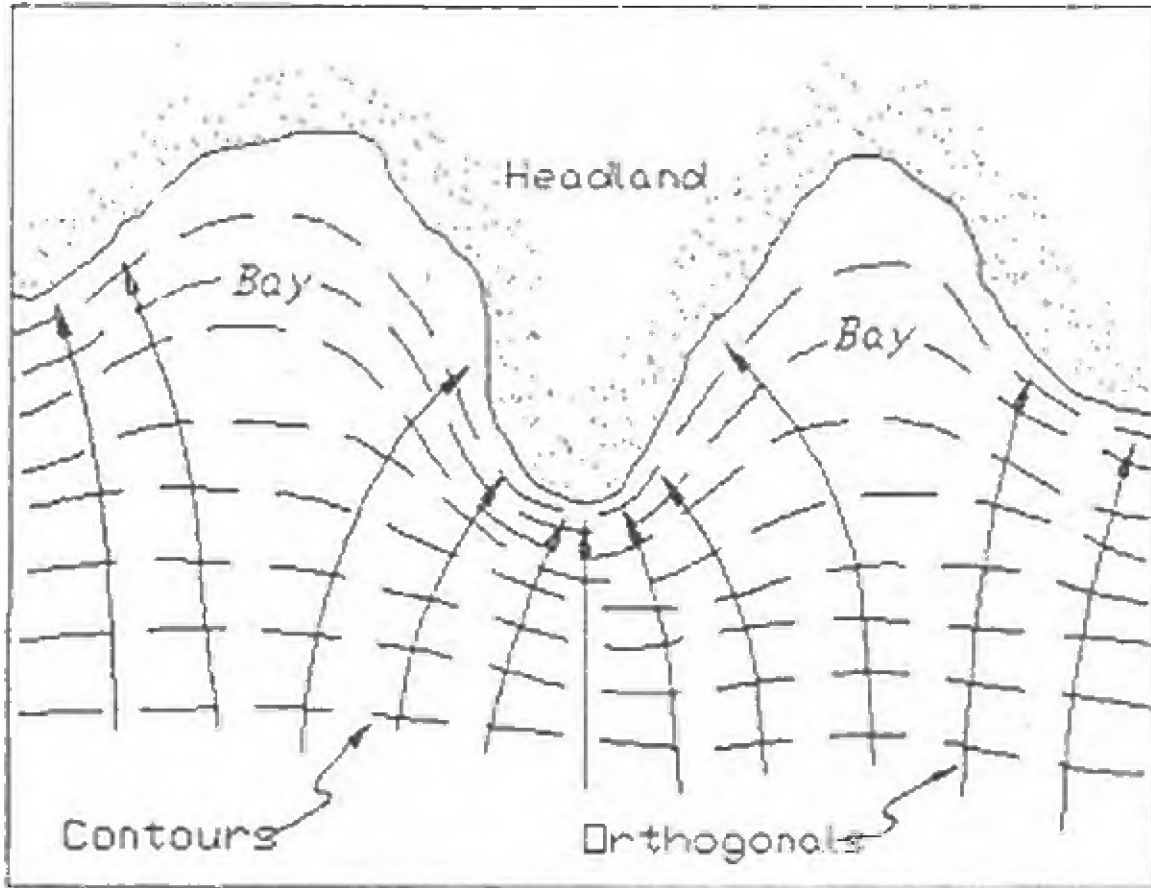


Figure 4.6. Wave energy focused on headland by a wave refraction and diffraction (from USACE 2002).

Wave energy has the ability to propagate very long distances across the ocean with very little loss of energy. However, wave height can decrease as a wave propagates across flat bottoms in shallow water. Energy can be lost due to bottom friction and other processes. These energy losses, or attenuation, can significantly reduce heights. Wave breaking across a shallow bar or reef is also sometimes referred to as wave attenuation.

Wave energy is usually partially reflected when it hits a shoreline or structure. The reflection coefficient is defined as the ratio of the incident wave height to the reflected wave height:

$$C_r = \frac{H_r}{H_i} \quad (4.21)$$

where:

C_r = reflection coefficient
 H_r = reflected wave height
 H_i = incident wave height

The reflection coefficient can vary from $0 < C_r < 1$ depending on the shoreline or structure type. Smooth, vertical walls have reflection coefficients of $0.9 < C_r < 1.0$. Reflection from sloping walls, revetments and beaches is very sensitive to slope and can vary from 0.05 to 0.9 for different smooth slopes. The lower values are for very flat slopes. Typical values of reflection

coefficient for sandy beaches and rubble-mound structures are $0 < C_r < 0.45$ and $0 < C_r < 0.55$ respectively (USACE 1984).

Waves break at two general limits:

- In deepwater, waves can become too steep and break when the wave steepness defined as, H/L , approaches $1/7$.
- In shallow water, waves break when they reach a limiting depth (see Figure 4.7).

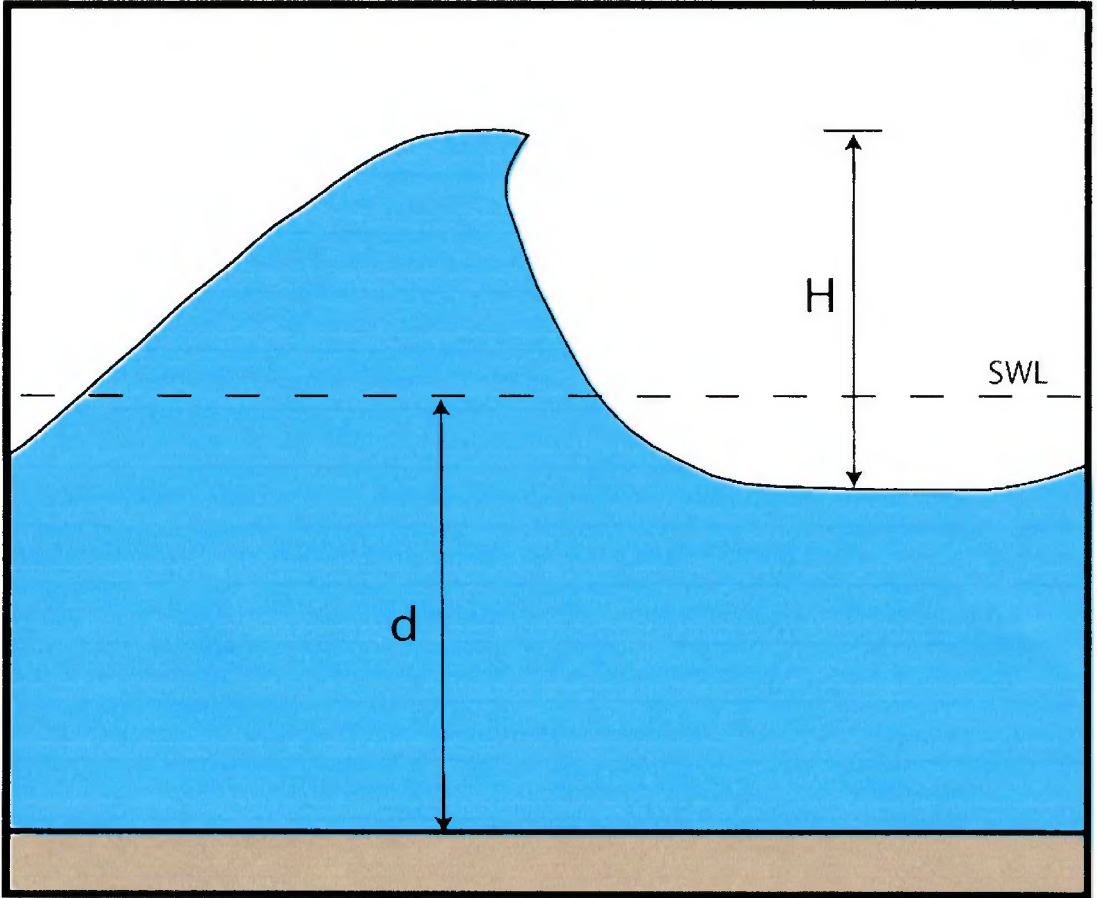


Figure 4.7. Depth-limited wave breaking in shallow water.

This depth-limited breaking can be very important in the design of coastal revetments protecting highways. For an individual wave, the limiting depth is roughly equal to the wave height and lies in the practical range:

$$0.8 < \left(\frac{H}{d}\right)_{\max} < 1.2 \quad (4.22)$$

where:

$$\left(\frac{H}{d}\right)_{\max} = \text{maximum ratio of wave height to water depth.}$$

The variation expressed in Equation 4.22 is due to nearshore slope and incident wave steepness, H/L .

Steeper nearshore slopes result in higher values of $\left(\frac{H}{d}\right)_{\max}$.

A practical value when there is a mild sandy slope offshore of the structure is:

$$\left(\frac{H}{d}\right)_{\max} \approx 0.8 \quad (4.23)$$

Which corresponds with a theoretical limit from solitary wave theory of:

$$\left(\frac{H}{d}\right)_{\max} = 0.78$$

The depth-limited wave height can be expressed as:

$$H_{\max} \approx 0.8 d \quad (4.24)$$

where:

$$\begin{aligned} H_{\max} &= \text{maximum wave height} \\ d &= \text{Depth of water (as shown in Figure 4.7)} \end{aligned}$$

Equation 4.24 is often useful in selecting an upper limit for a design wave height for coastal structures in shallow water. Given an estimate of the water depth at the structure location, the maximum wave height H_{\max} that can exist in that depth of water is known. Any larger waves would have broken farther offshore and been reduced to this H_{\max} . Equation 4.24 is a nominal limit and is not conservative on sloped bottoms. Note that depth, d , must be the total water depth, including tides and design surge levels, and allowances for scour if applicable.

There are four different types of breaking waves. Typical water surface profiles for these breaker types are shown in Figure 4.8. Breaker type is controlled by wave steepness (H/L), beach or structure slope, and local wind direction.

Spilling and plunging are the most common breaker types on sandy beaches. An example of a plunging wave is shown in Figure 4.9. When waves plunge, the wave form stands up in vertical face that then plunges over often forming a "tube" of the sort that good surfers like. If a breaker plunges immediately offshore of a vertical structure such as a seawall, a pocket of air can be trapped between the water and the structure. The air pocket can be compressed and produce extremely large, short duration loads on the vertical structure.

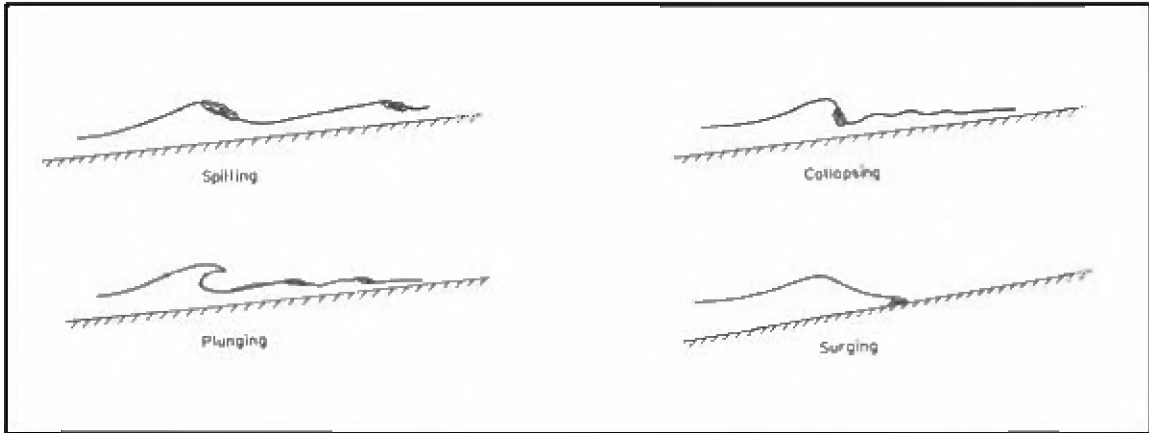


Figure 4.8. Wave breaker types (Sorensen 1993).



Figure 4.9. An example of a plunging breaker (from Douglass 2002).

Surging breakers occur on very steeply sloped beaches and on coastal structures. The surging breaker type is really just a form of wave reflection. The collapsing breaker is intermediate between the plunging and surging types. Collapsing breakers are often the most damaging to coastal structures, particularly rubble-mound structures, because the entire wave front collapses on the structure generating extremely high wave particle velocities and accelerations. Figure 4.10 shows a rock breakwater being struck by a collapsing wave.



Figure 4.10. An example of a “collapsing” breaker (Morro Bay, California).

4.3 Irregular Waves

The smooth water surfaces of monochromatic wave theories are not often realistic representations of the sea state on real ocean or bay surfaces. Figure 4.11 shows a long period swell approaching the Pacific coast. For long-period swell situations such as this one, the monochromatic theories are appropriate. Note in the background that there is a continuous train of waves that are of almost the same height with long, straight wave crests (except where they begin to refract and break). The wave profiles show some of the behavior of sharp crests and flat troughs discussed above for Stokes 2nd order wave and cnoidal wave theories.

Another, more typical, water surface is shown in Figure 4.12. Individual smooth wave trains are not obvious and the sea state in the bay looks much more chaotic and short-crested. Figure 4.13 shows an even more extreme case of an actively growing sea state. This photograph was taken from an offshore platform in the Gulf of Mexico during a tropical storm. The more typical sea-states, like those shown in Figure 4.12 and Figure 4.13, can be referred to as “irregular waves,” or random waves, since they do not have the smooth, repeating shapes of monochromatic theories.



Figure 4.11. A train of long-period swell approaching the coast.



Figure 4.12. Irregular waves on San Francisco Bay, California.



Figure 4.13. A storm-driven, irregular, sea state.

“Significant wave height,” H_s , is a term with a long history of use in oceanography and coastal engineering. Two different sets of tools have been developed by oceanographers to describe realistic sea states and thus, significant wave height. One is a statistical representation of the individual wave heights in a sea state. This leads to a primary wave height definition called a “significant wave height”, the average height of the one-third highest waves. The other is a frequency spectrum representation of the water surface elevation that leads to a primary wave height definition that is also called the “significant wave height.” In the literature, the notation for the statistically-based H_s is often:

$$H_s = \overline{H_{1/3}} \quad (4.25)$$

and the notation used for the spectral significant wave height is:

$$H_s = H_{m_0} \quad (4.26)$$

The two definitions lead to values of significant wave height (H_s) that are approximately equal in deepwater seas. However, in shallow water, and especially in the surf zone, the two parameters diverge. The term “significant wave height” probably arose as a way for ship-board observers to estimate the wave height. Some argue that there is nothing truly “significant” about either

definition since there are very few individual waves in an irregular sea that will be of the same height as the significant wave height. The significant wave height (H_s) for a sea state is a statistical artifact. However, H_s (with either definition) provides a consistent, meaningful measurement of the energy in a given sea state and thus most modern engineering methods use it.

Individual wave heights vary in an irregular sea state. The distribution of individual wave heights follows a Rayleigh probability distribution (see USACE 2002). This one-parameter distribution allows for estimation of other wave heights that are sometimes used in design. Table 4.1 provides the relation of some of these other wave heights to H_s . There are two types of statistics shown in Table 4.1:

- Those that are the average of waves with heights above a certain level (\overline{H}_{10} , \overline{H}_5 , \overline{H}_1)
- Those that are the wave height exceeded by a given percentage of waves in the irregular sea state ($H_{10\%}$, $H_{1\%}$).

Table 4.1. Wave height statistics in irregular seas.

Wave statistic	Description	Multiple of $H_s = \overline{H}_{1/3}$
\overline{H}_{10}	average of the highest 10% of waves	1.27
\overline{H}_5	average of the highest 5% of waves	1.38
\overline{H}_1	average of the highest 1% of waves	1.67
$H_{10\%}$	height exceeded by 10% of waves	1.07
$H_{1\%}$	height exceeded by 1% of waves	1.52

Each of the wave transformations discussed above for the simpler monochromatic wave train model occur in irregular seas. This includes refraction, diffraction, shoaling, attenuation, and depth-limited breaking. A number of numerical approaches have been developed to model these wave transformations. This is an area of active research and rapid technology development.

4.3.1 Numerical Models

One model for the transformation of irregular waves developed by the USACE is STWAVE. It has now been used on a number of engineering project studies (Smith and Smith, 2001). STWAVE is a finite-difference model designed to simulate the nearshore transformation of a directional spectrum of wave energy. A typical application is to take known offshore wave conditions, such as those measured by a NOAA buoy, and transform them over complex nearshore bathymetry, often to the point of nearshore breaking. Typical coverage areas are 10-20 km in the offshore direction and 20-40 km along the shore, with grid cell sizes ranging from 25 to 100 m. STWAVE is described in detail in Smith, et al. (2001).

4.4 Wave Generation

Almost all water waves in the ocean and on bays are caused by winds. Wind first ripples the water surface and then begins to increase the heights of the ripples until they become small waves that propagate on their own. Wave heights continue to increase as the wind blows farther or harder across the water surface. If the water body is large enough, eventually the wave heights will stop growing unless the wind speed increases more. Once they are generated, waves often propagate for hundreds or thousands of miles across the ocean. They travel beyond the storm that generated them. Most waves that hit the shoreline were generated far out at sea. Waves that have traveled out of the winds that generated them are called “swell.” Waves that are still being acted upon by the winds that created them are called “sea.”

Fetch (F) is the distance across the water that a wind blows to generate waves. For enclosed bays, this is the maximum distance across the water body in the direction of the wind. Duration is the time that a wind blows. Waves are called “fetch-limited” if their height is limited by the available fetch distance. Waves are called “duration-limited” if their height is limited by the duration that the wind has blown. If winds blow long enough across a limited fetch until the sea state is no longer duration-limited, the sea is considered “fully-arisen.”

One of the products that came out of the World War II efforts to forecast surf and wave conditions for amphibious landings was an empirical method for estimating wave generation (Sverdrup and Munk 1947). That method was improved by Bretschneider to form the method now known as the SMB method after those investigators. The USACE Shore Protection Manual (USACE 1984) replaced the SMB method with a similar method based on more recent research in the JONSWAP experiments (Hasselmann, et al. 1980).

Appendix C presents a method to estimate wave height and period for shallow bays and lakes. The method has been placed in a spreadsheet model (Weggel 2005). A graph can then be plotted from the results helping to estimate the range of wave heights and periods at any specific location given the fetch and water depth. Figure 4.14 shows an example of such an analysis.

On the open ocean, waves are almost never fetch-limited and they continue to move after the wind ceases or changes. Swell wave energy can propagate very long distances and into other storms. Waves striking the shore at any moment in time may include swells from several different locations plus a local wind sea. Modern wave modeling can numerically solve wave generation and propagation equations using a grid across the entire ocean. These models can include wave generation as well as the transformations of refraction and depth-limited breaking. There are a number of available models including the Wave Analysis Model (WAM) (Komen, et al. 1994) and the Simulating Waves Nearshore (SWAN), (Booij, et al. 1999). This is an active area of research and the technology is still being developed and debated in the oceanography community. However, on a daily basis throughout the world, these and other models are used to forecast waves.

The same models used for wave forecasting can be used for wave “hindcasting.” Hindcasting is the application of the model to estimate wave conditions that occurred in the past. This can be done for historical storms or for long-term simulations. Figure 4.15 shows results from a hindcast of Hurricane Katrina using the SWAN model. The figure shows the maximum wave heights that occurred at each location in the immediate vicinity of the US 90 bridge across Biloxi Bay. The dashed line shows the bridge location. The colors refer to estimated significant wave heights for each location and the arrows indicate wave direction.

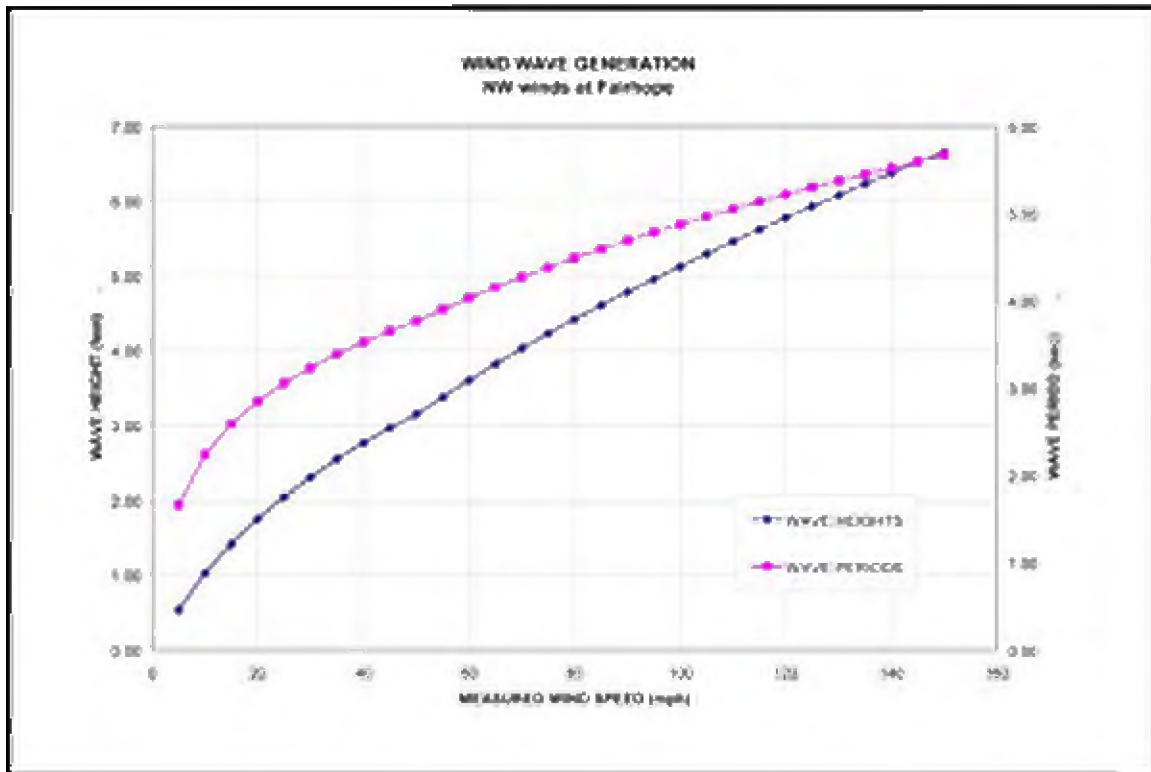


Figure 4.14. Example of wave generation equations applied to a specific site

The USACE Wave Information Study (WIS) has developed a hindcast database of wave conditions at hundreds of locations around the United States coastline. An ocean wave generation model (Resio 1981, Hubertz 1992) was used with 40 years of wind estimates generated from historical barometric pressure fields across the world. The results are estimates of wave conditions; H_s , T_p and wave direction; every 3 hours between 1956 and 1995.

The resulting data and summaries are available on-line at the USACE Coastal Hydraulics Laboratory web-site (<http://chl.erdc.usace.army.mil/chl/> 2006). These hindcast WIS data have been used to develop estimates of long-term wave statistics for engineering design and estimating longshore sand transport rates. Care should be taken in using these hindcast wave statistics for design since these results are not based on actual measurements but rather computer simulations.

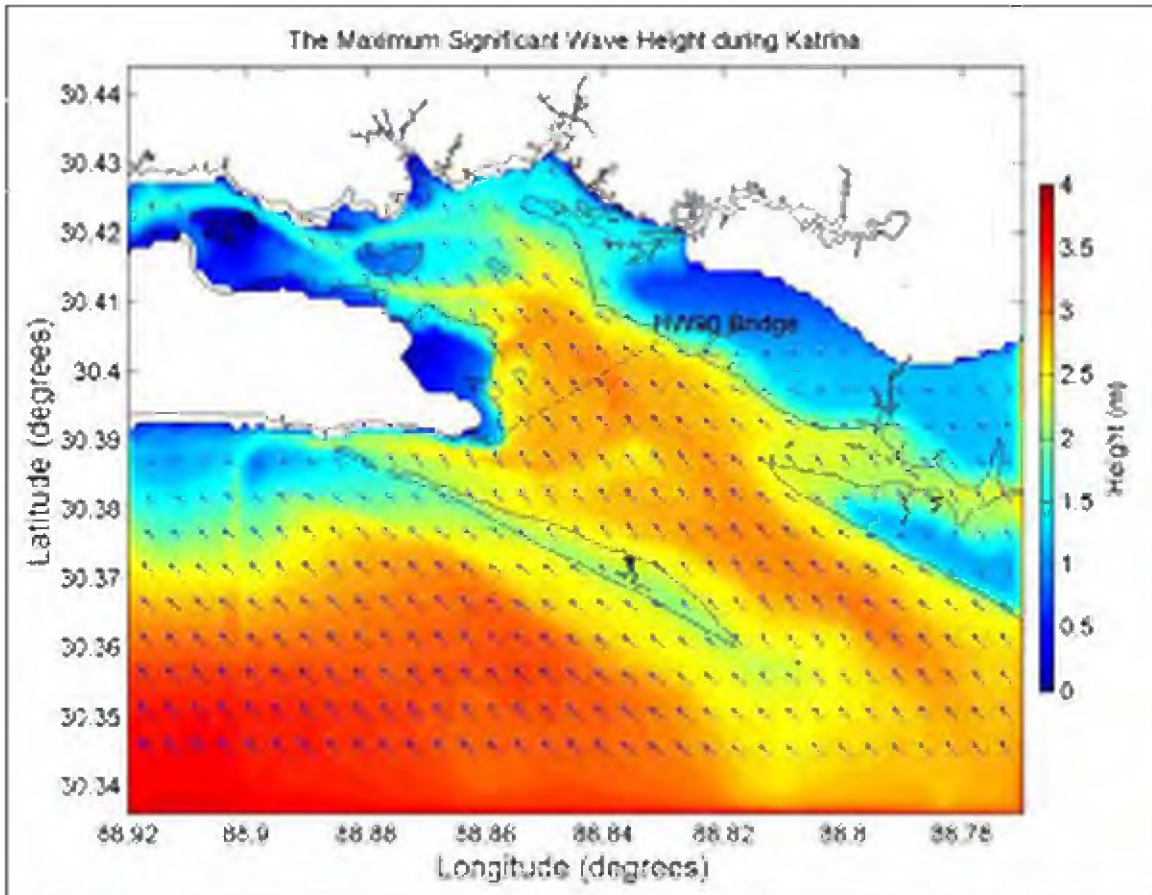


Figure 4.15. SWAN estimates of maximum significant wave heights generated during Hurricane Katrina in immediate vicinity of U.S. 90 bridge over Biloxi Bay.

4.5 Tsunamis

Tsunamis are waves generated by underwater landslides caused by earthquakes. Tsunamis are the world's most powerful water waves because they have extremely long wavelengths that transform significantly as they propagate into shallow water. Tsunamis are sometimes improperly called "tidal waves" even though they have nothing to do with the tides.

The "Boxing Day" tsunami of December 26, 2004 was one of the worst natural disasters of the past century. The runup from the tsunami around the Indian Ocean killed over 225,000 people and destroyed entire cities and villages. A tsunami that hit the Pacific coast of the United States in 1964 killed 12 people and caused millions of dollars in damages in northern California and Oregon. In 1946, a tsunami hit Hilo, Hawaii, killing 150 people.

The generation and propagation of tsunamis is an active area of oceanography research. The flow dynamics of a tsunami runup, including how it interacts with built infrastructure such as buildings and roads, can be very complex and is also an active area of civil engineering research. The destructive flows due to tsunami wave breaking and runup can vary greatly from location to location for the same tsunami based on local bathymetry and topography.

The Pacific coasts of the United States are clearly more susceptible to tsunami damage than the rest of the nation. Large portions of the United States Pacific coast and Hawaii have tsunami warning systems in place in recognition of the threat. However, tsunamis can occur along the

Atlantic and Gulf coasts. The “Boxing Day” tsunami was generated in an area that had previously been thought to be unlikely for major tsunami generation.

While some State DOTs may have designed highways or bridges to account for potential tsunamis, the actual number and extent is not known. What is clear is that some portion of the transportation infrastructure, on all coasts, is clearly in the potential damage zone from tsunamis.

4.6 Ship Wakes

Ship wakes are sometimes the largest waves that occur at sheltered locations and thus can be the design waves for revetments or other structures. Large ships can generate wakes with wave heights exceeding $H=10$ ft and smaller vessels (including tugboats) can generate wakes of $H=5$ feet.

The wake depends on the size, hull shape, speed of the vessel and distance from the sailing line. Engineering judgment based on observations can be used to establish a reasonable upper limit on wake size if the maximum speeds from all possible vessels are considered. Several methodologies for estimating ship wakes are available including Weggel and Sorensen (1986) and Kriebel, et al. (2003) for large vessels and Bottin, et al. (1993) for some smaller recreational watercraft.

Chapter 5 - Coastal Sediment Processes

The coastline is a unique geological environment. Sediments along the coast are constantly being reshaped by waves and other currents. These processes, primarily sand movement, can have significant implications for engineers tasked with working in this environment. The study of coastal sediment processes includes several specialty areas of coastal geology including coastal geomorphology, the study of coastal landforms and features, and coastal sedimentology, the study of the properties of beach sands. A good understanding of the terminology and concepts of coastal geology is valuable for coastal engineering.

The design function of many coastal engineering projects is to positively affect coastal sediment processes. Two of the primary functions of coastal engineering projects, beach erosion control and navigation improvement, are often contradictory, however. Many coastal engineering projects which have improved navigation, such as inlet or harbor jetties and dredging, have caused nearby beach erosion. An improved understanding the coastal processes and the geological framework at work at each location can lead to better designed coastal engineering projects.

This Chapter provides a brief introduction to some coastal sediment processes including an overview of coastal geology, beach terminology, coastal sediment characteristics and transport, and tidal inlets. Just a few of the other textbooks and references with much more detail on these topics include Komar (1998), Dean & Dalrymple (2002), Kamphuis (2000), Davis & Fitzgerald (2004), Davis (1994), and the CEM (USACE 2002) and the SPM (USACE 1984).

5.1 Overview of Coastal Geomorphology

America's coast has many different characteristics. Coastlines in the United States include the extensive barrier islands systems of the south Atlantic and Gulf coast as well as the coastal bluffs of New England, the Pacific, and the Great Lakes. A few coasts are muddy shorelines (the "big bend" of Florida) or vegetated shorelines (mangroves of southwestern Florida) but these are the exceptions. Some coasts are rock cliffs that extend into the sea and are pounded by relentless ocean waves. But, most of America's coasts have some form of sandy shoreline.

Beaches, the accumulations of loose sediments along the shoreline can either be barrier islands or just short pocket beaches between two rock headlands. The type of coast and beach at each location is partially controlled by the "geologic framework" that created it. This framework includes the local geologic formations and the interplay between plate tectonics, sea-level changes and waves that have created each beach.

Coastal geomorphology is the study of coastal landforms. Many of the most obvious coastal landforms are products of either erosional processes or depositional processes. Sea cliffs, stacks, arches, caves and wave cut terraces are some erosional features found on retreating rocky coasts (see Figure 5.1). Figure 5.2 shows a sea cliff on the Pacific coast. Note that there is a small beach at the base of the cliff. This is a pocket beach that forms from sand eroded out of the cliff and off the immediate uplands and is held in place by the headlands where the cliffs extend to the sea at the ends of the beach.

Barrier Islands, spits, bays and lagoons are some depositional features found on along much of the United States sandy coasts (Figure 5.3). Figure 5.4 shows the barrier island chain of the Outer Banks of North Carolina.

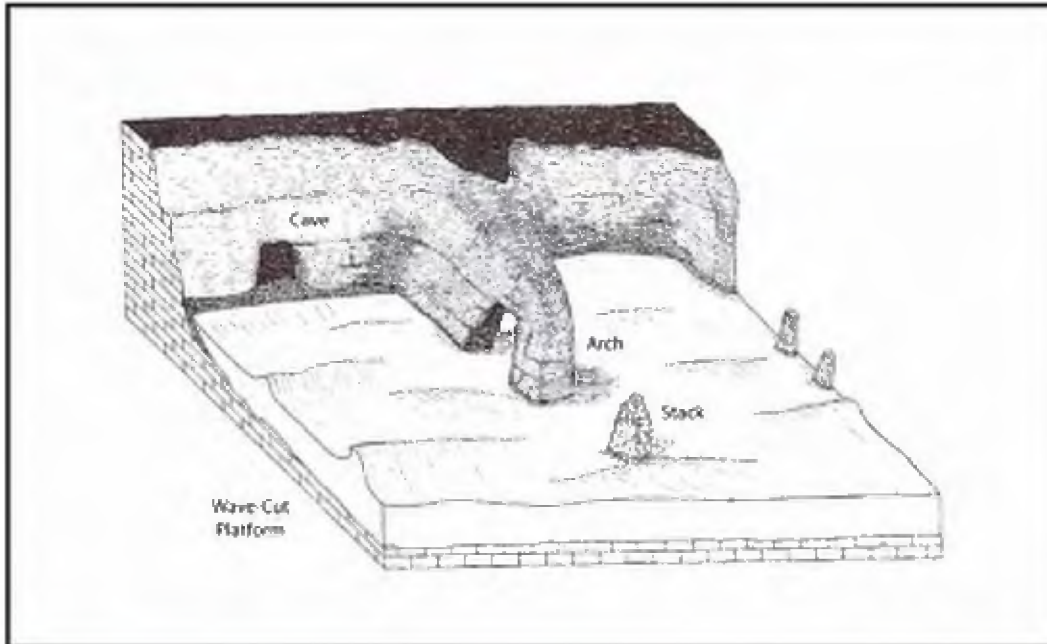


Figure 5.1. Erosional features associated with rocky coasts (from Komar 1998)



Figure 5.2. Sea cliff in San Diego California with pocket beach

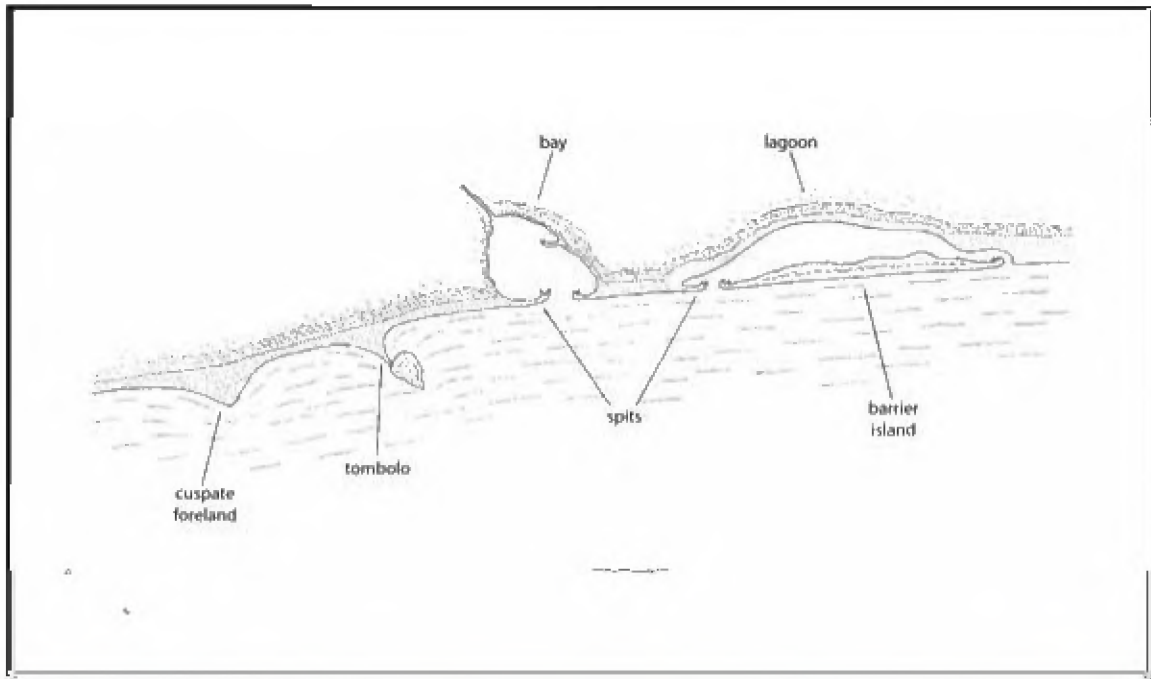


Figure 5.3. Features associated with depositional coasts (from Komar 1998)



Figure 5.4. Barrier islands of the Outer Banks of North Carolina

One of the fundamental geologic controls on shoreline position and characteristics is sea level. Sea level has fluctuated tremendously throughout the past two million years. Chapter 3 discusses the sea level change experienced along the United States shorelines during the past century. However, the history of sea level changes over the past 2 million years, and particularly the past 20,000 years has had an impact on the coastlines we have today. During the ice ages, worldwide sea level fell as glaciations increased and rose as the glaciers receded.

The worldwide, eustatic (with land elevation changes removed), sea level was probably 100 m lower 20,000 years ago than it is today according to geologist's estimates. One estimate of the rate of sea level rise in the past 20,000 years is shown in Figure 5.5. This time period, particularly the past 12,000 to 20,000 years, is the Holocene Epoch at the end of the Quaternary Era. It is characterized by the rise of global sea level in response to the melting of the last of the Wisconsin ice-age glaciers (Davis and Fitzgerald 2004).

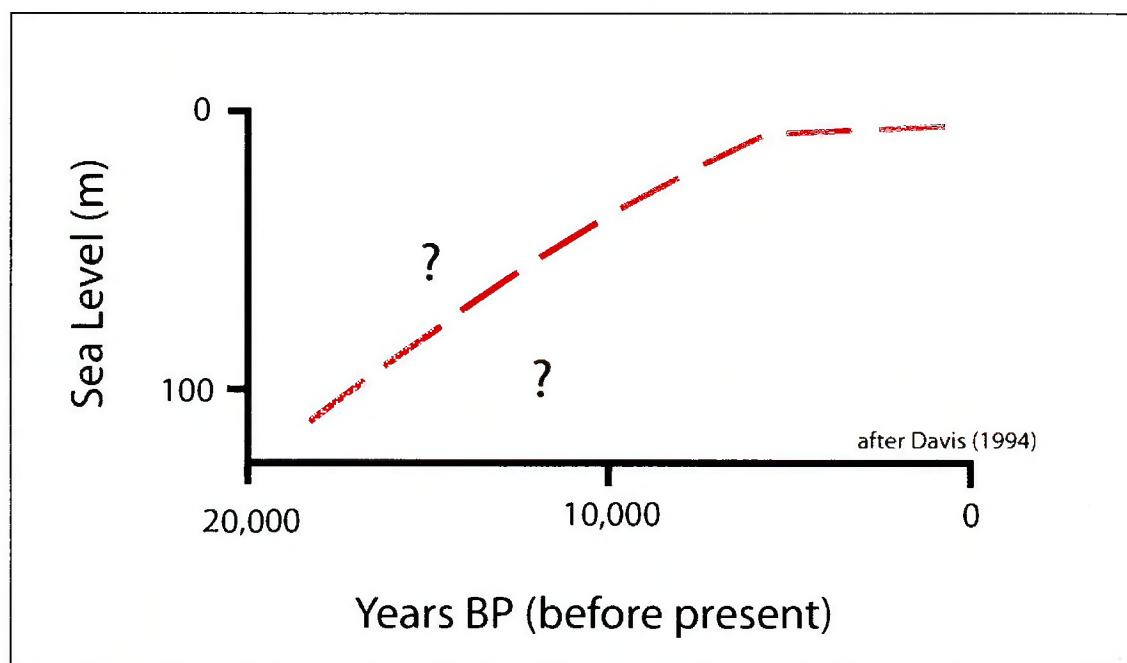


Figure 5.5. Sea level change curves for the past 20,000 years (adapted from Davis 2004)

The Holocene rise in sea level (Figure 5.5) has two distinct portions. Prior to about 5,000 to 7,000 years ago, sea level rose at a much faster rate. The rate of sea level rise was about 10 mm/year or 1 m/century. When the sea level was rising at such a fast rate, it is possible that the coastline moved very inland and mature barrier islands did not have the time to form. The rate of rise slowed significantly about 5,000 years ago. This allowed the shorelines to become more stable and wave-driven longshore sand movement to create the barrier island systems along many of our shores today.

The question marks shown on Figure 5.5 represent the uncertainty about the way that the Holocene rise in sea level occurred. Some investigators postulate that there was significant fluctuation and others do not. Most, however, agree with the general shape of the curve shown.

The position and characteristics of shorelines are partially controlled by global plate tectonics (Inman and Nordstrom 1971). The Pacific coast of the United States is on the "leading" edge of the North American plate and the Atlantic coast is on the "trailing" edge of the plate. The difference explains some of the general differences in shoreline characteristics including the

presence of mountain ranges and a narrow continental shelf near the Pacific Coast but not the Atlantic coast (Davis 1994). These are contributing factors to the lack of barrier island systems on the Pacific Coast and their extensive presence on the Atlantic coast.

5.2 Beach Terminology

The beach can be defined as the accumulation of unconsolidated sediment (sand, gravel, and/or cobbles) extending from some upland location, such as a sea cliff or sand dune or vegetation line, to the water line and extending out below the water to a depth where the sediment is not moved by wave action. The beach is commonly synonymous with the term "littoral" referring to this same area where waves can move sand (Komar 1998). The offshore limit of the littoral zone can be very deep during large storms but is often just assumed to be a depth of 20 to 60 feet depending on the wave climate.

Terminology used to describe the processes of waves and currents in the nearshore is shown in Figure 5.6. The nearshore zone extends from the upper limit of wave runup on the beach to just beyond where the waves are breaking. The breaker zone or line is the portion of the nearshore region in which waves arriving from offshore become unstable and break (see Chapter 4). The swash zone is the portion where the beach face is alternately covered by the run-up of the wave swash and then exposed by the backwash. The surf zone is the portion of the nearshore between the breaker line and swash zone. The surf zone can have bore-like, breaking or broken waves propagating across it. The field of "surf zone dynamics" is an active area of research that focuses on the hydrodynamic motions of waves and currents as well as the sediment response to those motions in the surf zone.

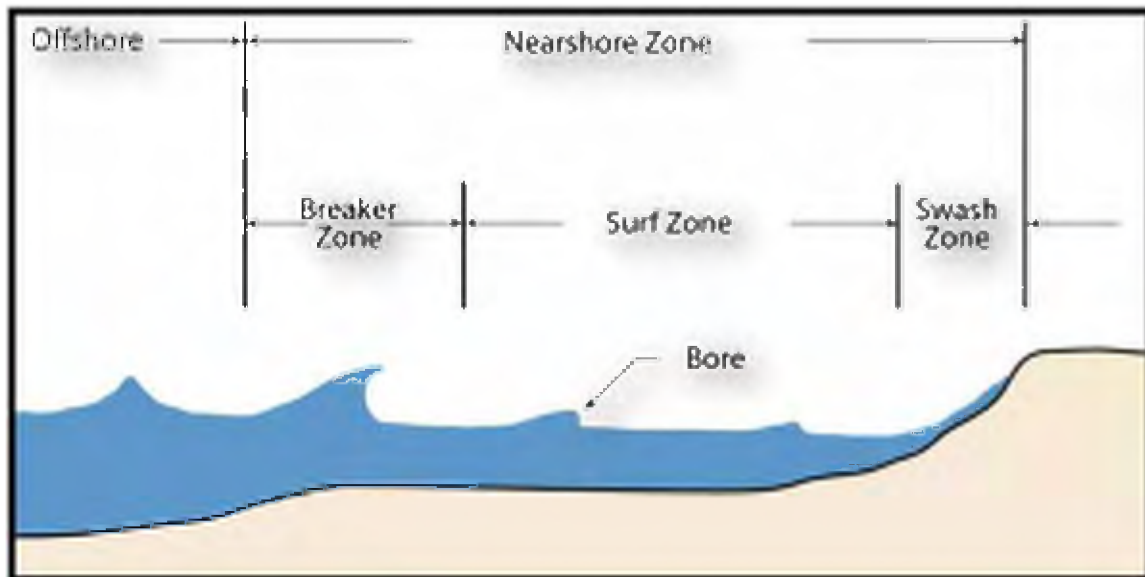


Figure 5.6. Terminology used to describe processes of waves and currents in the surf zone (Komar 1998)

The shape of a beach profile, or transect or cross-section, has some typical features. The terminology used to describe the beach profile is shown in Figure 5.7. A longshore bar, or sand bar, is an underwater ridge of sand running roughly parallel to the shore. Sand bars can be exposed at low tide in areas with large tide ranges. Figure 5.8 shows a sand bar exposed at low tide at a location along the South Carolina coast that has a tide range of about 7 feet. Because of the beach slope, the intertidal area here is several hundred feet wide. A longshore trough is a

depression inside of a sand bar. The beach face is the area of the swash zone. The beach berm is the nearly horizontal portion of the beach formed by the deposition of sediments by waves. Some beaches have more than one berm at slightly different levels separated by a scarp. A scarp is a nearly vertical cut into the berm portion of the beach profile by wave erosion. Scarps are usually found at the top of the beach face when erosion is occurring. A scarp along a southern California beach is shown in Figure 5.9. Waves were actively eroding the berm at the time the photograph was taken.

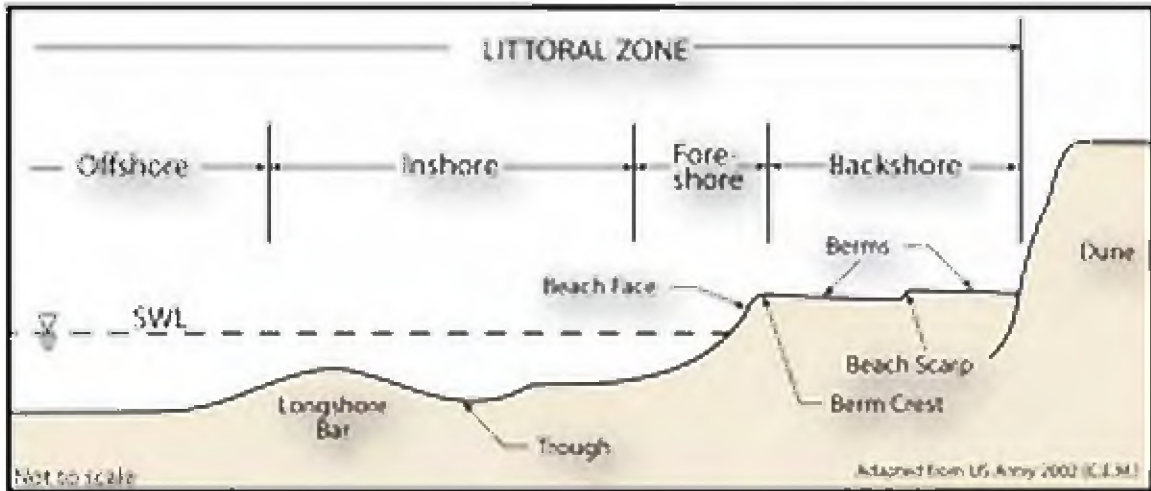


Figure 5.7. Terminology used to describe the beach profile



Figure 5.8. Sand bar and trough exposed at low tide



Figure 5.9. A beach scarp

Repetitive measurements of beach profiles are a common tool in quantifying erosion and other coastal processes. Elevation of the top of the profile's sand surface, both above the waterline and below the water, is measured. There are a variety of techniques that have evolved over the years for obtaining these measurements. The problem is that neither traditional land surveying techniques nor traditional marine surveying techniques can easily span the offshore, the surf zone, and the upland portions of the beach profile.

Figure 5.10 shows a beach surveying crew using a traditional land surveyor's level to measure the profile. The rod-man has to wade and swim in the surf zone and this can become problematic in large surf. Distance offshore can be measured with a "tag-line" (see yellow line on beach in Figure 5.10) or an optical or eye-safe-laser rangefinder. One highly specialized modification of this approach is shown in the left side of the photograph in Figure 5.11 where a staff gauge or total reflector station is attached to a CRAB (Coastal Research Amphibious Buggy) that drives out through the surf zone while measurements are made. The CRAB shown in Figure 5.11 is privately owned and used exclusively for measuring beach profiles in beach nourishment projects.



Figure 5.10. Beach profile surveying crew using a traditional level-rod and tag line system



Figure 5.11. A CRAB (Coastal Research Amphibious Buggy) used to measure beach profiles during beach nourishment

Marine surveying techniques have been adapted for the surf zone by placing fathometers and GPS or total stations on jet-skis (personal watercraft). This can improve the ability of the vessel to obtain data in very shallow water.

A relatively recent advance in measuring beach elevations is airborne LIDAR, laser-based elevation measurements, from a helicopter or airplane. One LIDAR system that has been used to make topographic measurements of beach elevation is a joint system of the NASA/USGS/NOAA (see their web-site <http://coastal.er.usgs.gov/lidar/>).

LIDAR technology has the capability of measuring the dry beach elevation and the underwater portion of the profile at the same time with the same equipment. A LIDAR system that measures water depth is the SHOALS system of the Joint Airborne LIDAR Bathymetry Technical Center of Expertise (JALBTCX) which is a joint effort of the USACE, the US Navy, and NOAA (see their web-site <http://shoals.sam.usace.army.mil/>). The water depth measuring LIDAR has some operational limitations related to water clarity and surf zone breaking. The laser can only penetrate water if it is clear enough and the air bubbles in white-capping in the surf zone can cause problems. However, the ability of LIDAR to collect large amounts of precise measurements over large distances in short periods of time is a significant advance for beach profile surveying.

Many beach profiles have similar shapes. If the sand bar is ignored, many beach profiles are concave upward with slopes that are much milder than the angle of repose of the same sands on dry land. This shape is a response to the wave energy present in the surf zone. A useful concept is that of an “equilibrium beach profile” where the shape of the profile is in equilibrium with the wave energy. The shape of the offshore portion of the profile has been modeled with a variety of different expressions. One is shown in Figure 5.12. This simple relationship between depth and distance offshore fits many sandy beach profiles at different locations and has some physical meaning related to the dissipation of energy in the surf zone (Dean 1974, Dean and Dalrymple 2002). The addition of more parameters, including the use of a variable exponent in place of 2/3, can improve the fit of the relationship to any particular profile or set of profiles. The value of the “A” parameter has been shown to be a function of the sand grain size (typically between $0.1 < A < 0.2$).

5.3 Coastal Sediment Characteristics

The sediments on most American beaches are whatever hard, loose sediments are available, based on the local geology. The majority of coastal sediments are sands. Exceptions include the many cobble beaches of the Pacific, New England, and the Great Lakes. Cobbles are round stones and shingles are flatter stones.

Most sand-size sediments on American beaches are quartz or some other hard mineral. Exceptions to this general rule are the many beaches consisting of shell hash, ground up coral reefs, or other carbonate materials that exist in Florida, Hawaii, and to a lesser extent, along many other beaches. The mineral composition of the sand grains depends on the local geologic framework. Figure 5.13 shows the variation in color of beach sands throughout the nation.

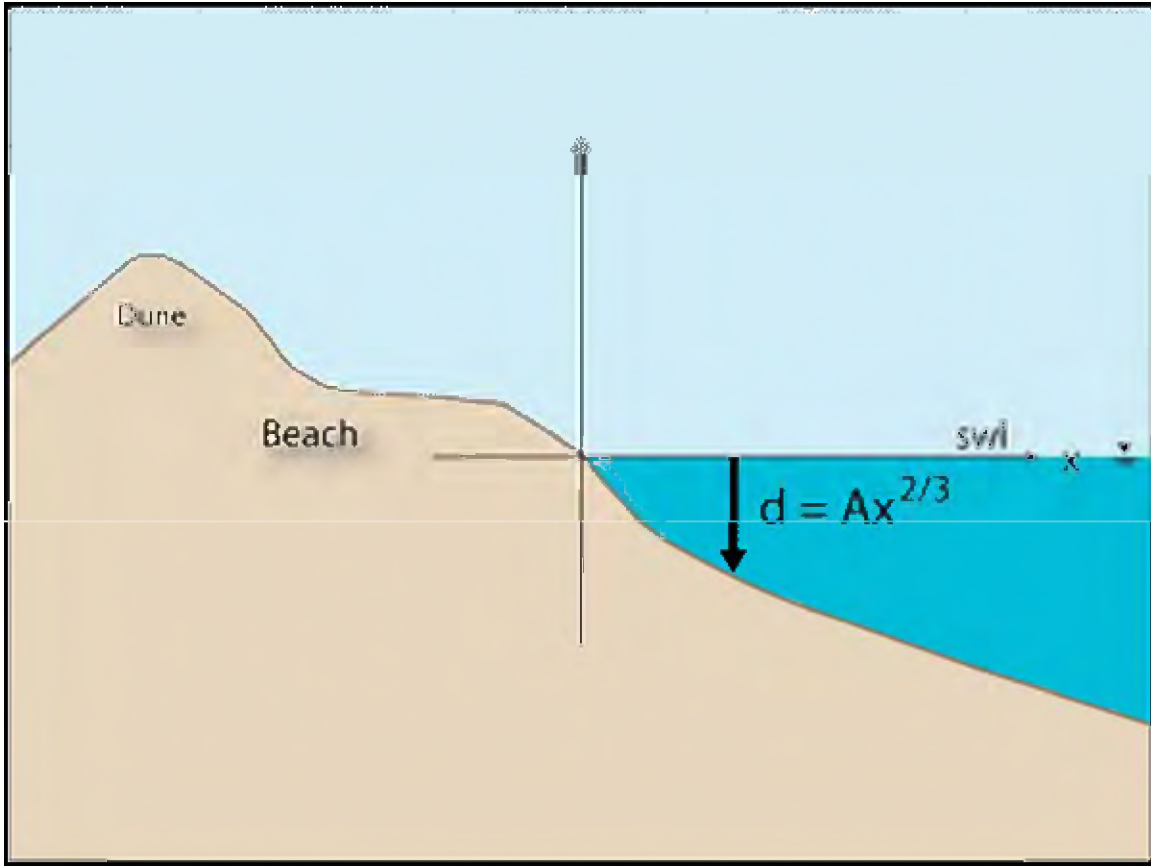


Figure 5.12. Dean's equilibrium beach profile shape definition sketch

The size of the sand grains influences the way a beach behaves and can be important in beach nourishment engineering. Beach sand grain size can vary significantly. Beach sediment grain size can be evaluated with a sieve analysis much like grain size in other civil geotechnical engineering analyses. The median diameter (D_{50}) is the most common measure of sand grain size. Typical median grain sizes for American beaches are 0.15 to 0.60 mm.

The results of a grain size analysis on beach sand are shown in Figure 5.14. The median diameter is about $D_{50} = 0.25$ mm. Figure 5.14 shows an important characteristic of beach sand grain size distribution - they can be extremely well-sorted. Essentially, waves can winnow all the other grain sizes away. Since almost all the grains are of the same size, care should be taken to include the full complement of available sieve sizes in order to adequately differentiate beach sand grain sizes with sieve analysis.



Figure 5.13. Examples of colors of US beach sands (from Douglass 2002)

5.4 Cross-Shore Sand Transport and Dune Erosion Modeling

Waves have the capacity to move tremendous amounts of sand in the surf zone. This sand movement on beaches can be conveniently considered as either longshore or cross-shore sand transport. This distinction, cross-shore vs. longshore transport, is somewhat artificial, in that the individual grains of sand may be moved both in the cross-shore and longshore directions at the same time. The movement of individual sand grains in response to wave motion and currents in the surf zone is extremely complex. Movement is related to instantaneous near-bottom water velocities under breaking irregular waves, the resulting shear stress on the bottom sand grains, and the subsequent transport of sand including the rich variations in transport mechanisms (bedload, suspended load, ripple and other bedform effects, bed ventilation effects). The complexities of surf zone dynamics and sediment transport processes preclude any meaningful analytic approaches. Thus, coastal engineers and scientists typically look for simplifications of the dynamics of the processes that can be modeled and compared with empirical results. One of the simplifications adopted is the separation of transport into the cross-shore and longshore directions.

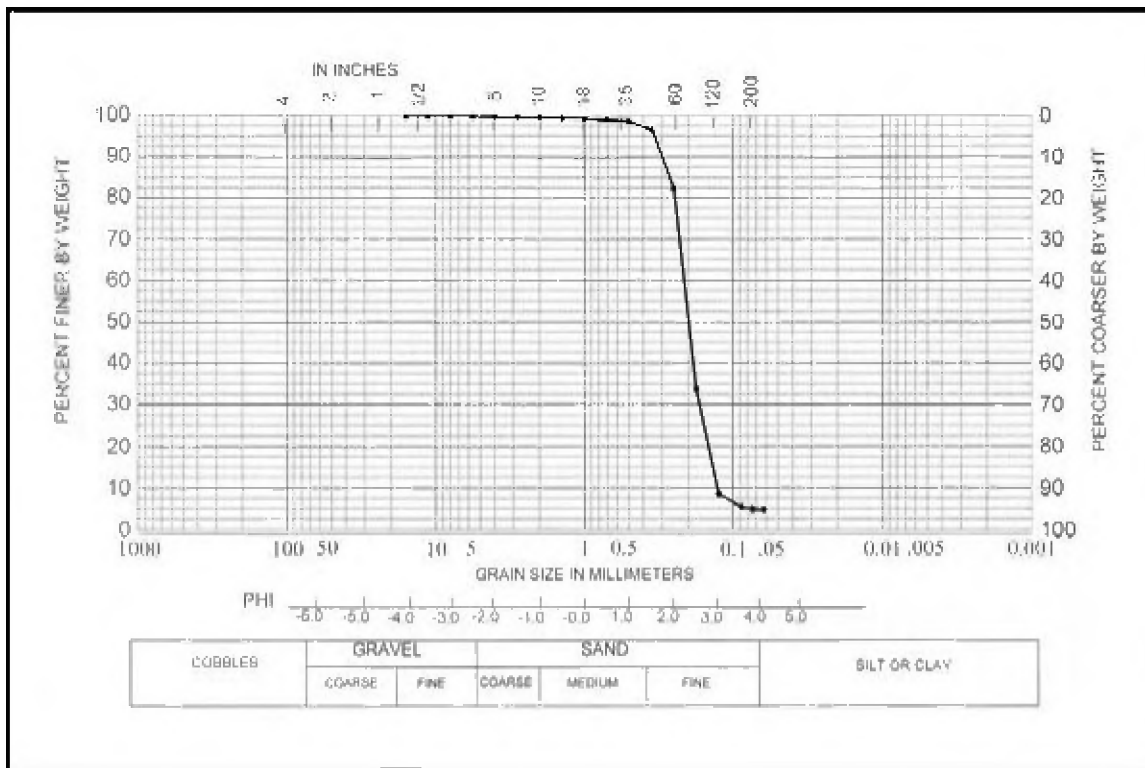


Figure 5.14. Example grain size distribution based on a sieve analysis for beach sand

Coastal practitioners have long understood that sand moves back and forth across a beach profile in response to changes in incident wave energy. This is shown schematically in Figure 5.15.

Wave steepness, the ratio of wave height to wave length, H/L , has a significant impact on whether sand bars are moving onshore or offshore. When the wave steepness is low, such as with swell, sand bars typically migrate to the shore. The sand bars sometimes can move all the way into the dry beach and build up the berm making the dry portion of the beach wider. These low steepness wave conditions typically occur in the summer on the United States Atlantic and Pacific coasts and thus this profile shape, with a wide beach berm, is called a “summer profile.” When waves are steep, such as with a locally generated short period wind sea, sand is eroded out of the berm and the sand bars form or are pulled farther offshore. These sea wave conditions typically occur in the winter and thus, this profile shape is called a “winter profile.” The beach is narrower than for the summer profile. Essentially, the beach profile shape is just moving toward a new equilibrium with the incoming waves. Since incoming waves are always changing steepness through time, the beach may never really reach an equilibrium shape but just always be approaching one.

These seasonal shifts of sand on the beach profile, while they cause a narrowing of the dry, visible beach are not typically the cause of real beach erosion and long-term shoreline changes. However, shoreline recession along a coast which is eroding because of a longshore deficit of sand will appear most obviously after storms. Also, in very large storms, sand can be moved out into sand bar formations and take several years to return to the nearshore system.

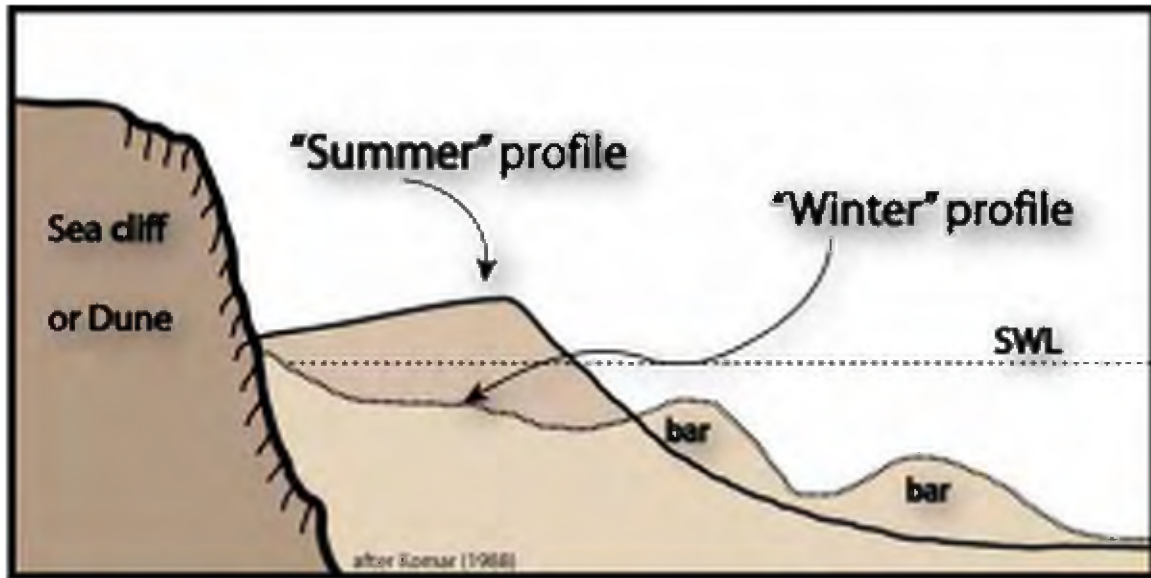


Figure 5.15. Typical beach profile changes in response to cross-shore transport of sand

When storm surge temporarily raises the still water level; sand in the berm and dune can be moved out to sea into sand bars. This storm-induced dune erosion can destroy large dune fields in a single major storm. There are several available models for storm-induced dune erosion.

Kriebel (1994) developed a computer-based model, EDUNE, which simulates storm-induced dune erosion by repetitively applying a form of Dean's energy dissipation concept for equilibrium beach profile shapes. As storm surge rises, the waves begin to attack the berm and dune face and move the sand out into the offshore profile. EDUNE simulates this cross-shore sand movement as the beach profile shape begins to move toward a new equilibrium with the higher water levels.

Inputs into EDUNE are the time histories of the storm surge hydrograph and incident wave heights. There is an empirical coefficient, A , that is the same as that for Dean's equilibrium beach profile shape and can be related to grain size, but is often used as a calibration coefficient.

Figure 5.16 shows some results of an EDUNE simulation with actual measured dune face erosion. EDUNE has been found to give reasonable results for a variety of major storms and forms of it have been adopted by Florida and Alabama in the management of those state's coastal construction lines. Unfortunately, EDUNE has not been modernized to run on a Windows-based platform but it still can be used as a compiled FORTRAN program.

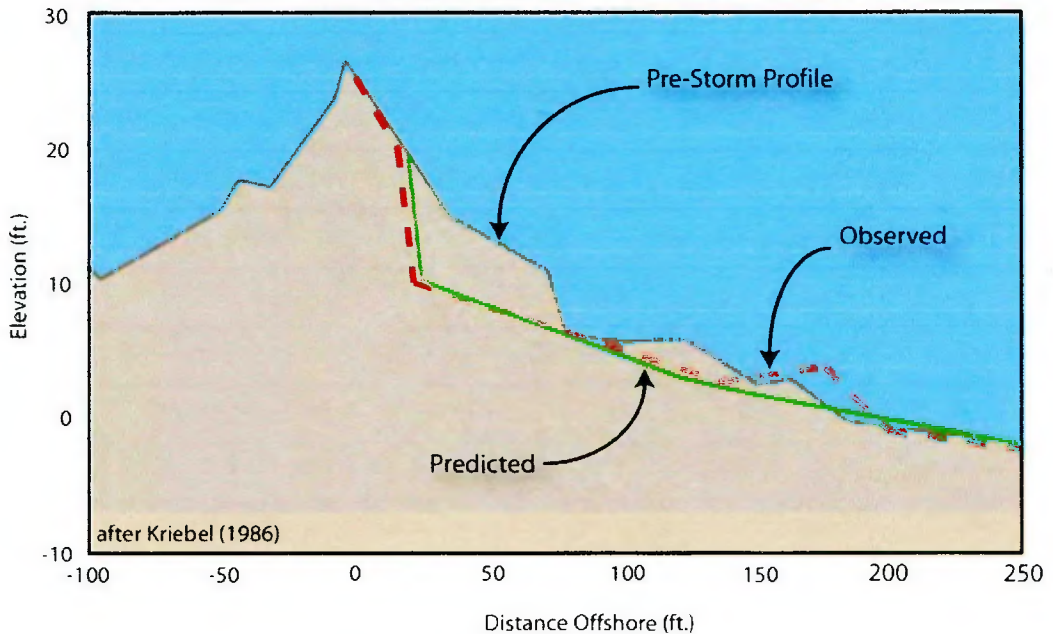


Figure 5.16. Kriebel's dune erosion model results example

The FEMA has adopted a simpler model for storm-induced dune erosion for the purposes of mapping coastal flood plains. FEMA's model is based on an empirical relationship that relates the volume of sand eroded from the dune directly to the storm return period (Hallermeier & Rhodes 1988):

$$(\text{Vol}) = cT^{0.4} \quad (5.1)$$

where:

- (Vol) = volume of erosion from the sand dune above the storm surge elevation per unit length of shoreline
- T = return period of storm in years
- C = empirical coefficient: $c = 86$ when (Vol) is in ft^2 ; $c = 8$ when (Vol) is in m^2

Equation 5.1 estimates the volume of erosion for the 100-year and 5-year storm levels as 20 yd^3 and 6 yd^3 of sand per foot of shoreline, respectively. These values are for the volume of sand above the storm surge elevation (which can be much higher for the 100-year storm). This dune erosion model has been incorporated into FEMA's Coastal Hazard Analysis Model (CHAMP) model that is available on-line (FEMA 2002).

SBEACH is a computer-based model of cross-shore sand transport developed by the USACE (Larson and Kraus 1989). The model considers four or five different morphodynamic regions (e.g. sand bar, swash zone, dune face) across the surf zone and beach profile and uses empirical models to estimate the beach response in each region while preserving the total amount of sand on the profile. SBEACH can be used for a variety of analyses including cross-shore transport and offshore sand bar movement under the water during non-storm conditions. There are a number of calibration coefficients that can be adjusted to fit actual profile response data. SBEACH can also be used to estimate storm-induced dune erosion but it has been found

to be difficult to calibrate to very large storms (it can underestimate erosion). SBEACH is available as a part of the coastal engineering software package Coastal Engineering Design and Analysis System (CEDAS) that is commercially available.

5.5 Longshore Sand Transport and Shoreline Change Modeling

As wave energy enters the surf zone, some of the energy is transformed into nearshore currents and expended in sand movement. The nearshore current field is driven by the incident wave energy and the local winds. The largest currents, in terms of absolute magnitude, are the oscillatory currents associated with the waves. However, several forms of mean currents; including the longshore current, rip currents associated with nearshore circulation cells, and downwelling or upwelling associated with winds; can be important to sand transport.

Longshore current is the mean current along the shore between the breaker line and the beach that is driven by an oblique angle of wave approach (see Figure 5.17). The waves provide the power for the mean current and also provide the wave-by-wave agitation to suspend sand in the longshore current. The resulting movement of sand down the beach is littoral drift or longshore sand transport. This process has been likened to a “river of sand” that flows along all our sandy shorelines. The amount or rate of longshore sand transport can be tremendous during large storms. When averaged over a year, it can exceed a million cubic yards per year moving down the beach some along parts of the American coast. Longshore sand transport, unlike rivers, reverses direction frequently in response to changes in the direction of wave approach. Thus, the net longshore transport rate is significantly less than the gross rate.

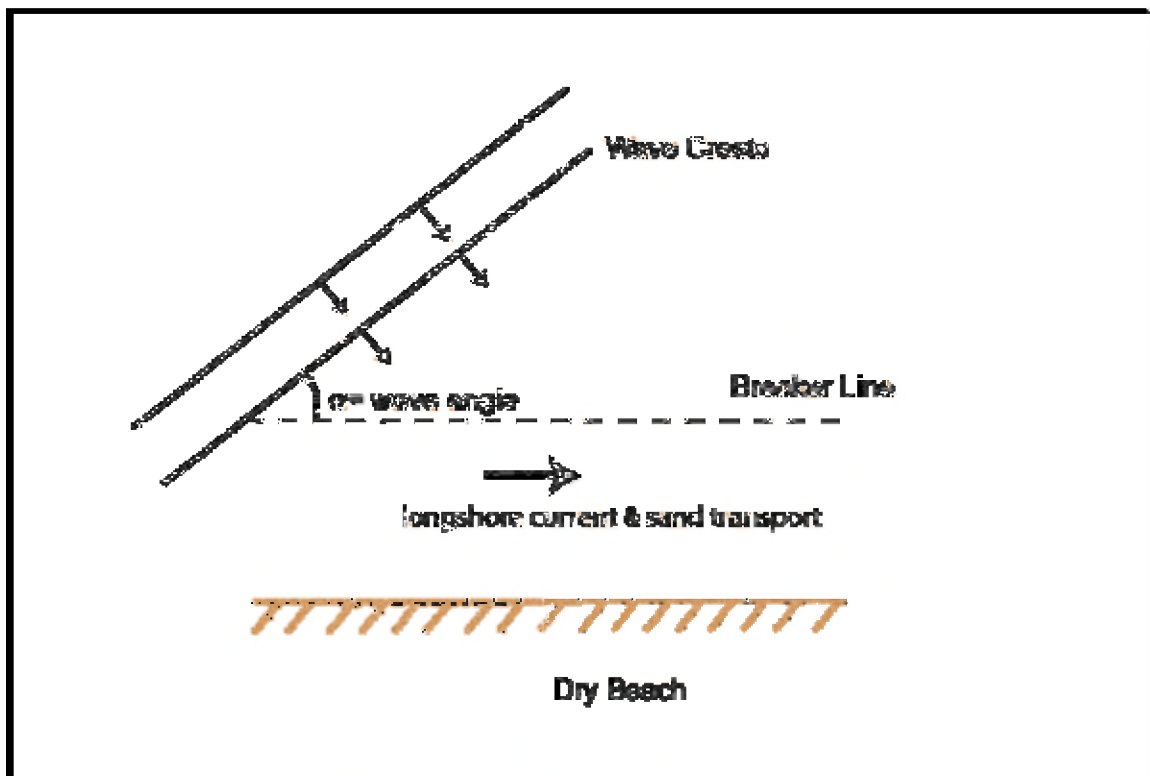


Figure 5.17. Definition sketch of wave angle at breaking

If longshore sand transport is interrupted by a ship channel or other engineering works like a jetty system to stabilize an inlet for shipping, erosion can occur for many miles downdrift. The

total amount of sand that has been removed, or permanently trapped elsewhere, from America's beach system by engineering works has been estimated at over 1,000,000,000 yd³ (Douglass, et al. 2003).

The most common equation for estimating longshore sand transport rate is the so-called "CERC Equation" or energy-flux method (USACE 2002). It estimates the sand transport rate based on the longshore component of energy flux or wave power entering the surf zone. Using the expressions for wave power from Chapter 4, the wave-energy flux factor (as evaluated at breaking) can be derived as:

$$P_{ls} = \frac{\gamma}{16} H_b^2 C_{gb} \sin(2\alpha) \quad (5.2)$$

where:

- P_{ls} = wave energy flux factor
- H_b = wave height at breaking
- C_{gb} = wave celerity at breaking
- α = angle of the breaking wave crest with the shoreline
- γ = specific weight of water

The CERC Equation relating this to longshore sand transport can be written as:

$$Q = K P_{ls} \quad (5.3)$$

where:

- Q = longshore sand transport
- K = Empirical coefficient ($K=7500$ when Q is expressed in yd³/year and P_{ls} in lb/s)

The relationship between transport rate and energy flux factor is not a precise relationship as shown in Figure 5.18 with field data. Also, there is often uncertainty in estimating the input wave parameters, such as H_b in the CERC equation. In many situations, the CERC equation can be considered as a good order of magnitude estimate of transport.

Shoreline change models simulate the temporal change in shoreline position, i.e. the movement of the shoreline. The CERC equation, or some derivative of it, is used to estimate the longshore sand transport rate at all locations along the shoreline and then conservation of sand down the coast is modeled. The equations are solved repetitively in time for a discretized shoreline. Wave refraction and diffraction have been incorporated into most shoreline change models. The results of shoreline change models are estimates of the changes in shoreline position due to the construction of engineering works such as groins or beach nourishments. Several shoreline change models that are available are Perlin and Dean (1983), GENESIS (Hanson and Kraus 1989), and ONELINE (Dabees and Kamphuis 1998).

Since shoreline change models are essentially multiple applications of the CERC equation or some other longshore sand transport model their results include all the uncertainties inherent in such modeling. Thus, shoreline change models must be adequately calibrated and verified.

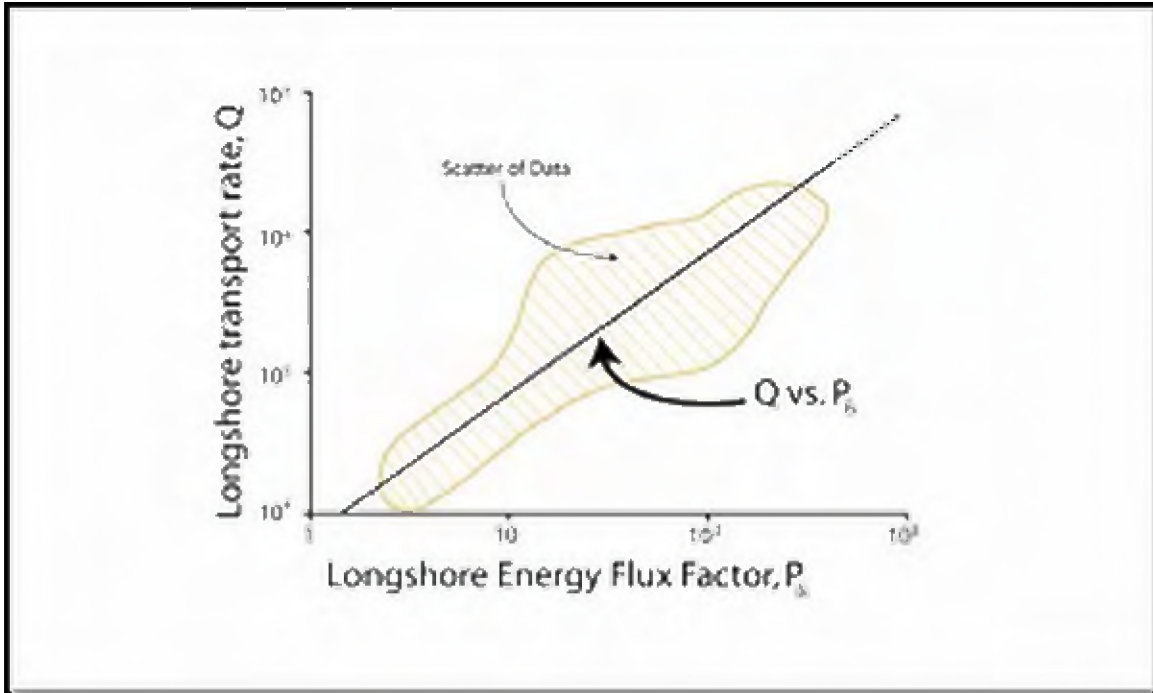


Figure 5.18. The CERC equation model for longshore sand transport rate plotted with field data (adapted from USACE 1984)

5.6 Tidal Inlets

Barrier islands are breached by tidal inlets that allow the ocean water to flow into and out of estuarine bays. Two tidal inlets are shown in Figure 5.19. There are hundreds of tidal inlets of various sizes in the US. Oregon Inlet, North Carolina, is an example of a large, unstabilized inlet. Tidal inlets are dynamic parts of the barrier island system that have important influences on the bays and the nearby beaches.

While every inlet is unique, there are some common geomorphological features as shown in Figure 5.20. The flood tide is the movement of water into the inlet and the ebb-tide is the flow of water out of the bay back to the ocean. Typical patterns of the strongest ebb-tide and flood-tide flows are shown by the flow arrows in Figure 5.20. The shoal, or bulge of sand, formed just seaward of an inlet is called the ebb-tidal delta or ebb-tidal shoal. Likewise, a shoal just inside of an inlet is called the flood-tidal delta or shoal. The outer bar of the ebb-tidal delta permits longshore sand transport to naturally bypass an inlet to the downdrift beaches. There are often other shoals inside the outer bar of the ebb-tidal shoal.

The gorge or throat section of the inlet is the main flow channel. It is typically the deepest part of the inlet and has the highest, most concentrated ebb- and flood-tidal flows.



Figure 5.19. Two tidal inlets on the southwest Florida coast (New Pass and Big Sarasota Pass). Lido Key is the barrier island between the two inlets. Net longshore sand transport is to the south.

Tidal inlets are essentially in some dynamic equilibrium between the longshore sand transport system of the adjacent barrier island system and the tidal currents (Bruun 1966). The wave-driven longshore sand transport would seal off the inlet if not for the tidal currents scouring the sand out of the throat and depositing it on the inlet shoals. Most inlets are not symmetrical about their throat like that shown schematically in Figure 5.20 but rather skewed in the direction of net longshore sand transport (e.g. Figure 5.19).

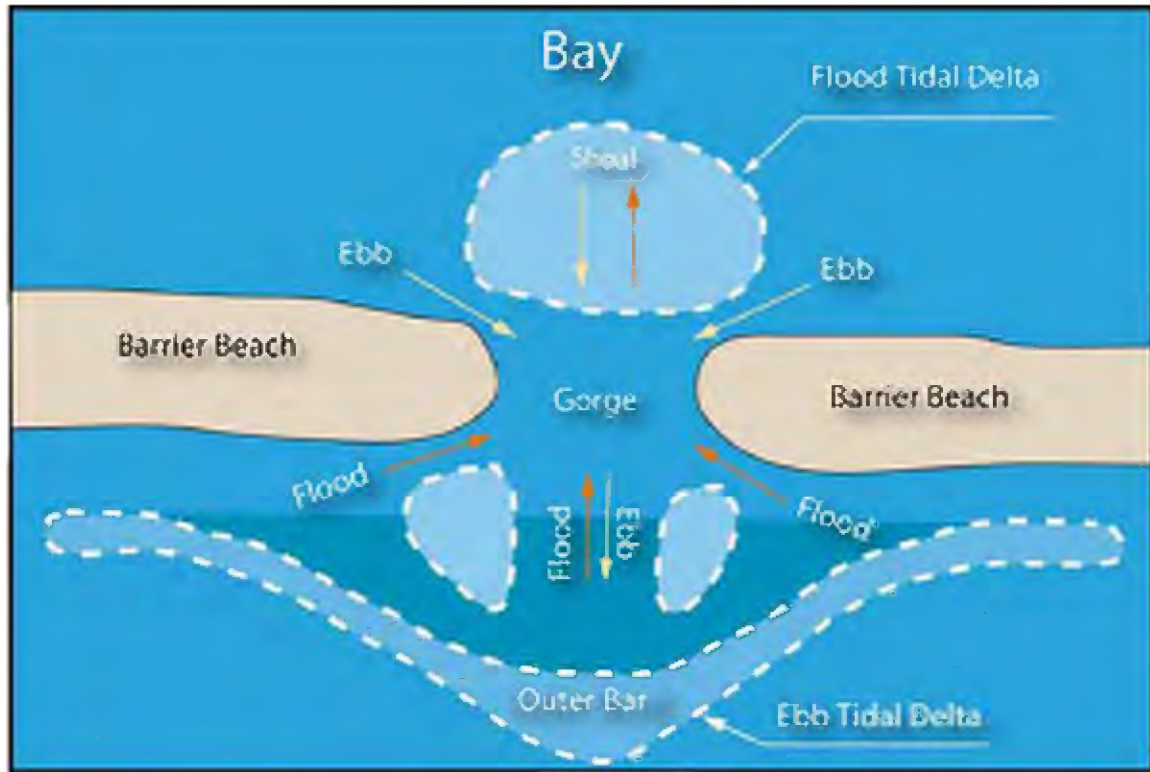


Figure 5.20. Typical inlet morphology

The hydraulics of tidal flows through inlets can be extremely complex due to the shoals, waves and currents. The primary tidal flows can be idealized as shown in Figure 5.21. Water flows into the inlet when the tide in the ocean has risen to a level that exceeds the elevation of the water surface in the bay. This vertical difference in elevation, the head difference, between the ocean and the bay drives the flow much as the downslope gradient in river elevation drives the flow in rivers. The flow in the inlet will continue to “flood” until the tide level in the ocean falls to an elevation below that in the bay. Thus, the bay tide always “lags” the ocean tide. The tidal lag can vary significantly depending on the shape of the bay and inlet.

The amplitude, or range, of the tide in the bay can also be much smaller than in the ocean. This results in an attenuation of the tide range. This is common when the inlet is constricted to a level that does not allow enough time for the bay to completely fill up during the rising ocean tide before the ocean tide begins to fall. In many cases, the tide range can actually increase farther up an estuary due to inertial effects. There are a number of quasi-analytical models of the solutions to the idealized ocean-inlet-bay system including solutions for maximum velocity in the inlet and bay tidal range amplitude (USACE 1984). Other models relate to the stability of inlet systems.

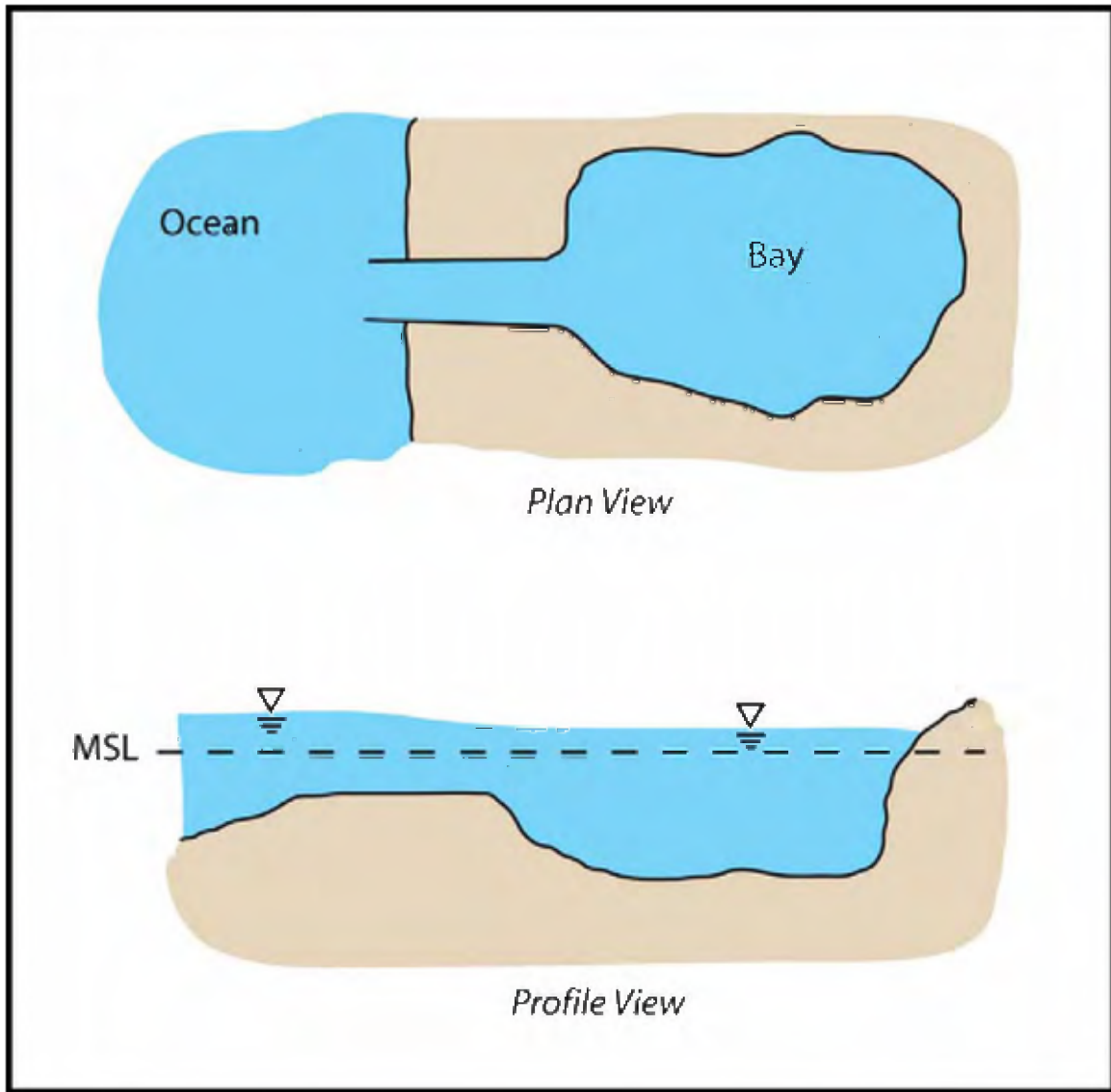


Figure 5.21. Idealized ocean-inlet-bay system (adapted from USACE 1984)

Beaches adjacent to and near tidal inlets are part of the dynamic littoral system of the inlet and exhibit much more shoreline change than beaches farther from inlets. Sometimes the shoreline movement is erosion and sometimes it is accretion. The beaches near inlets can increase dramatically in width as some of the shoals migrate onshore. Inlet geometry can change dramatically in both the short-term and the long-term. A single storm can move hundreds of thousands of cubic yards of sand shoals into or out of an inlet. Some inlets have a tendency to migrate along the coast. Some migrate in the direction of net longshore sand transport and some migrate in the other direction.

There are a number of empirical relationships that have been recognized between the components of tidal inlet systems. Figure 5.22 shows one empirical relationship between tidal prism and inlet throat area. Tidal prism is defined as the amount of water that moves into and out of a tidal inlet during a tidal cycle. It is essentially the area of the bay multiplied by the bay tide range.

All tidal inlets are evolving and changing over the long-term. This evolution is in response to many changing factors including sea level rise, changes in longshore sand transport rate and changes in tidal prisms. These factors change naturally but also can be changed by engineering. Engineered changes to the ocean-inlet-bay system include the stabilization of the inlet with jetties or the dredging of the inlet or bay for navigation.

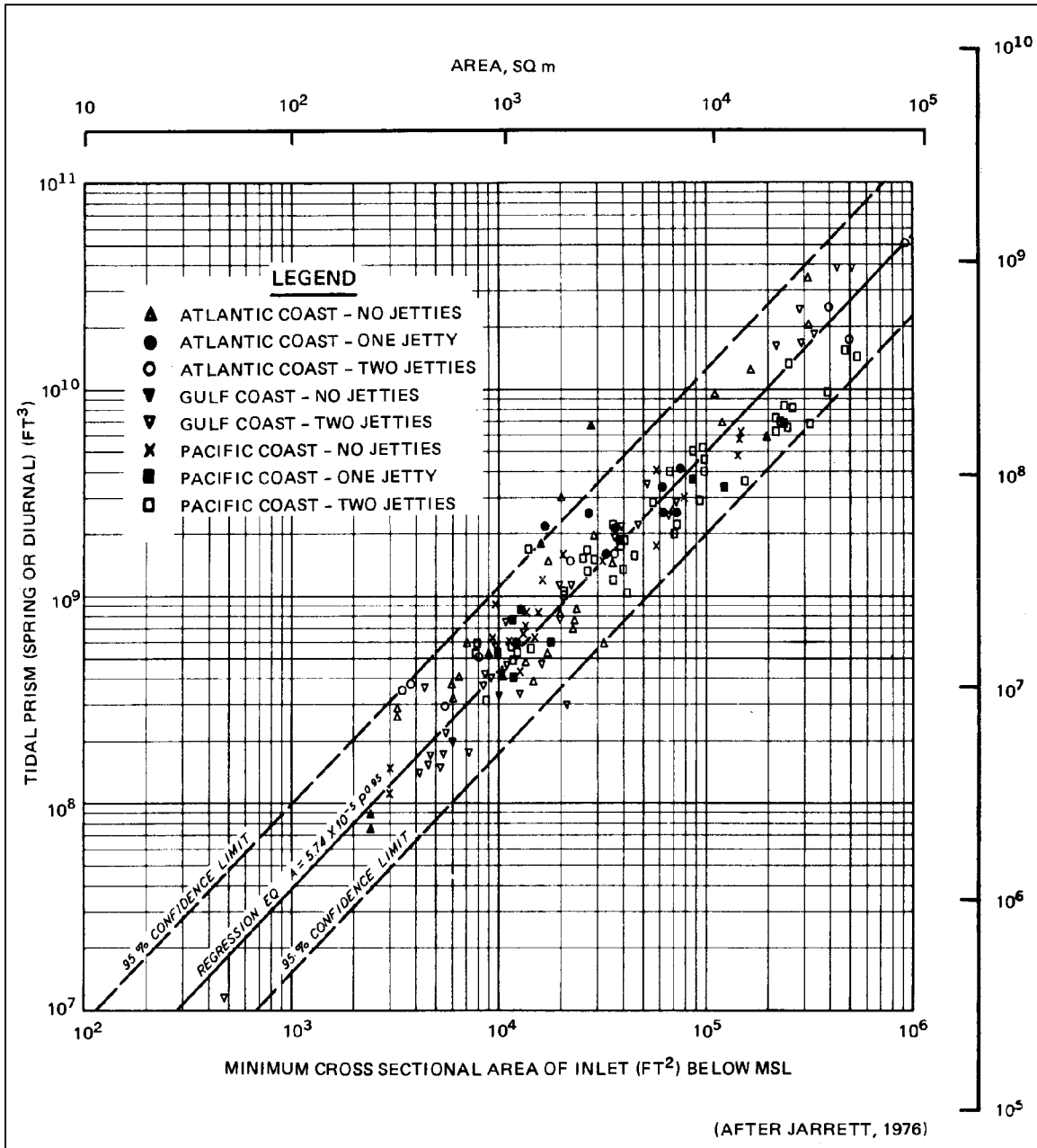


Figure 5.22. Tidal prism versus minimum inlet throat area for all major inlets on the Atlantic, Gulf, and Pacific coasts (USACE 1984)

Less obvious changes include the impact of engineering works in the bay that affect the tidal prism. This can be the filling of wetlands or the construction of causeways in the bay. The

implication of the relationship shown in Figure 5.22 is that any change in the tidal prism of a bay can affect the inlet and, vice-versa, changes in the inlet; including shoaling, scour, dredging and engineered structures; can affect the tidal flow.

The two inlets shown in Figure 5.19 are evolving in response to a number of factors including the original creation of Lido Key by filling many decades ago and the construction of causeways not shown inside the bay. Another factor in the evolution of those two inlets is the complexities added to the tidal hydraulics by the interconnectedness of the multiple inlets to the bay. Multiple inlet systems can evolve as one inlet captures more of the tidal prism and expands while allowing others to close.

5.7 Physical Models in Coastal Engineering

Coastal engineering, like the broader field of hydraulic engineering, relies on three complementary techniques to deal with the complex fluid flows typical of many projects: field measurements and observations, laboratory measurements and observations, and mathematical calculations (Hughes 1993). Laboratory studies are generally termed physical models because they are miniature reproductions of a physical system. In parallel to the physical model is the numerical model, which is a mathematical representation of a physical system based on assumed governing equations and solved using a computer (Hughes 1993).

The use of physical models in coastal engineering has evolved in response to the development of numerical models. For example, in the mid-1900's, large physical models of tidal estuary systems were used to understand the complex flows and analyze the influence of major engineering works. However, "large physical models of tidal estuary systems have now been almost totally replaced with numerical models that can predict flows with a good degree of success" (Hughes 1993).

There is still a critically important role for physical models in coastal engineering to address other types of problems (beyond the estuary tidal circulation problem). This is particularly true for understanding complex flows around structures where wave and current-induced turbulence issues reduce the usefulness of mathematical-numerical approaches. This is also true for newer fluid-structure-sediment-interaction problems that have not been tested extensively. Physical model tests are often performed to calibrate empirical coefficients in the numerical model or to validate the results of the numerical models. "Hybrid modeling" is the use of both physical and numerical models together to complement each technique (Hughes 1993).

There is a role for physical models in coastal engineering applications to highways for both reasons given above; the complex flows and the newer problems. For example, the problem of wave loads on bridge decks (Chapter 10) has recently been investigated with physical models in several different laboratories. Figure 5.23 shows an instrumented, 1:15 scale model of a bridge deck subjected to waves in one of those tests. The instrumented section is the middle section made of clear plastic. This problem of wave loads on bridge decks involves extremely complex flows. They have recently been the cause of significant damage to United States highways.

The use of physical models in coastal engineering is very much of an art as well as a science. Model to prototype similarity issues are extremely complex. There are a number of wave basins and flumes in universities and government laboratories that can conduct physical model tests. Hughes (1993) summarizes the issues and capabilities of physical models and laboratory techniques in coastal engineering.



Figure 5.23. Physical model test of wave loads on bridge decks (Texas A&M photo)